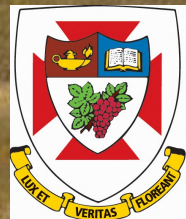


WCSim → fitqun Event Reconstruction and Interface to WCSim Update

Blair Jamieson
bl.jamieson@uwinnipeg.ca



THE UNIVERSITY OF
WINNIPEG

for team fitqun

Hyper-Kamiokande Open Workshop #4
Jan. 28, 2014

fiTQun Review

- Reminder: fiTQun is a maximum likelihood fitter
 - Likelihood function defined with PMT **charge** and **time**:

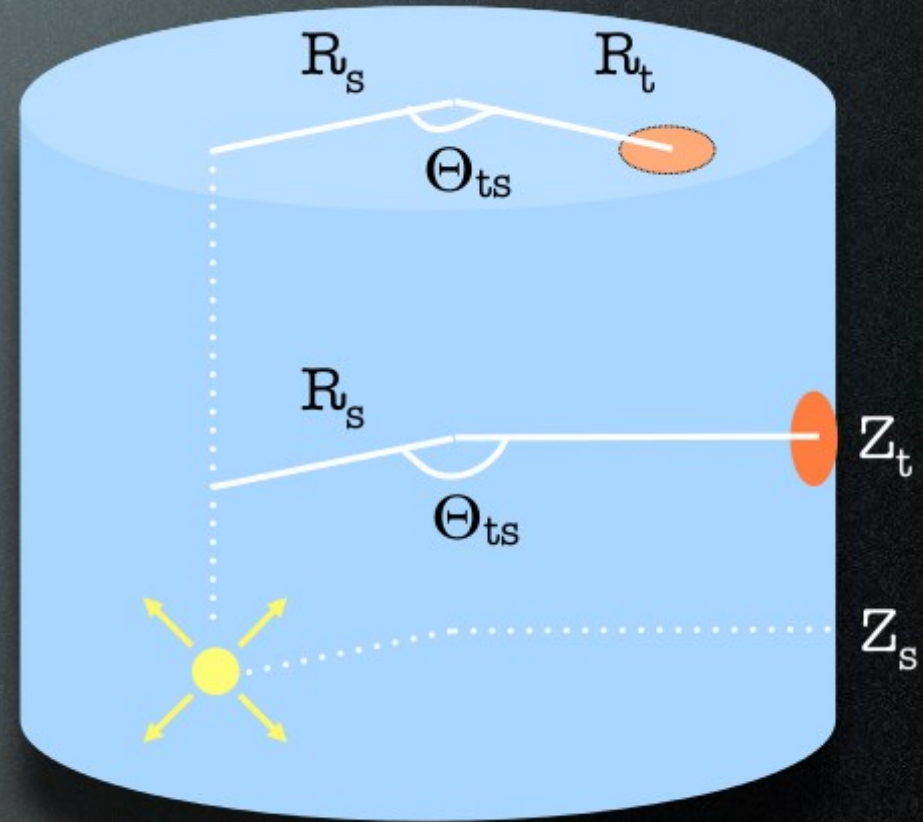
$$L(\mathbf{x}) = \prod_i^{\text{unhit}} P(i_{\text{unhit}}|\mathbf{x}) \prod_i^{\text{hit}} P(i_{\text{hit}}|\mathbf{x}) f_q(q_i|\mathbf{x}) f_t(t_i|\mathbf{x})$$

Unhit probability Hit probability Charge likelihood Time likelihood

- Track parameters (\mathbf{x}) varied simultaneously to maximize the likelihood
- Please refer to previous workshops for more details on the algorithm and progress:
 1. <http://indico.ipmu.jp/indico/getFile.py/access?contribId=35&sessionId=9&resId=0&materialId=slides&confId=7>
 2. <http://indico.ipmu.jp/indico/getFile.py/access?contribId=20&sessionId=10&resId=0&materialId=slides&confId=10>
 3. <http://indico.ipmu.jp/indico/materialDisplay.py?contribId=16&sessionId=9&materialId=slides&confId=23>

fiTQun Scattering Tables

- Take advantage of **cylindrical geometry**
- A_{scat} will depend on
 - Source direction (θ_s, ϕ_s)
 - Source position ($\Theta_{ts}, \mathbf{R}_s, \mathbf{Z}_s$)
 - \mathbf{Z}_t for PMTs on the sides
 - $\mathbf{A}_{\text{side}}(\theta_s, \phi_s, \Theta_{ts}, \mathbf{R}_s, \mathbf{Z}_s, \mathbf{Z}_t)$
 - \mathbf{R}_t for PMTs on the ends
 - $\mathbf{A}_{\text{end}}(\theta_s, \phi_s, \Theta_{ts}, \mathbf{R}_s, \mathbf{Z}_s, \mathbf{R}_t)$
- Must tabulate 6-dimensional scattering tables using the detector MC



Status of Interface

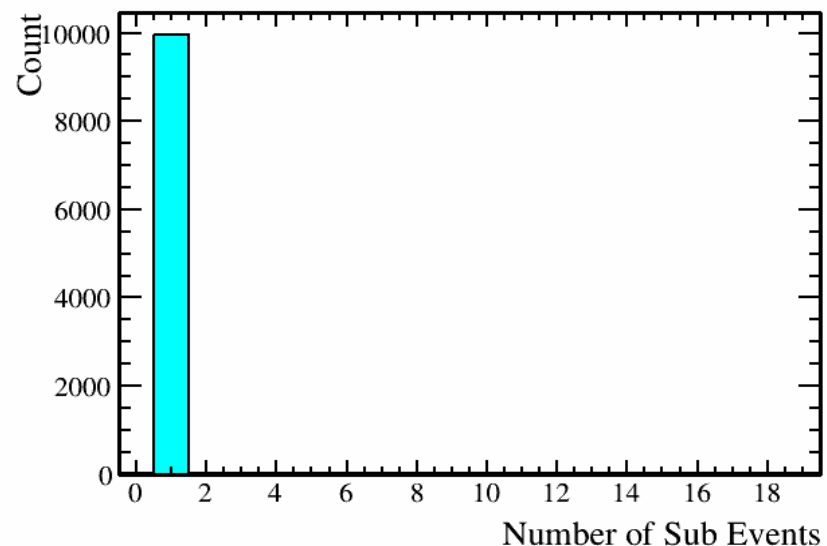
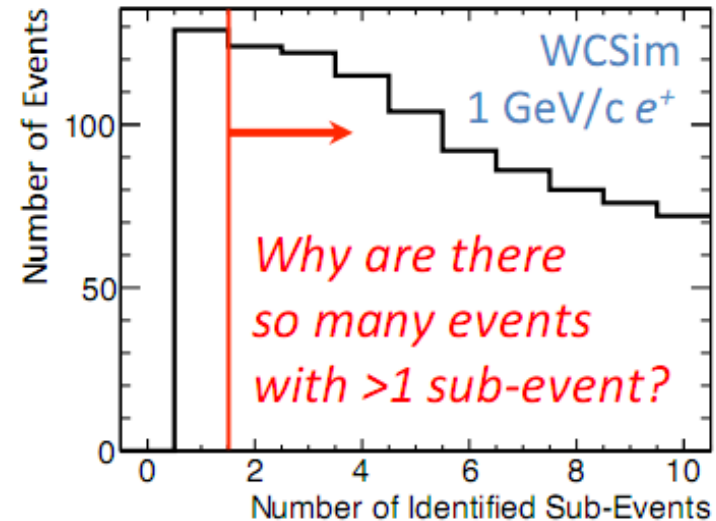
- Head v. of fitqun is now working with WCSim input
 - Compiles with no dependence on SK libraries or CERNLIB
 - Geometry read from WCSim file
 - Fills hit and time structures accounting for WCSim sub-event times
 - Requires libWCSimRoot.so to read WCSim events
 - Some truth information now passed along (Ryan Terri)
- Tests with latest version of WCSim, using both SK and HK presented here

Where to get the code

- Instructions on how to get the code, and how to compile it is available on the hk wiki page:
 - <https://wiki.hyperk.org/Software/Release>
- Code used for these tests will be put into the git repository described there in the coming week
- Most development work on fiTQun is being done for Super-Kamiokande, whose source code is stored in T2K protected cvs
 - Every so often the code will be copied over to the Hyper-K git repositories
 - Any new developments in git repository will have some code shear that will need to merge updates from T2K

Sub Event Problem in previous version of interface fixed

- Found that fiTQun arrays were not being properly cleared between events (top)
 - Caused by fact that clearing was done in no longer included library
- Now fixed by explicitly zeroing arrays between events (bottom)

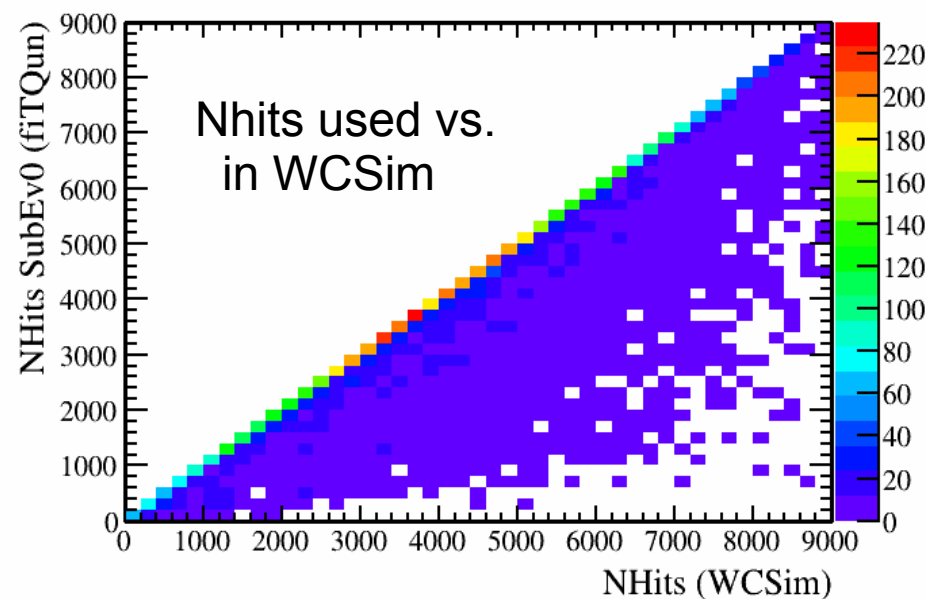
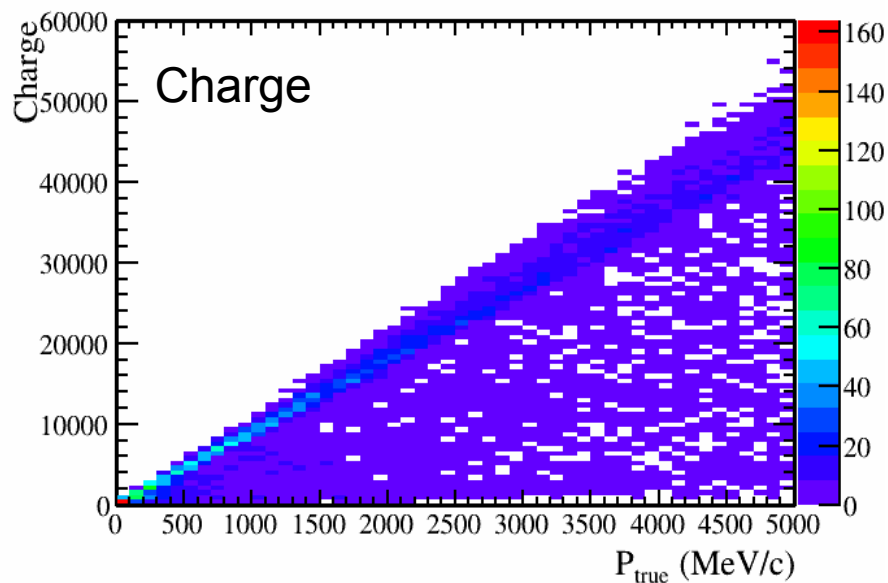
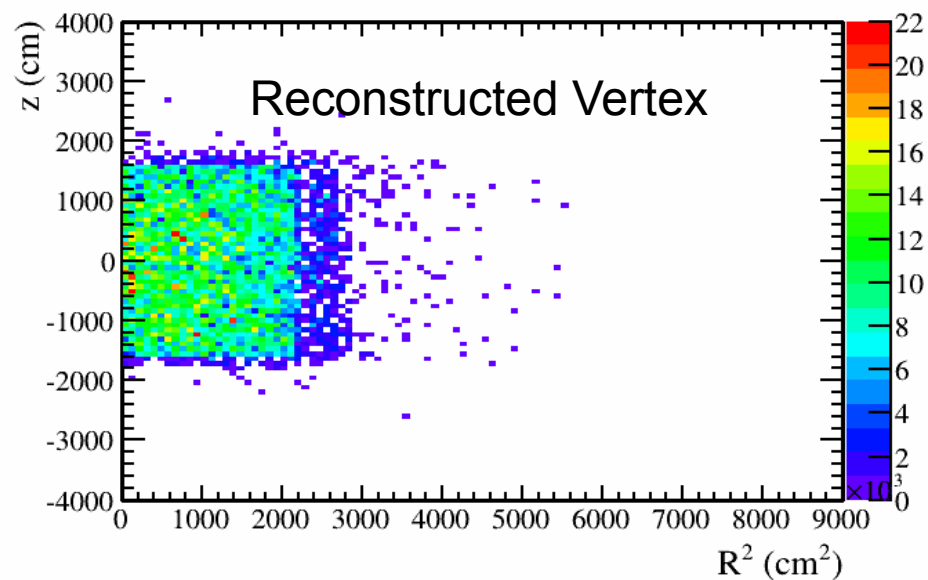
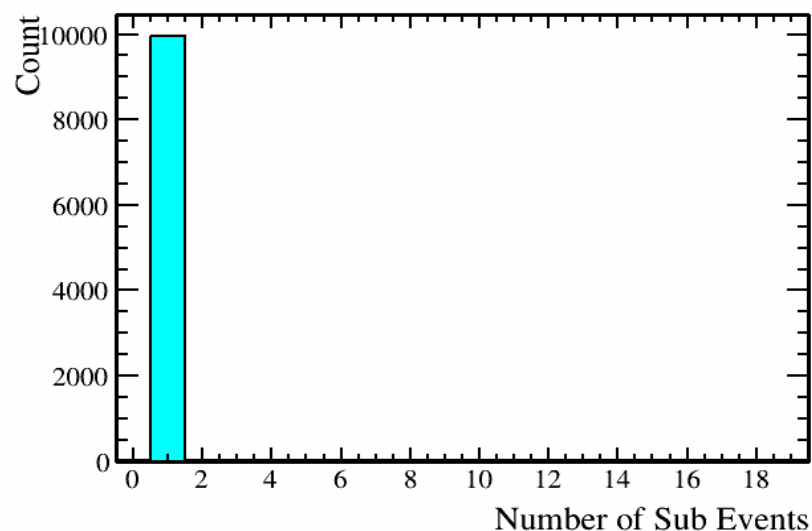


WCSim samples generated

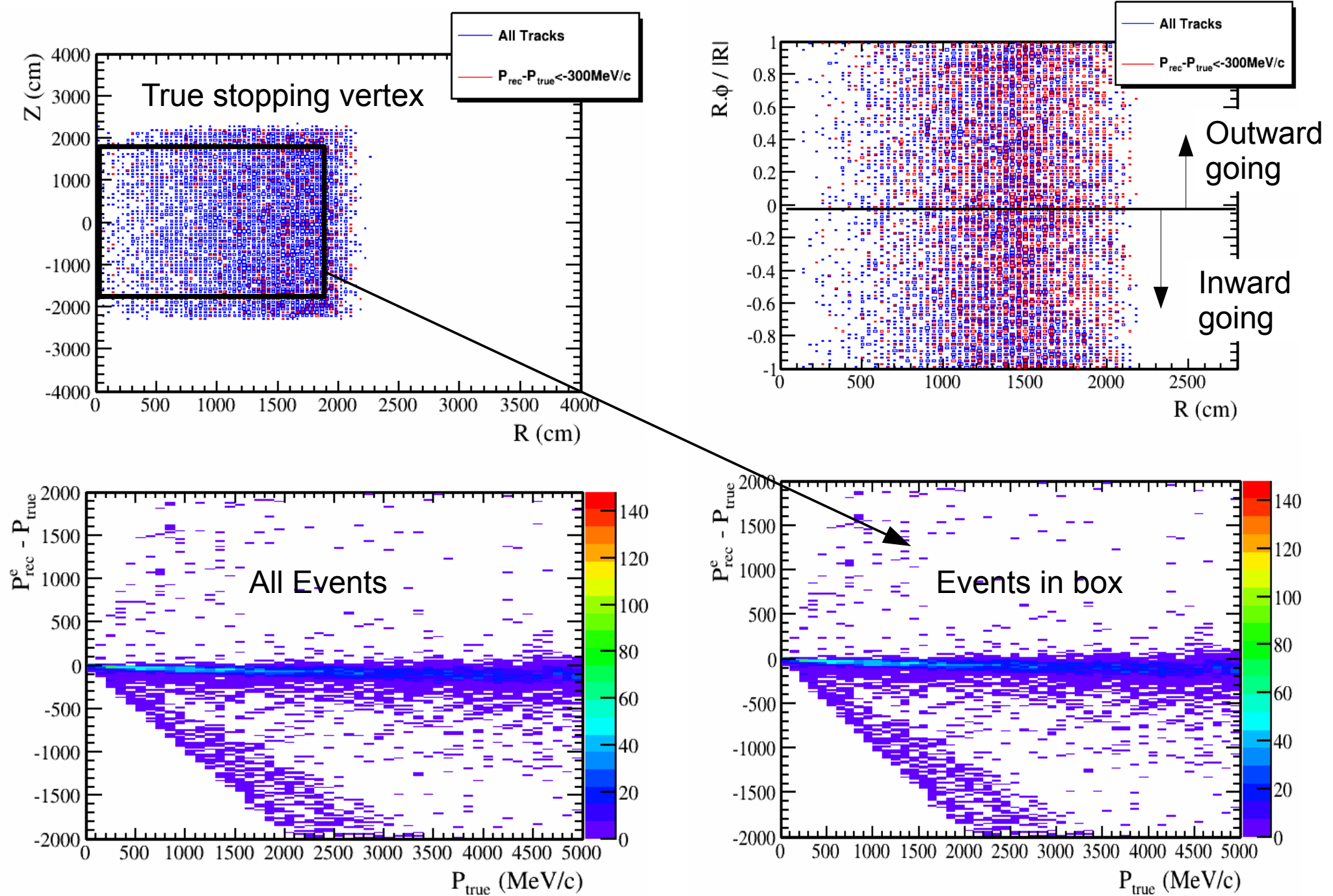
- Using rev. 1762 of WCSim
- Using SK geometry, or HK geometry
- Starting vertices random positions more than 2m from wall
- Random starting direction
- Four different samples (10k events each):
 - SK geometry
 - e- uniform (0 - 5000 MeV)
 - mu- uniform (0 – 5000 MeV)
 - HK geometry
 - e- uniform (0 – 1000 MeV)
 - mu- uniform (0 – 1000 MeV)
- Distributions visually checked with histograms

A few sample distributions

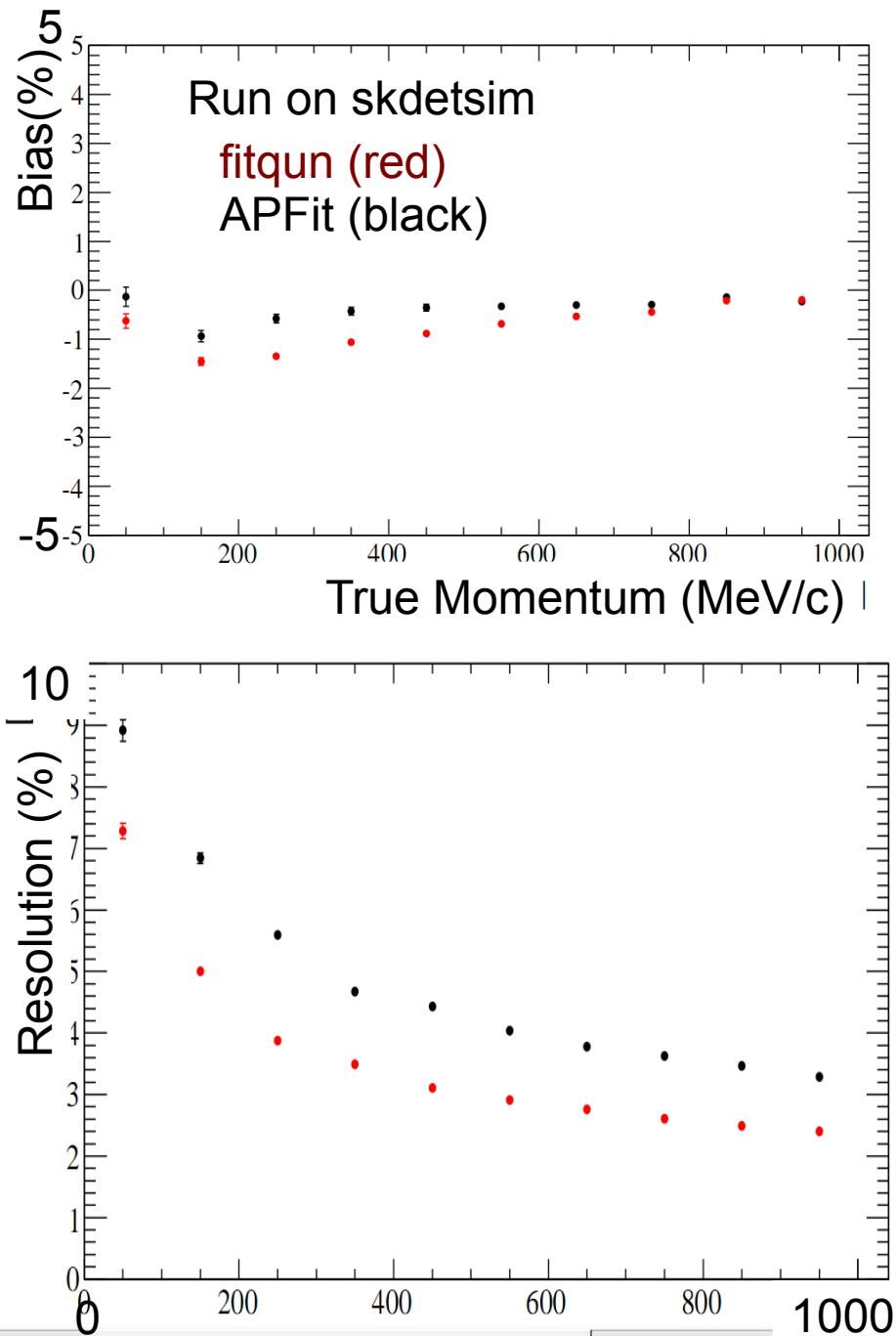
SK 0 to 5GeV electrons



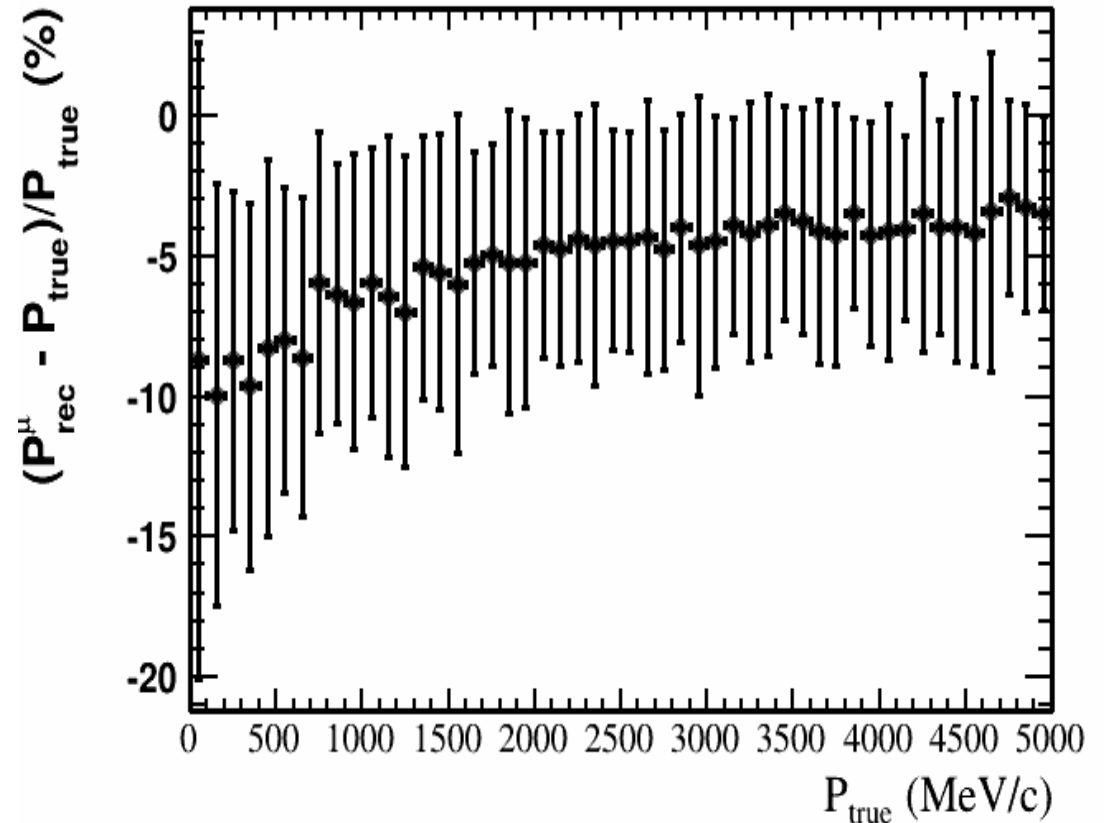
SK 0 to 5GeV electrons



SK, electron resolution and bias



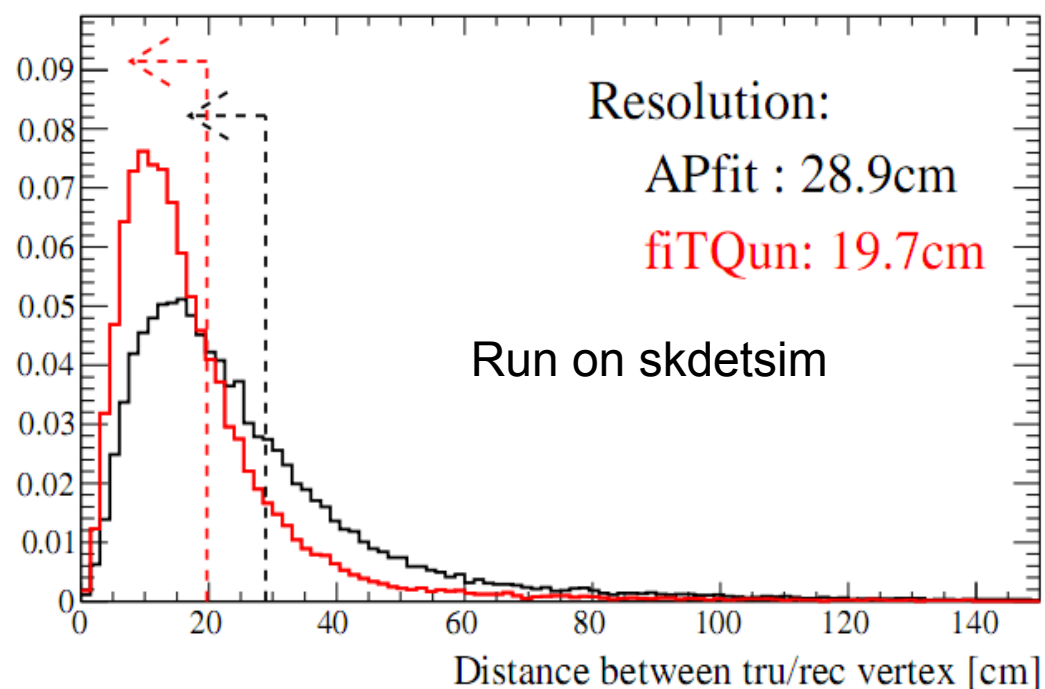
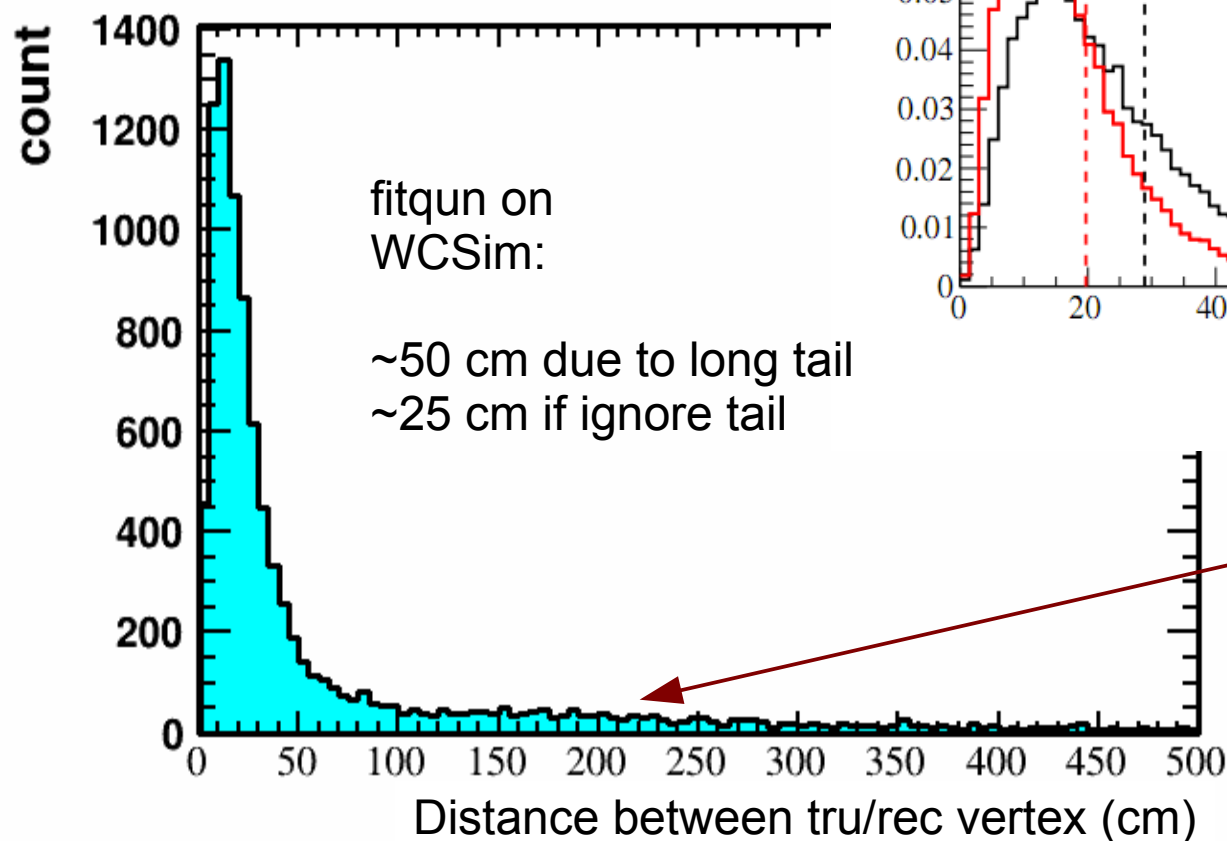
fitgun Run on WCSim
Error bar is resolution



5-10% bias on electron momentum
Resolution 3.5% at 5 GeV/c, 8% at 100MeV/c

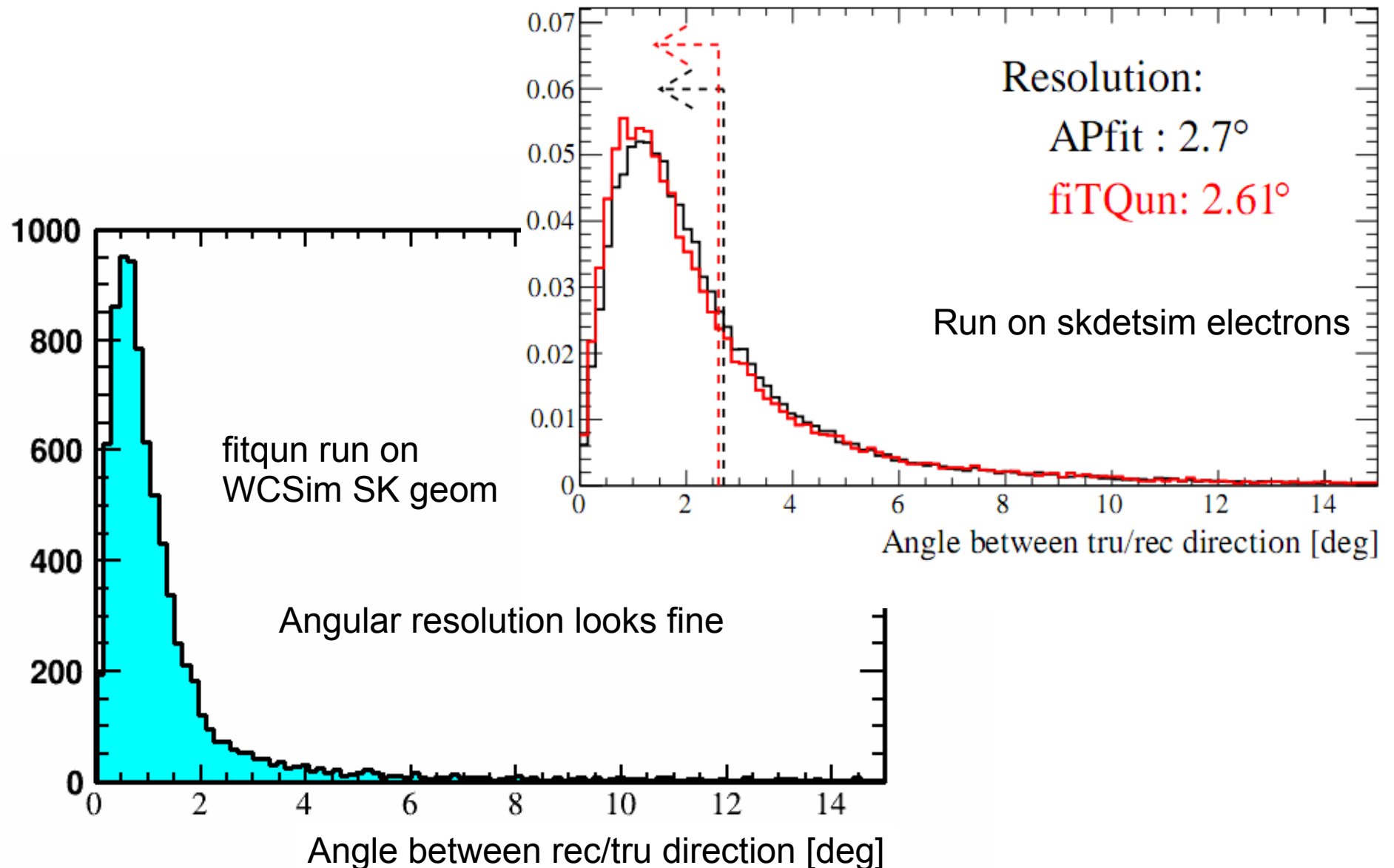
SK, electron vertex resolution

Resolution defined as distance inside of which 68.3% of Events fall

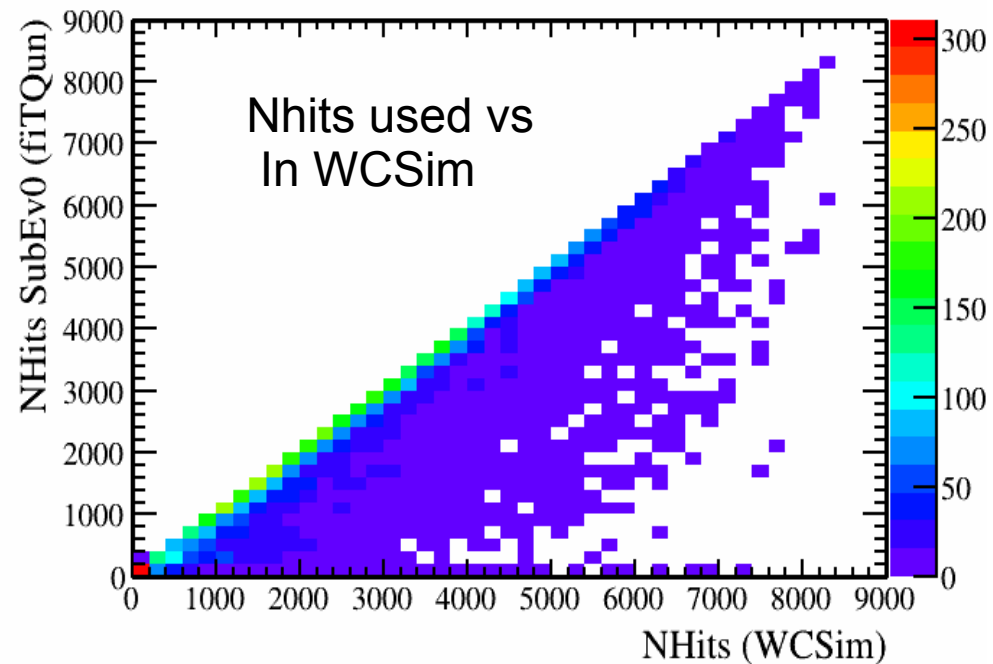
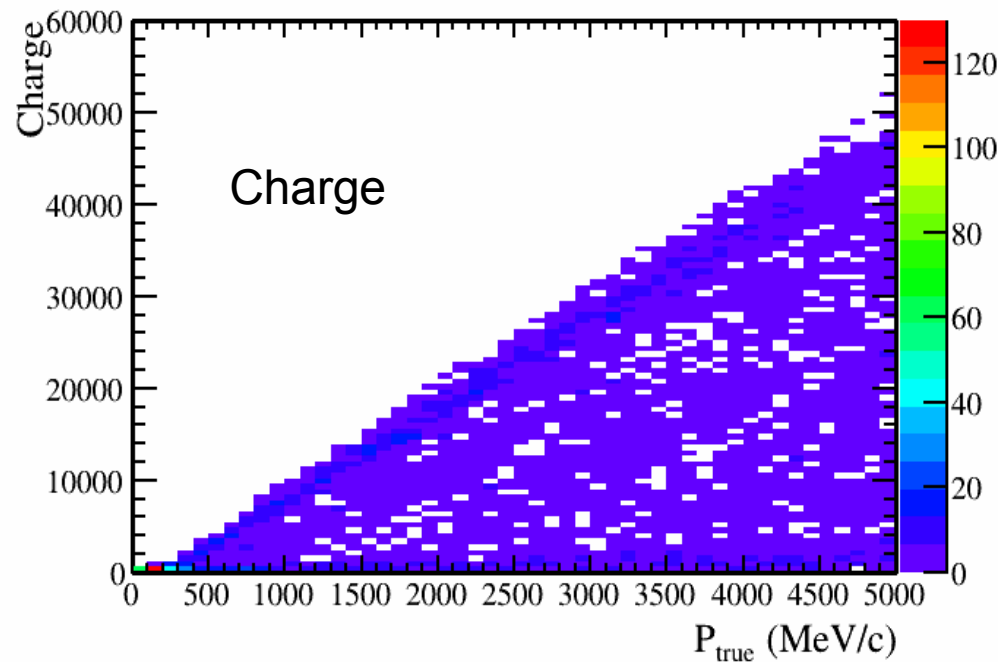
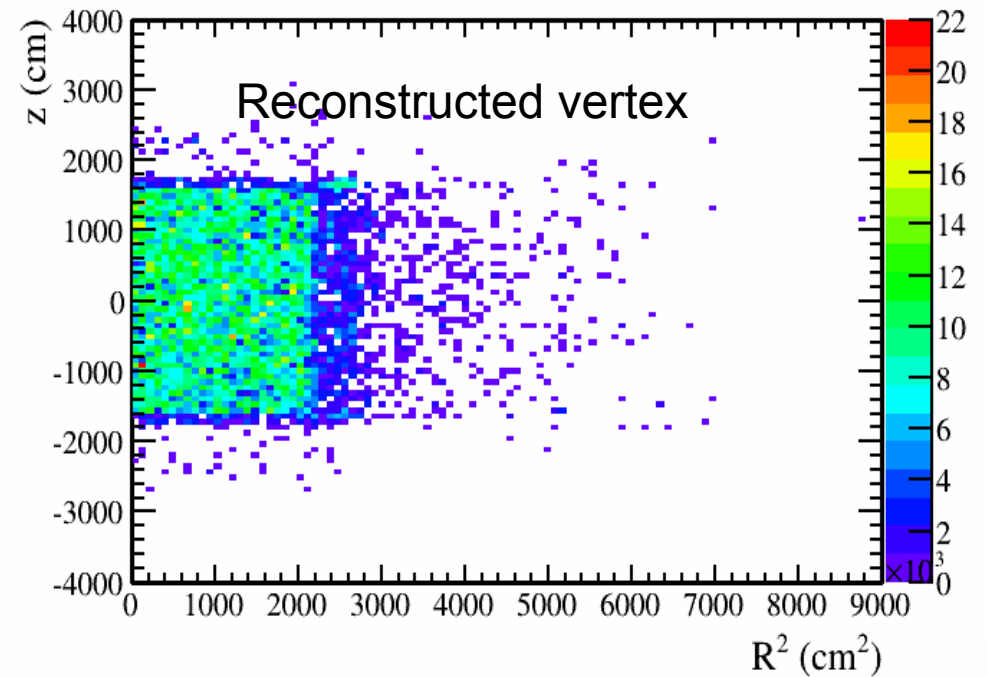
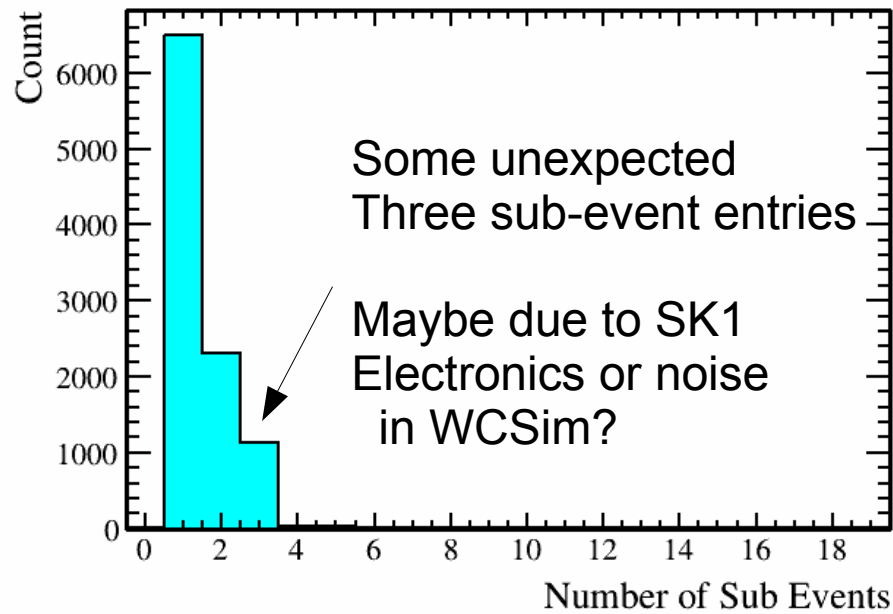


Still a long tail
Possibly not selecting clean enough set of events.

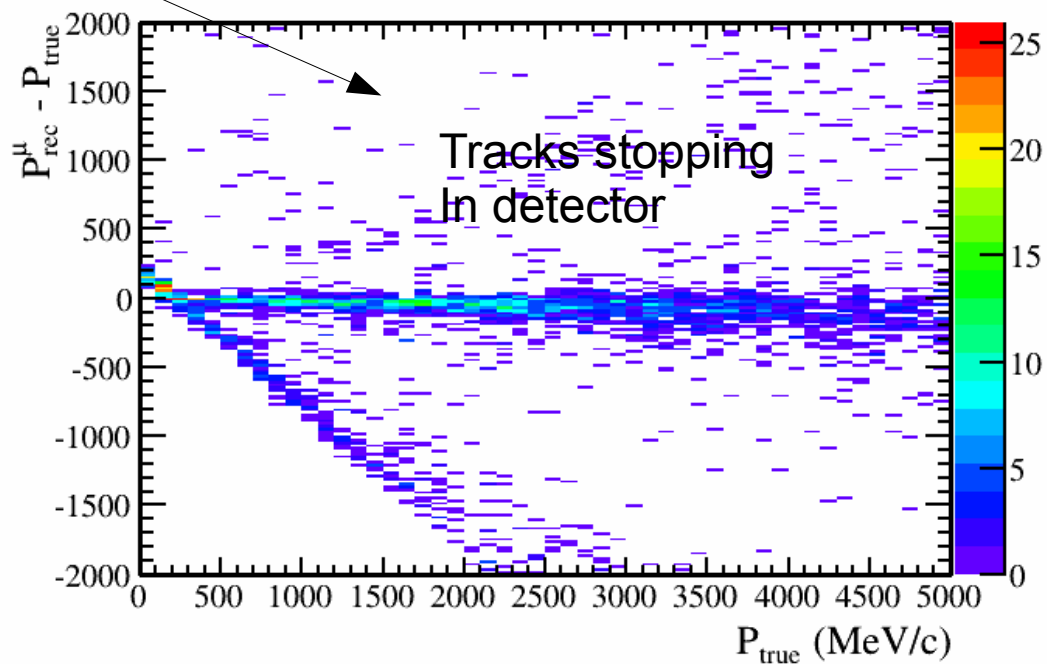
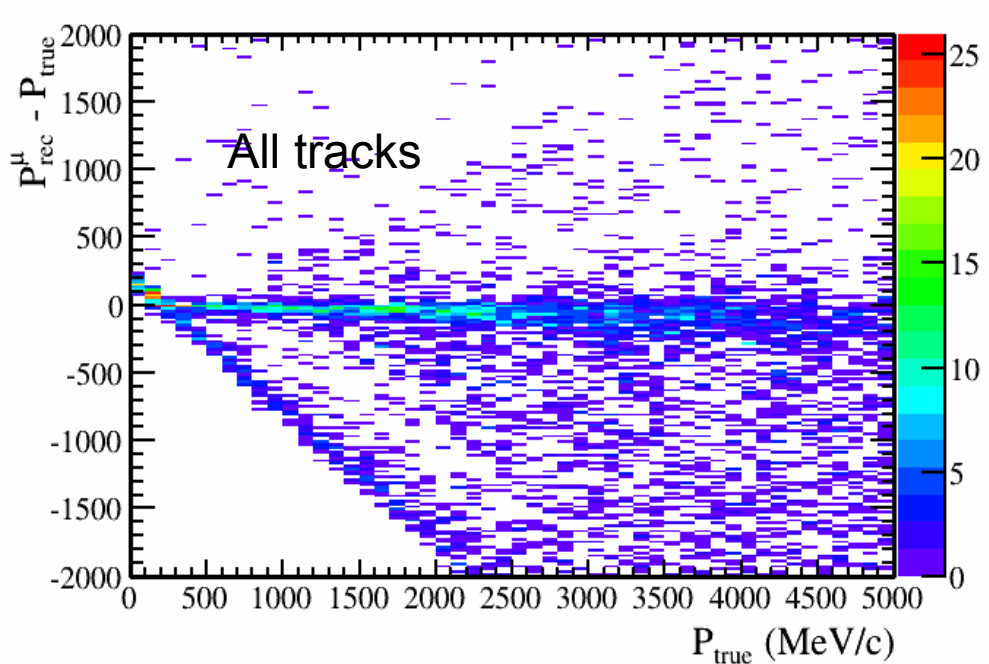
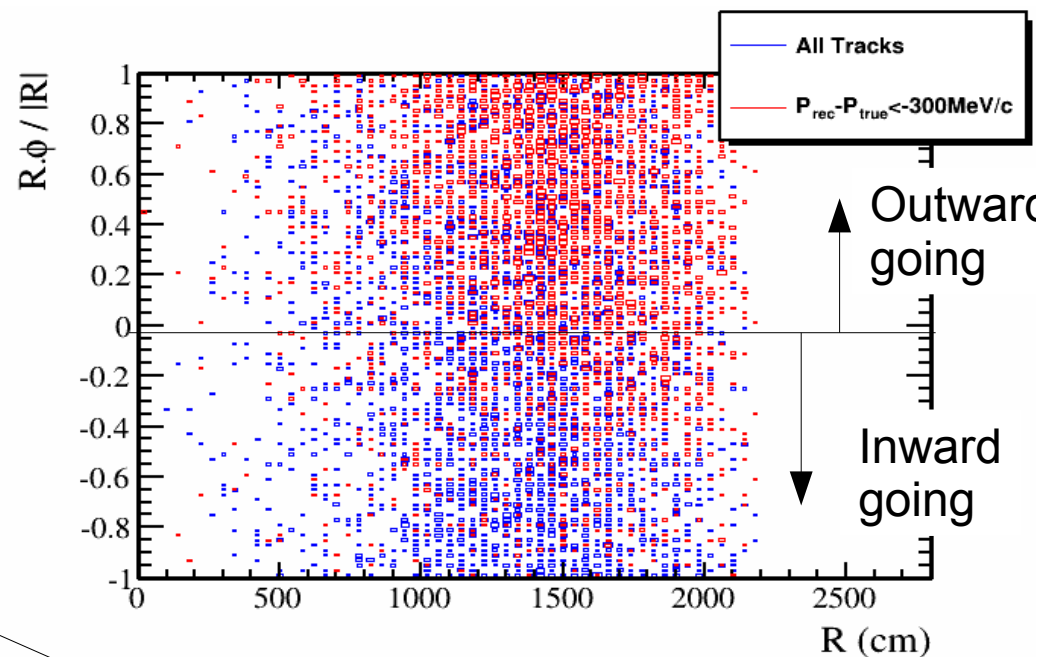
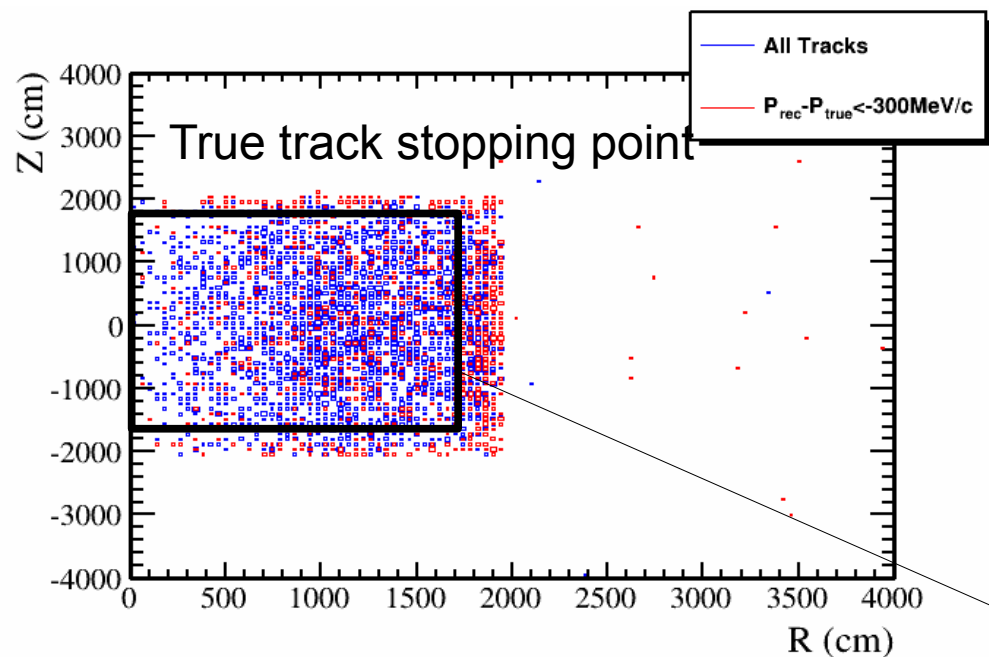
SK, electron angular resolution



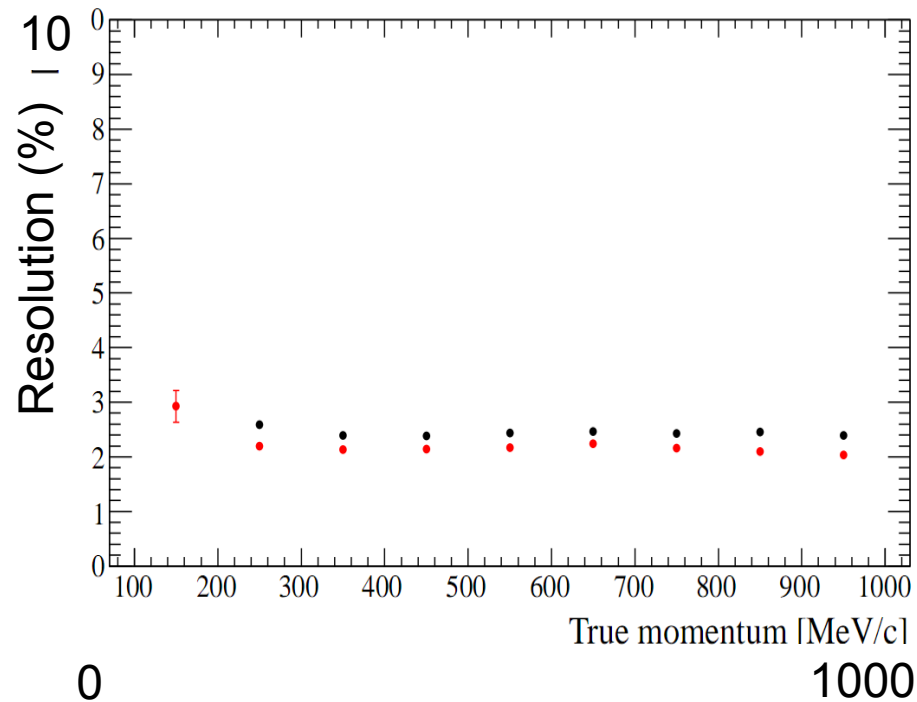
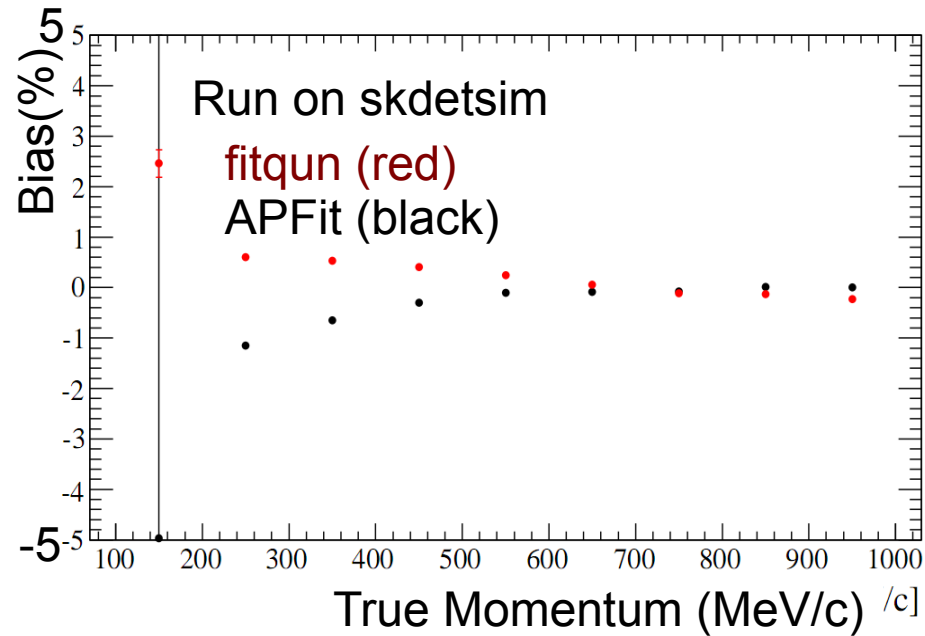
SK 0 to 5GeV muons



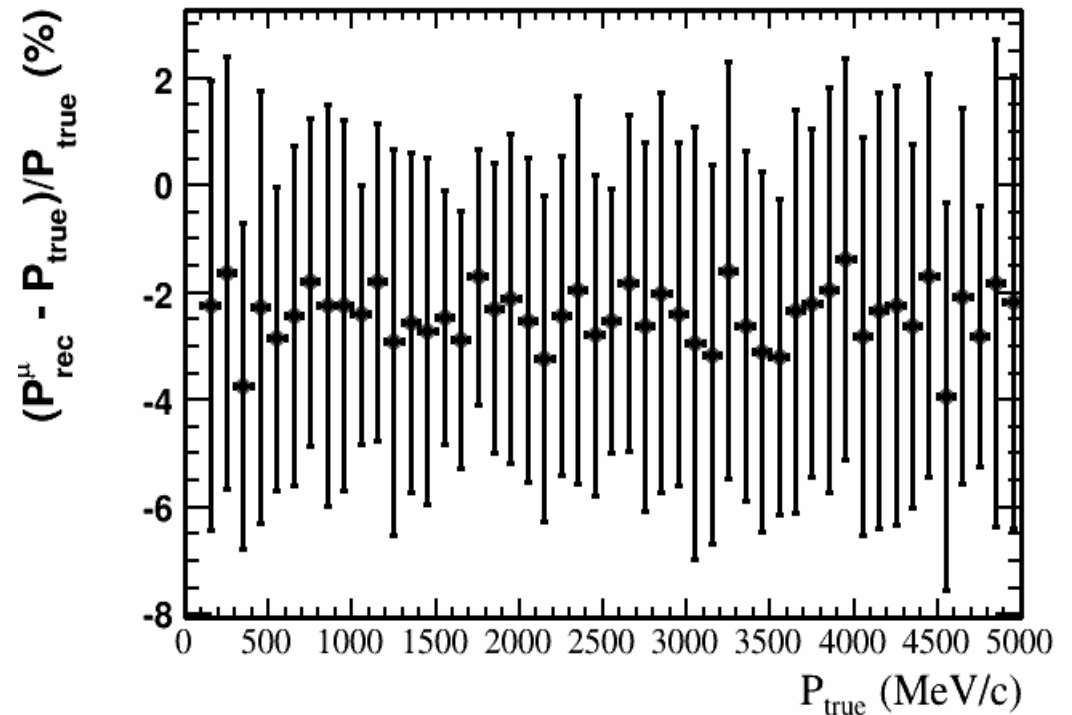
SK 0 to 5 GeV muons



SK, muon resolution and bias



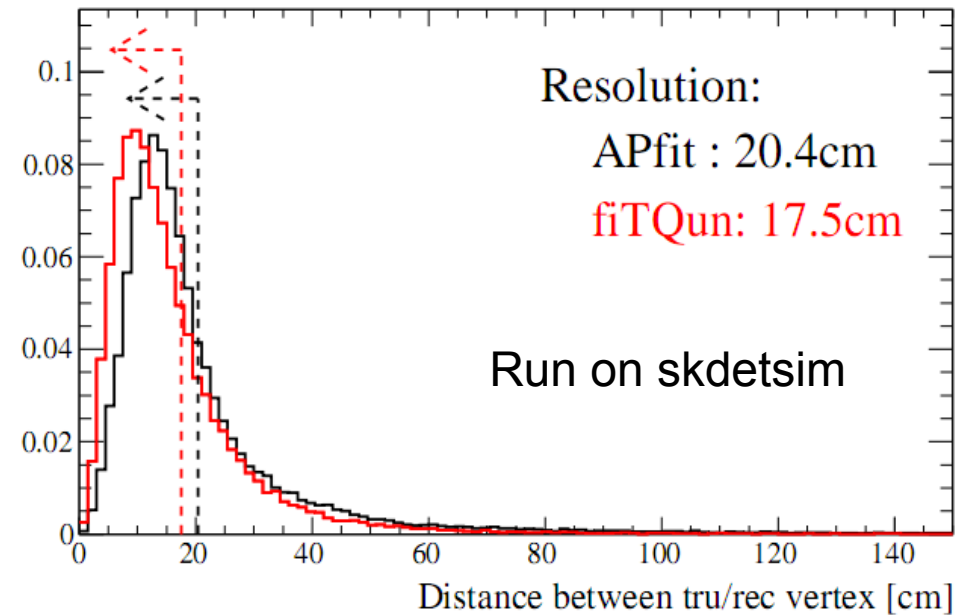
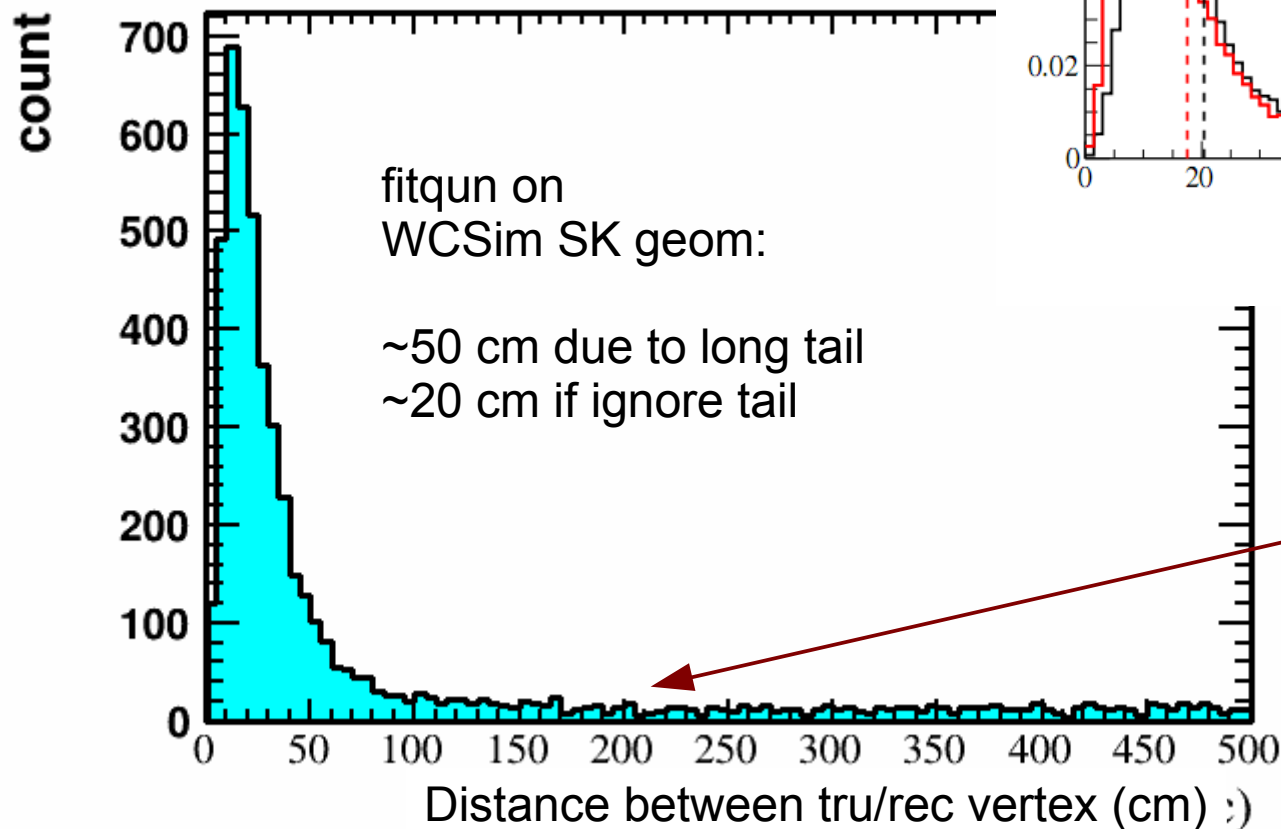
fitqun Run on WCSim
Error bar is resolution



~2% bias on muon momentum
Resolution ~3.5% at 5 GeV/c,
~2.5% at 500MeV/c

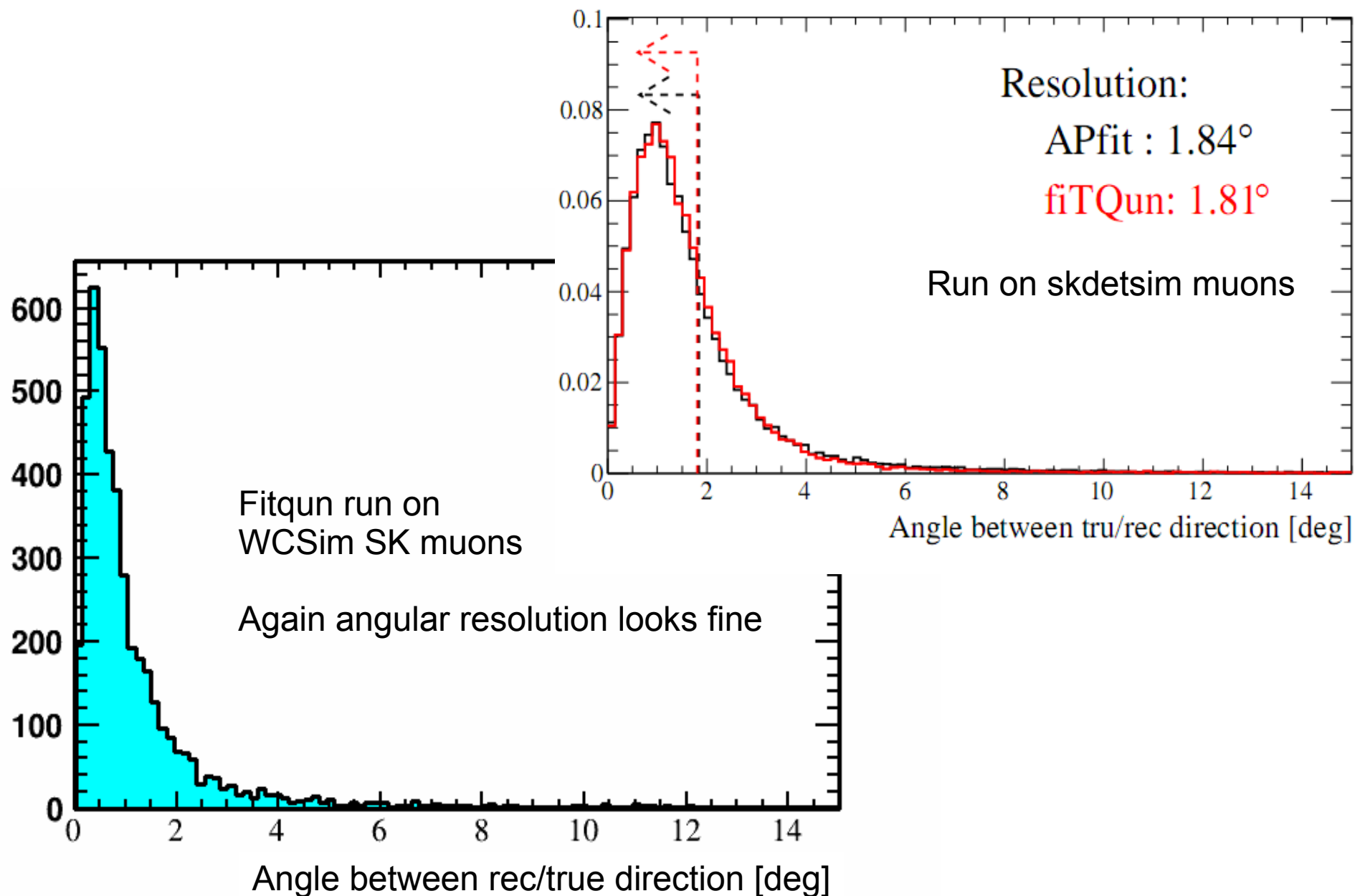
SK, muon vertex resolution

Resolution defined as distance
inside of which 68.3% of
Events fall



Still a long tail
Possibly not selecting clean
enough set of events.

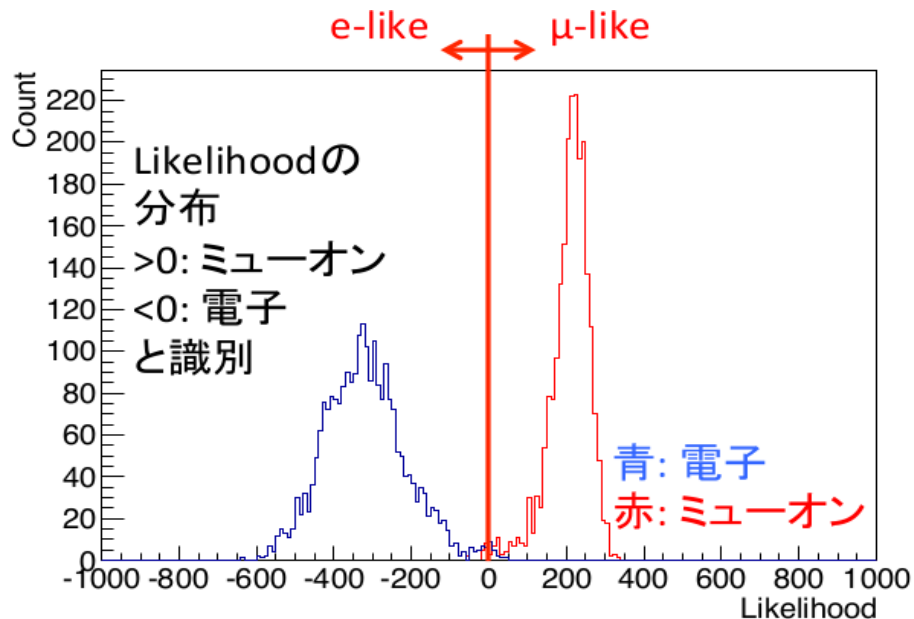
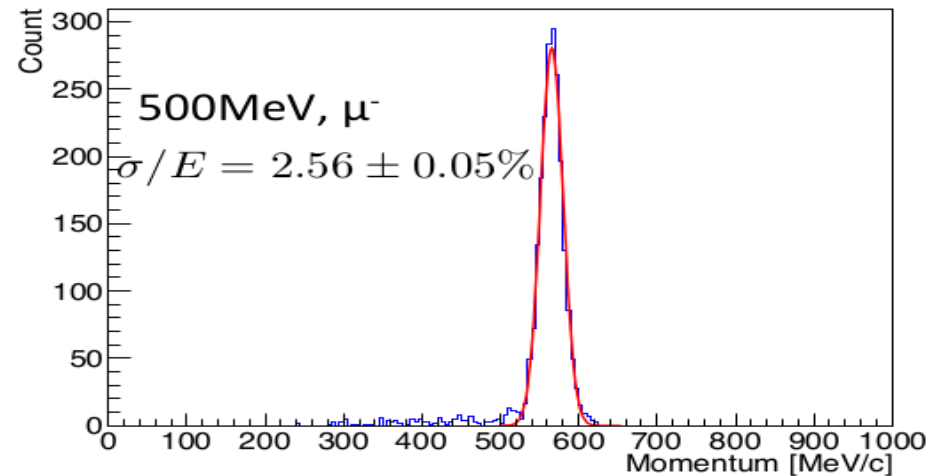
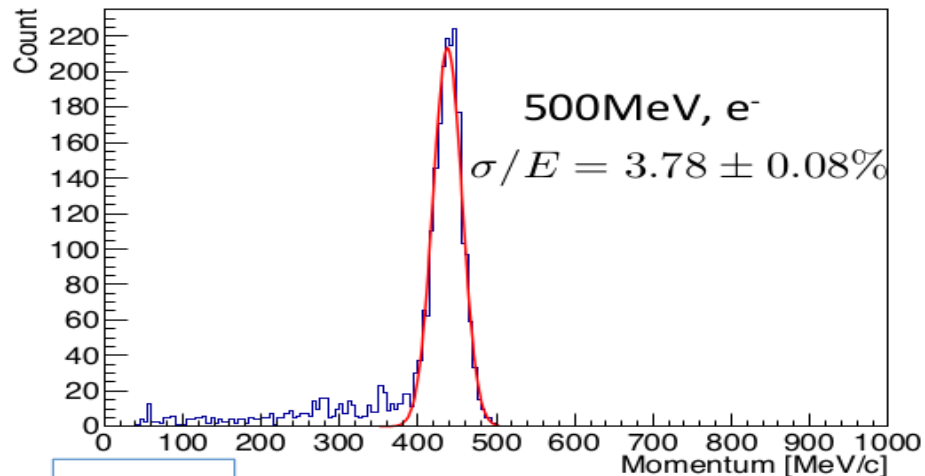
SK, muon angular resolution



Fitqun runs on HK geometry

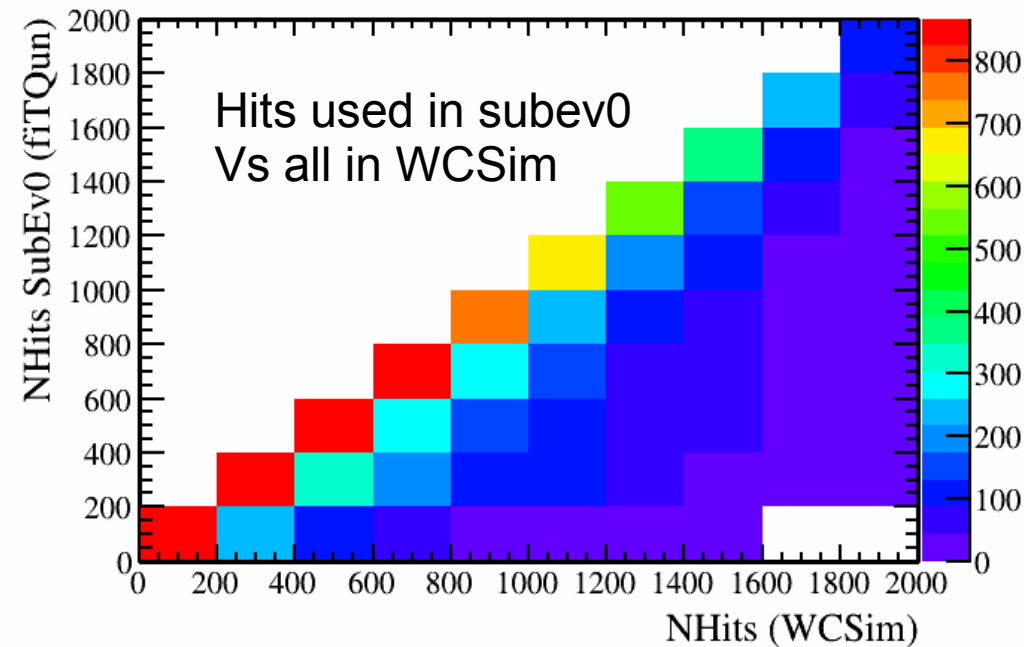
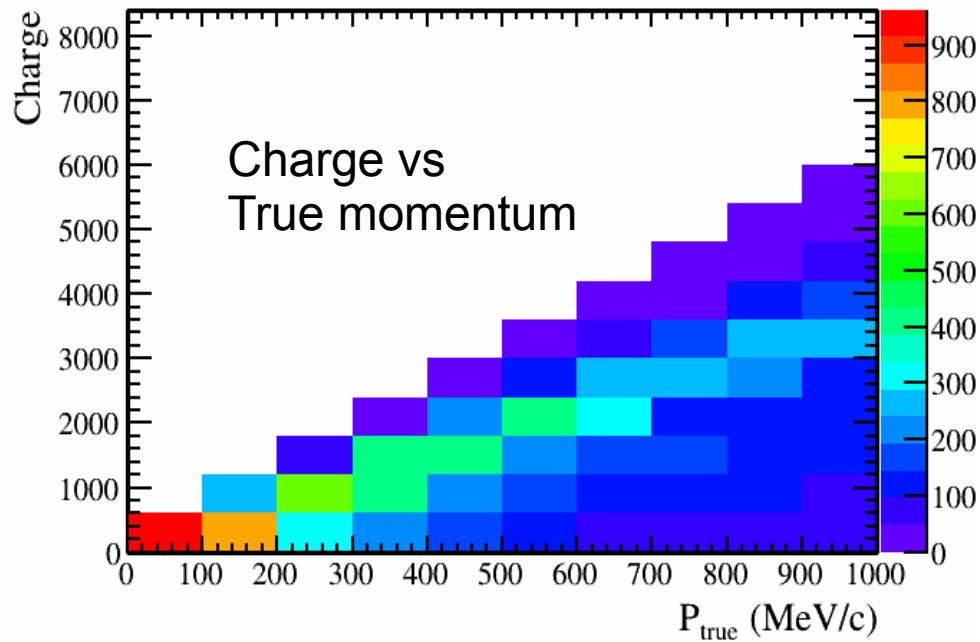
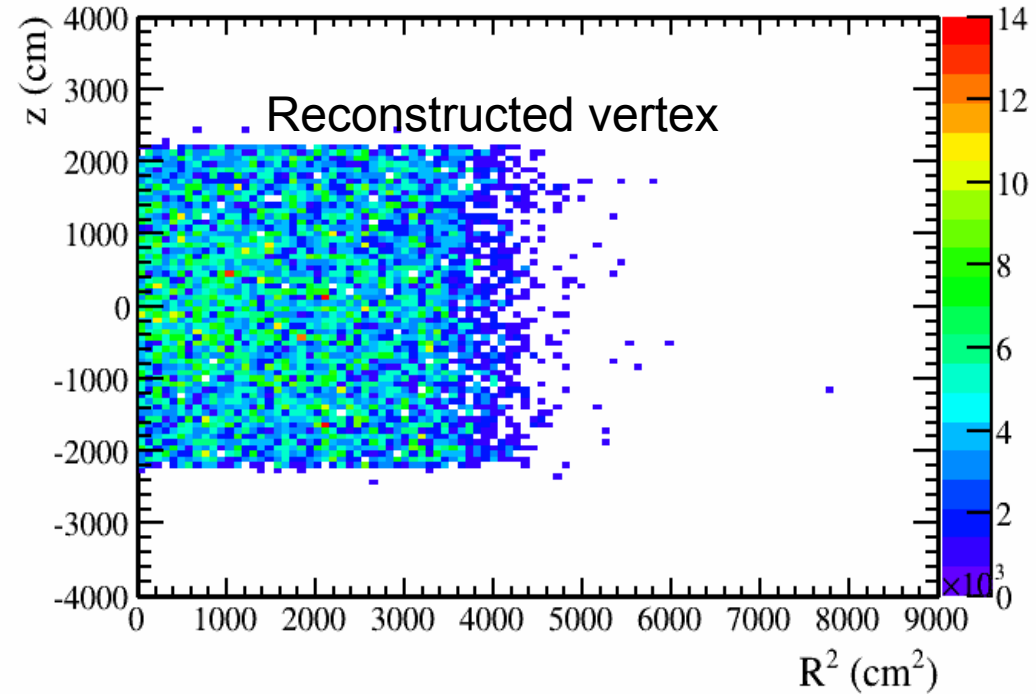
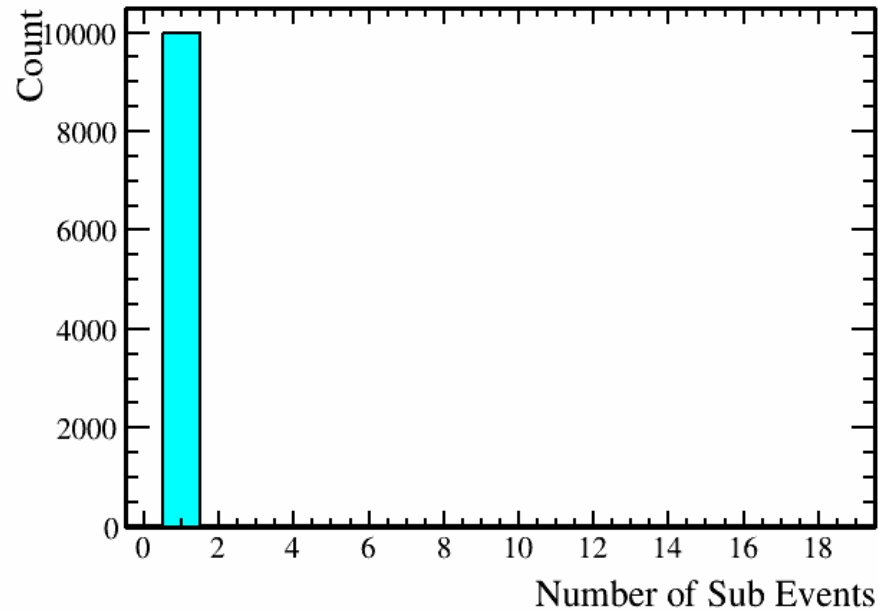
- These are the first tests of this sort, that uses fitqun developed for SK geometry
 - Recall the light scattering tables assume the SK cylindrical geometry, and dimensions
 - Direct light predictions were only designed to wrk up to 50 m (for SK), and the larger volume of HK could cause some problems
 - We plan to test this in the coming weeks.
 - This should cause significant errors in the resulting distributions
 - A fix for this geometry dependence is being developed now

Initial tests with HK geometry of Okajima



Initial resolution results, and
Particle ID tests look
reasonable.

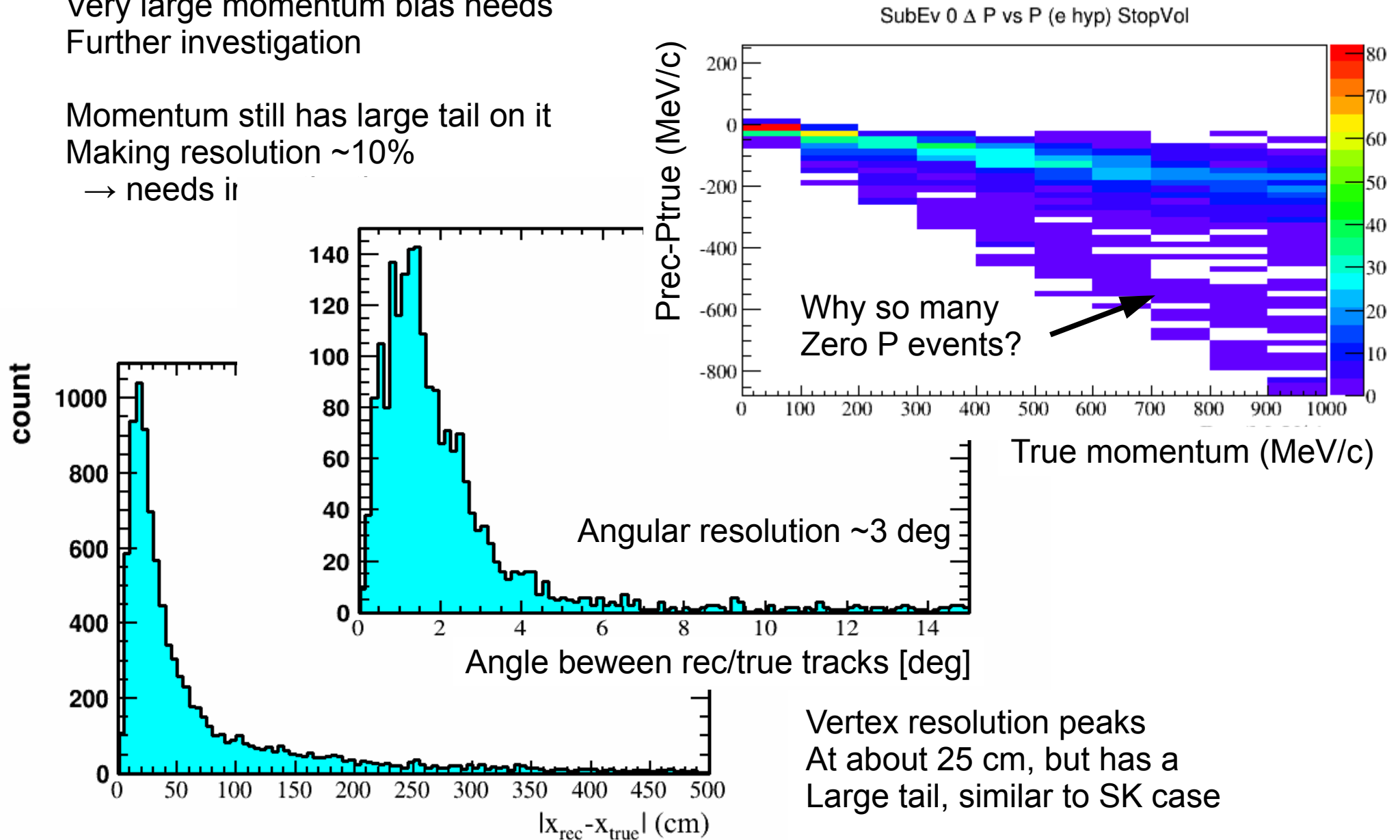
HK 0 to 1 GeV electrons



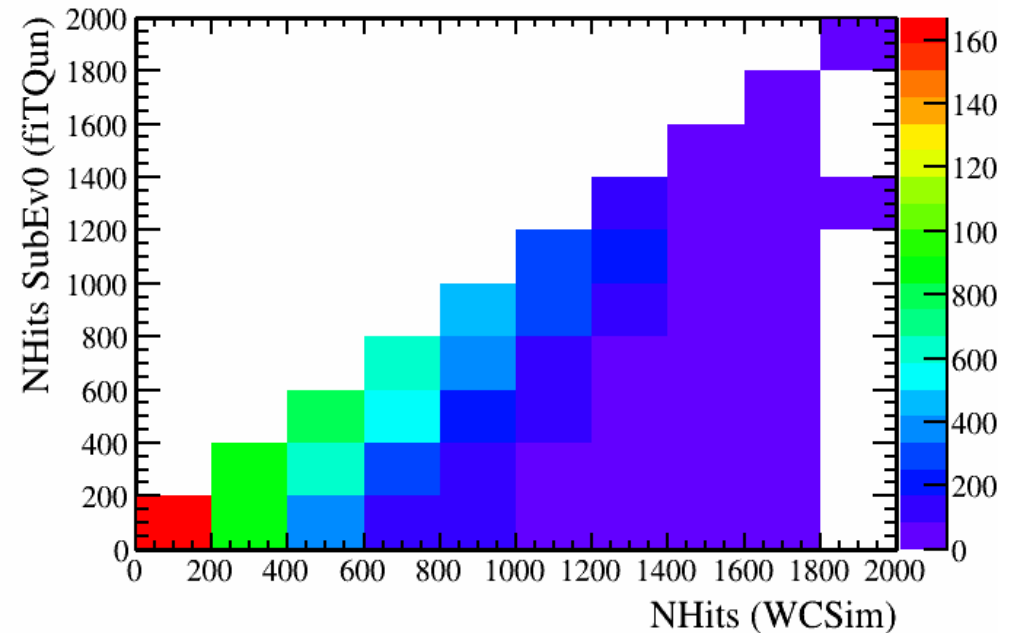
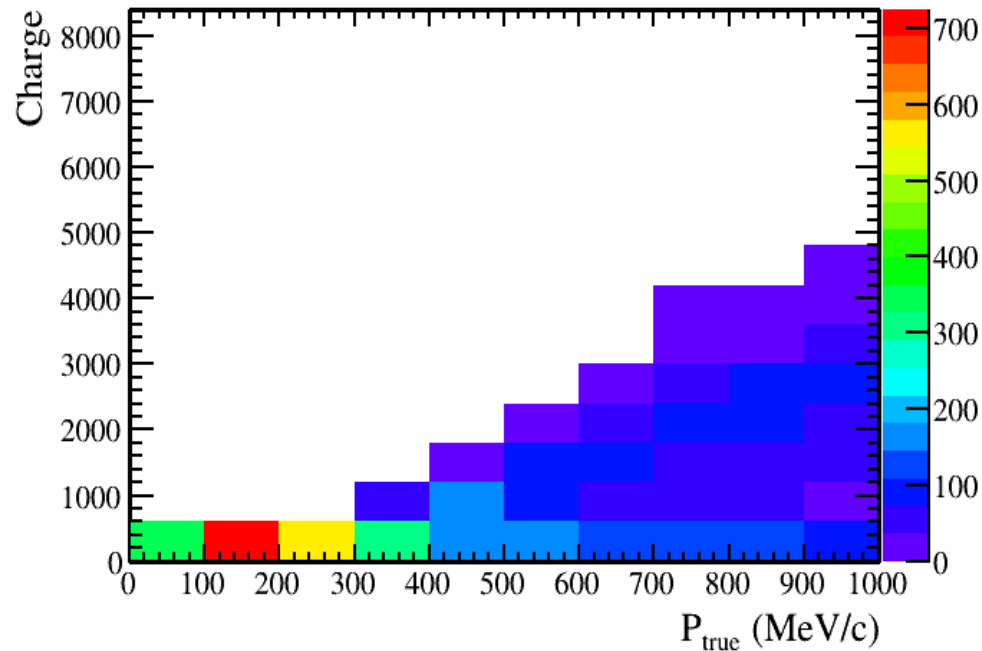
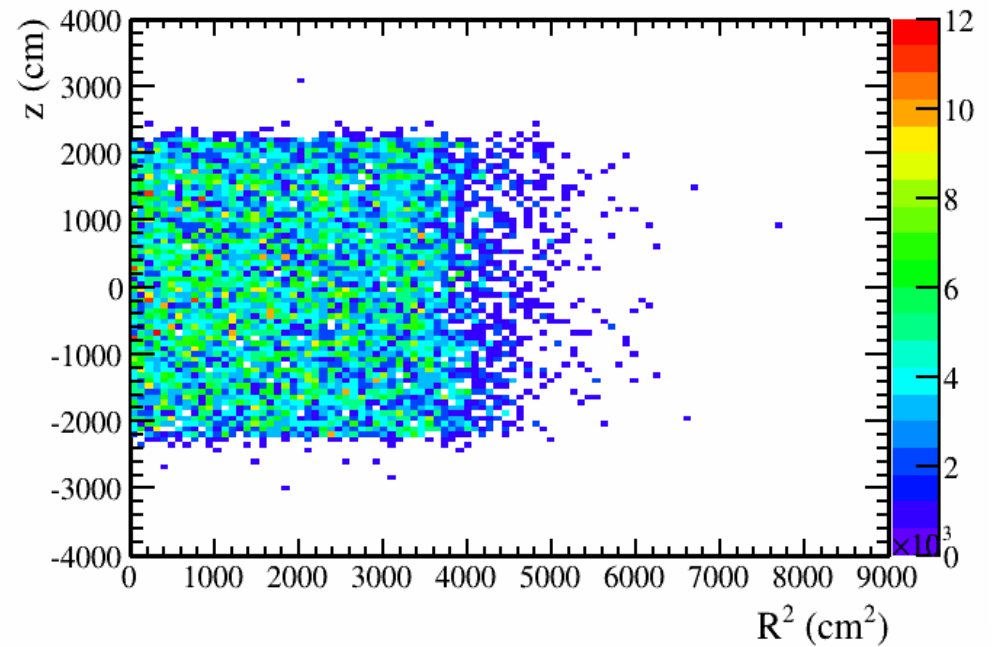
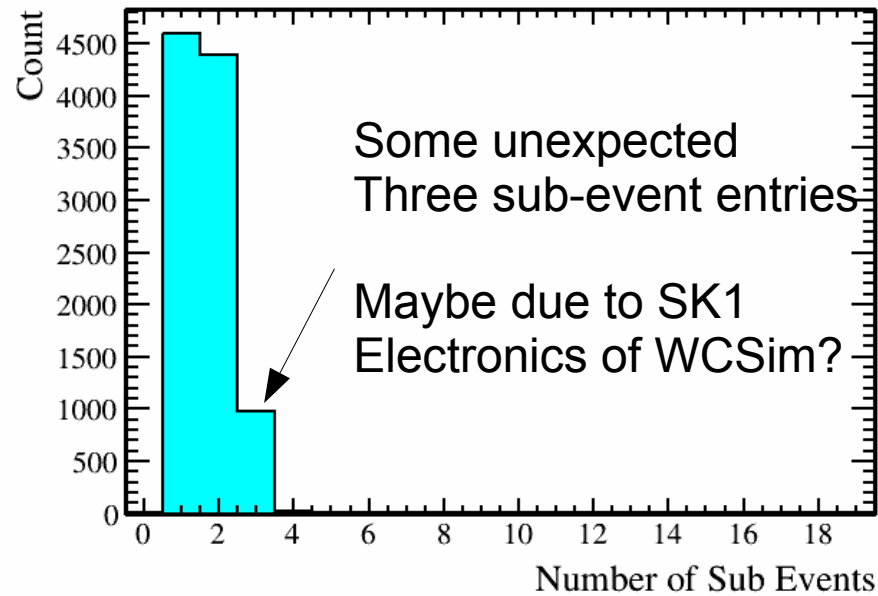
Fitqun run on WCSim HK Geometry (0 to 1 GeV electrons)

Very large momentum bias needs
Further investigation

Momentum still has large tail on it
Making resolution $\sim 10\%$
→ needs ir



HK 0 to 1 GeV muons

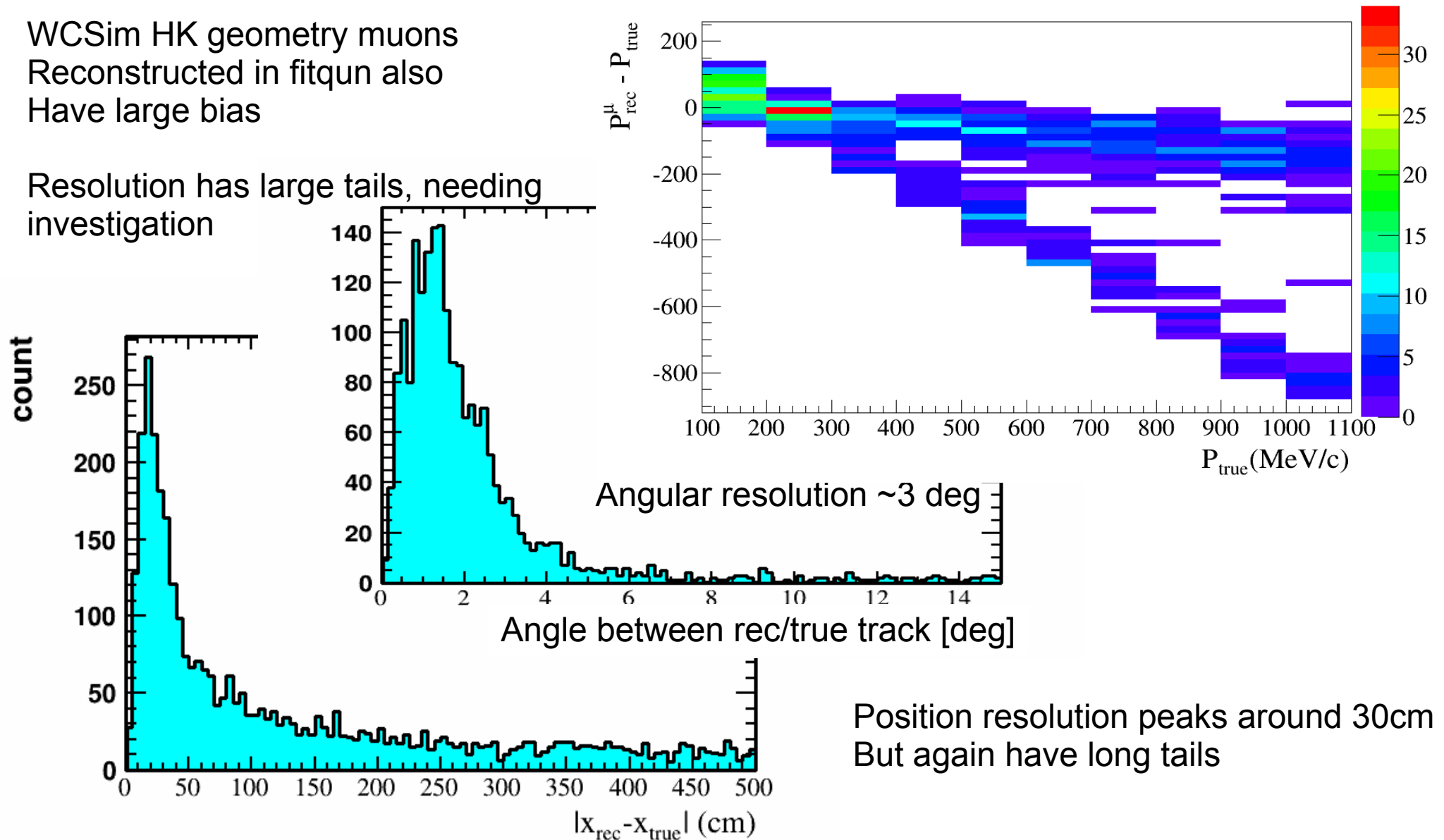


Fitqun run on WCSim HK Geometry (0 to 1 GeV muons)

SubEv 0 ΔP vs P (μ hyp) StopVol

WCSim HK geometry muons
Reconstructed in fitqun also
Have large bias

Resolution has large tails, needing
investigation



The road ahead

- Update light scattering table for HK
 - Code to generate new light tables using WCSim is being developed
- Updates to root tree output
 - Existing tree is mainly for debugging
 - More truth information needs to be added instead of having to correlate events with MC file
- Updates to compiling to not require full WCSim libraries
- Looking into momentum bias and tails seen with HK geometry
 - Maybe related to using wrong light tables, or another more subtle bug