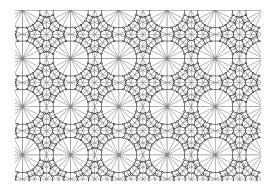
# Tits Cone Intersections & Applications



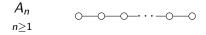
#### Michael Wemyss

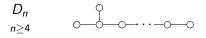
www.maths.gla.ac.uk/~mwemyss

# Plan of Talk

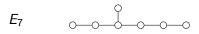
- 1. ADE Dynkin diagrams, and their extended versions. Hyperplane arrangements and friends.
- 2. Application 1: Kleinian singularities, and partial McKay.
- 3. Application 2: Flopping contractions, mutation, and stability conditions. (plus: what is the picture on the first slide?)

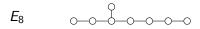
## ADE Dynkin Diagrams





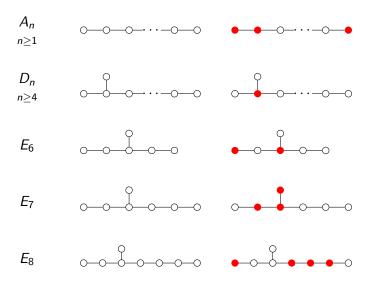






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ADE Dynkin Diagrams + choice of nodes



# Construction

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- Any choice of ADE Dynkin diagram  $\Delta$ ,
- and any choice of nodes  $\mathcal{J} \subseteq \Delta$ .

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This does not depend on the choice  $\mathcal{J}$ .

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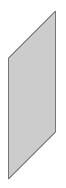
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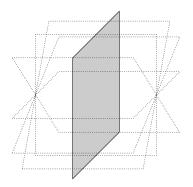
### Aim

Want something similar, but which also depends on  $\mathcal{J}$ .

The root system has a basis given by the nodes. Thus, the choice  $\mathcal{J}$  gives *some* of these, so a *subspace*  $\mathbb{R}^{|\mathcal{J}|}$ . Picture for  $|\mathcal{J}| = 2$  is:

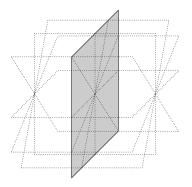


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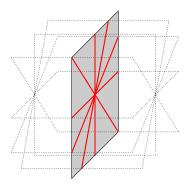
The reflecting hyperplanes slice the subspace

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We intersect the reflecting hyperplanes with the subspace

#### Output

A finite collection of (red) hyperplanes, written  $Cone(\mathcal{J})$ .

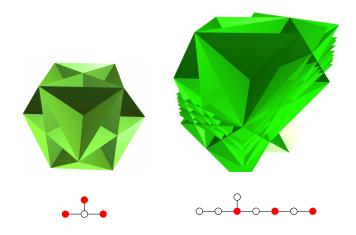
## Some Examples





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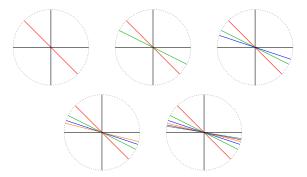
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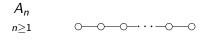
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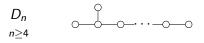
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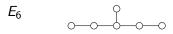
Consider any  $\mathcal{J} \subseteq \Delta$  with  $\Delta$  ADE Dynkin and  $|\mathcal{J}| = 2$ . Then, up to changing the slopes of the lines,  $Cone(\mathcal{J})$  is one of:

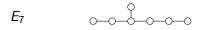


The number of chambers is 6, 8, 10, 12 and 16 respectively.

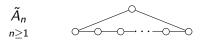


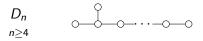


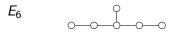


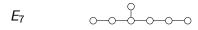


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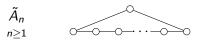


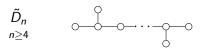


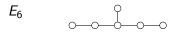


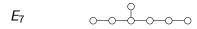


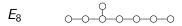
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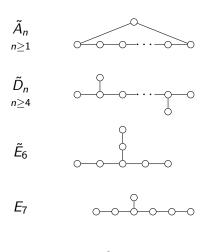


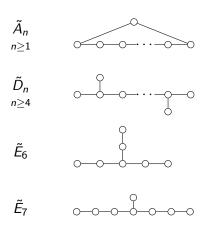




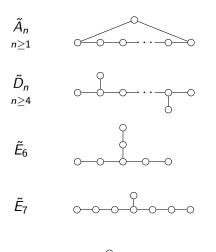




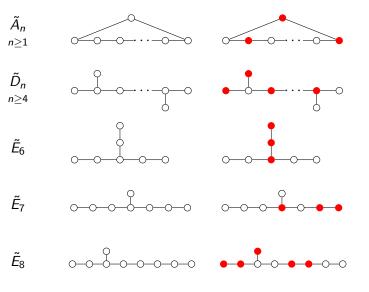




*E*<sub>8</sub> <u>-----</u>



Better: extended ADE Dynkin Diagrams + choice of nodes



# **Tits Cone Intersections**

#### Input

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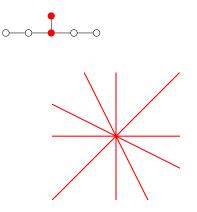
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A similar story as to before, intersecting now inside the Tits Cone (instead of the root system) gives an *infinite* hyperplane arrangement, written Level( $\mathcal{K}$ ).

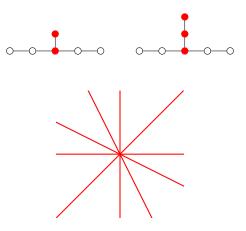
This lives in  $\mathbb{R}^{|\mathcal{K}|-1}$ .

## Finite Inside Infinite



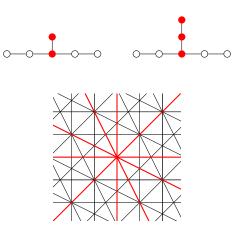
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## Finite Inside Infinite



May as well develop the infinite theory; finite theory comes for free.

# Labels and Wall Crossing

Question

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The key is what we actually do is the following:

- ► Every chamber is labelled by a pair (w, J), where w is an element in some group, and J is a subset of nodes.
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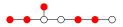
The rule is a bit technical, but it allows us to start anywhere, and iterate. The rule is also important for geometric applications.

Number of wall crossings = number of red nodes in subset.

To cross one of these walls, choose red node. Temporarily delete *all other* red nodes, apply Dynkin involution, then put back in the deleted vertices.

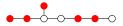
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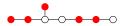
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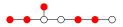
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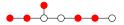
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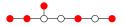




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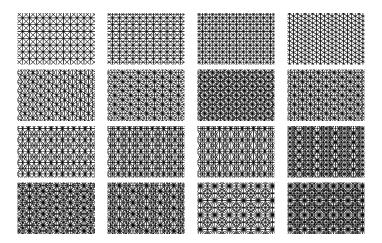


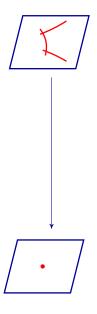
### Theorem (Iyama–W)

If  $\mathcal{K} \subseteq \Delta_{aff}$  satisfies  $|\mathcal{K}| = 3$ , then up to changing the slopes of some of the hyperplanes, Level( $\mathcal{K}$ ) is one of:

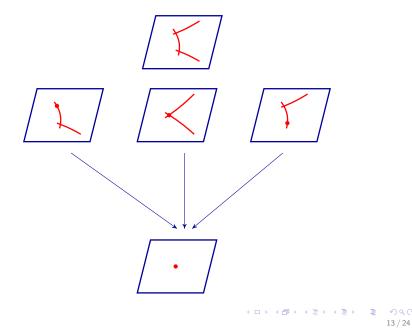
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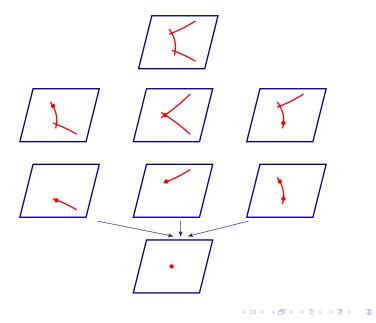
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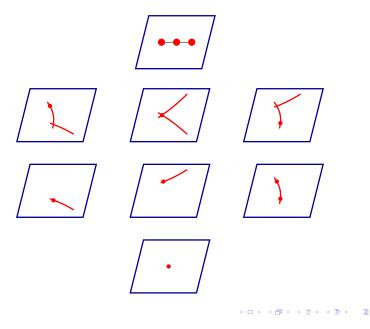


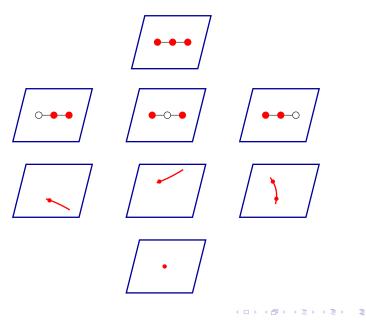


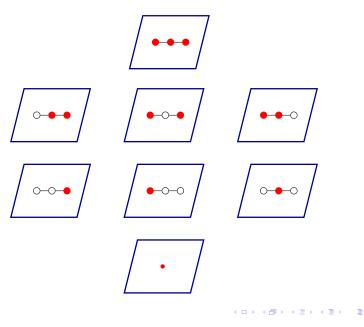
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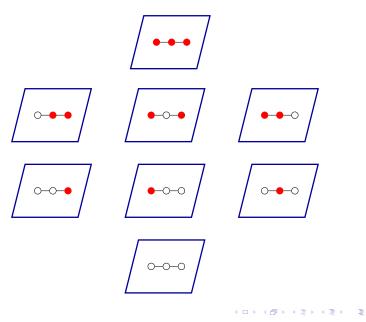












So: crepant partial resolutions  $\longleftrightarrow X_{\mathcal{J}}$  for some  $\mathcal{J} \subseteq \Delta$ .

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If I and  $\mathcal{J}$  are related via the wall crossing rule, then  $X_J$  and  $X_J$  are derived equivalent.

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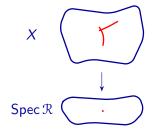
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### Theorem (Iyama–W)

Conjecture ( $\Leftarrow$ ) always holds. Further, ( $\Rightarrow$ ) holds for all types except possibly  $D_n$  with  $n \ge 8$ .

# Application 2: Dimension Three

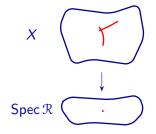
Consider now three-dimensional multi-curve flops, which are pictorially:



where X is smooth. Smoothness is not important, all statements later hold more generally, with tweaks.

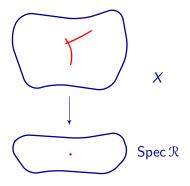
# Application 2: Dimension Three

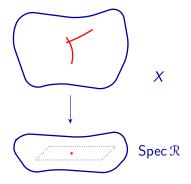
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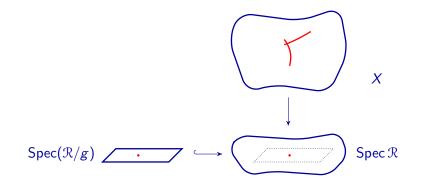


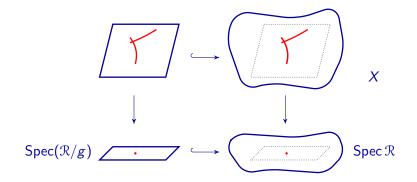
where X is smooth. Smoothness is not important, all statements later hold more generally, with tweaks. We are interested in:

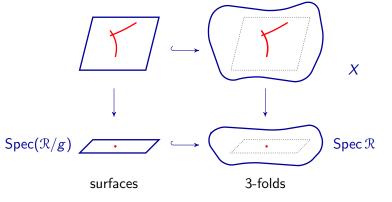
- Classification.
- Invariants, curve counting.
- Derived categories and stability conditions.
- Symmetries: derived autoequivalences.
- Noncommutative resolutions.

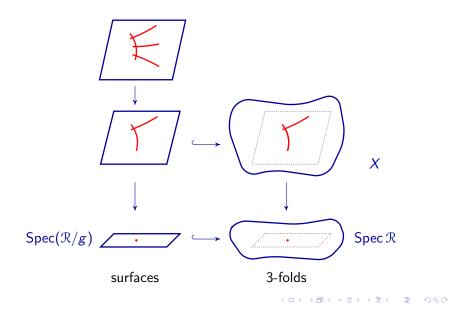


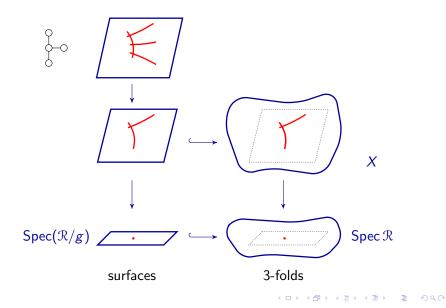


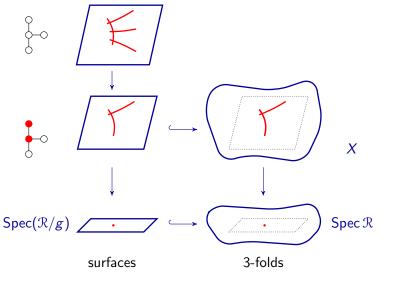


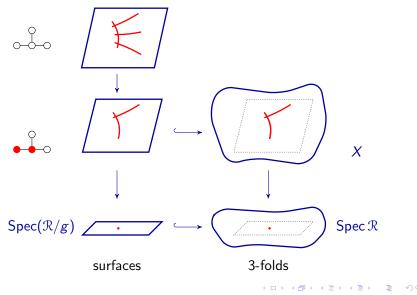






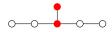






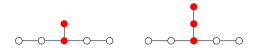
For every 3-fold flop  $X \to \operatorname{Spec} \mathfrak{R}$ , obtain a pair  $(\Delta, \mathcal{J})$ , namely a shaded ADE Dynkin diagram.

As before, from this we can always just add in the extended vertex:



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Start of talk: the left one gives us a finite hyperplane arrangement  $\mathcal{H}$ , the right hand one gives us an infinite arrangement  $\mathcal{H}_{aff}$ .

For every 3-fold flop  $X \to \operatorname{Spec} \mathfrak{R}$ , obtain a pair  $(\Delta, \mathcal{J})$ , namely a shaded ADE Dynkin diagram.

As before, from this we can always just add in the extended vertex:



Start of talk: the left one gives us a finite hyperplane arrangement  $\mathcal{H}$ , the right hand one gives us an infinite arrangement  $\mathcal{H}_{aff}$ .

#### Question

What do these combinatorics have to do with  $X \to \operatorname{Spec} \mathfrak{R}$ ?

#### Answer

...many things! I'll focus here on noncommutative resolution aspects, then move to autoequivalences and stability conditions.

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Just rings and modules. Consider  $\ensuremath{\mathcal{R}}$  as in previous slide.

For finite story, interested in those finitely generated  $\mathcal R\text{-}\mathsf{modules}\ M$  such that

- *M* is Cohen–Macaulay, namely  $Ext^{i}_{\mathcal{R}}(M, \mathcal{R}) = 0$  for all i > 0.
- *M* is rigid, namely  $Ext^{1}_{\mathcal{R}}(M, M) = 0$ .
- ► *M* is maximal with respect to the above property.

In the lingo, 'maximal rigid objects in the category  $\mathrm{CM}\mathcal{R}'.$ 

Remarkably, below it will turn out that there are only finitely many such maximal rigid objects. Thus, for the infinite arrangement story, we need (infinitely!) more.

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Consider those finitely generated  $\mathcal{R}$ -modules M such that:

▶ *M* is reflexive, namely there is an isomorphism

 $M \xrightarrow{\sim} \operatorname{Hom}_{\mathcal{R}}(\operatorname{Hom}_{\mathcal{R}}(M, \mathcal{R}), \mathcal{R})$ 

► *M* is modifying, namely End<sub>R</sub>(*M*) satisfies Ext<sup>1</sup><sub>R</sub>(End<sub>R</sub>(*M*), R) = 0

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 $\operatorname{Ext}^{1}_{\operatorname{\mathcal{R}}}(\operatorname{End}_{\operatorname{\mathcal{R}}}(M), \operatorname{\mathcal{R}}) = 0$ 

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In the lingo, 'maximal modifying modules'. These are the building blocks of *noncommutative resolutions*.

## Main Theorem (Iyama–W)

Suppose that  $X \to \operatorname{Spec} \mathcal{R}$  is a flopping contraction. Associate  $\mathcal{J} \subseteq \Delta$  by slicing, which gives a finite arrangement  $\mathcal{H}$  and an infinite arrangement  $\mathcal{H}_{aff}$ .

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- 1. Maximal rigid objects in  $CM\mathcal{R}$  are in bijection with chambers of the finite hyperplane arrangement  $\mathcal{H}$ .
- 2. Maximal modifying objects are in bijection with chambers of the infinite hyperplane arrangement  $\mathcal{H}_{aff}$ .

In both cases, wall crossing corresponds to mutation.

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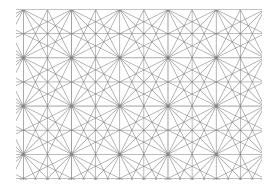
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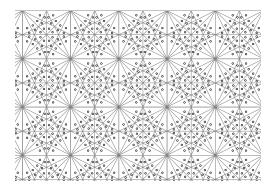
In both cases, wall crossing corresponds to mutation.

...in particular, we get a *complete* classification of noncommutative resolutions in this setting!

In the opening slide:

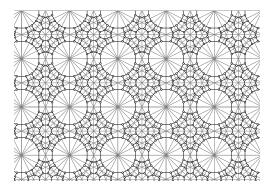


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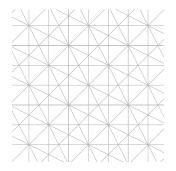


The dots are those  $M \in \operatorname{ref} \mathcal{R}$  which give NCCRs. The edges connecting dots are the *mutations* of these; the above is really a picture of the exchange graph.

To have such highly regular structure is very unusual.

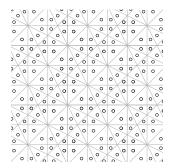
## Now categorify...

The *mutation functors* lift the above combinatorial statements. Consider the following groupoid:



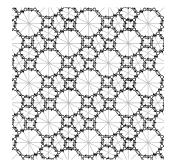
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with relations give by identifying shortest paths. This is called the *Deligne groupoid*.

There is another way to build a groupoid. By last theorem:

- Each chamber has associated M, thus  $D^{b}(\text{mod End}_{\mathcal{R}}(M))$ .
- Each wall crossing has *mutation* autoequivalence.

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### Theorem (Iyama–W)

There exists a functor from the Deligne groupoid to the groupoid described above.

### Corollary (Iyama–W)

 $\pi_1(\mathbb{C}^n \setminus (\mathcal{H}_{\mathsf{aff}})_{\mathbb{C}}) \text{ acts on } \mathsf{D}^\mathsf{b}(\mathsf{coh}\, X).$ 

## And categorify again...

Consider the following two subcategories of  $D^{b}(\operatorname{coh} X)$ .

$$\mathcal{C} = \{ \mathcal{F} \in \mathsf{D}^{\mathsf{b}}(\operatorname{coh} X) \mid \mathbf{R}f_* \mathcal{F} = 0 \}$$
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### Theorem (Hirano–W)

Given flopping contraction  $X \to \operatorname{Spec} \mathcal{R}$ , associate finite  $\mathcal{H}$  and infinite  $\mathcal{H}_{\operatorname{aff}}$  by slicing. Then the forgetful maps

$$\begin{aligned} \mathrm{Stab}^{\circ} \mathcal{C} &\to \mathbb{C}^n \backslash \mathcal{H}_{\mathbb{C}} \\ \mathrm{Stab}_n^{\circ} \mathcal{D} &\to \mathbb{C}^n \backslash (\mathcal{H}_{\mathsf{aff}})_{\mathbb{C}} \end{aligned}$$

are regular covering maps. The first is universal.

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Autoequivalences of the last slide are the deck transformations.