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# UK DAQ Plans for Hyper Kamiokande

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Lancaster University, UK

5<sup>th</sup> International Hyper Kamiokande meeting  
Vancouver, July 2014

# UK DAQ institutions



- Several UK institutions will participate:
  - Lancaster University  
H.M. O’Keeffe, L. L. Kormos, A.J. Finch
  - Queen Mary, University of London  
S. Short, F. Di Lodovico
  - STFC Rutherford Appleton Laboratory  
T. Nicholls, M. Thorpe, T. Stewart
  - University of Edinburgh  
G. Cowan, M. Needham
  - University of Oxford  
G.D. Barr, D. Dewhurst

***Bridging funds to spend between Jan. 2014 and Sept. 2014***

***Proposal submitted to STFC for R&D funds, May 2014***

# UK DAQ Group



- **DAQ Physics**
  - Physics studies to develop detailed requirements for DAQ design
  - Gain in-depth understanding of detector
  - Work with TITUS group to study Gd option
- **DAQ Technical**
  - Implement results of physics studies into DAQ architecture
  - Slow control monitoring

***Two way process – both groups work together to develop HK DAQ systems***

# UK DAQ interests



- ***Design and development of DAQ for Hyper Kamiokande***
  - Develop detailed requirements for DAQ design
  - Investigate possible DAQ frameworks
  - Detailed system design based on chosen framework
  - Development of fast trigger algorithms for noise rejection
  - Slow control of PMT parameters
- ***Design and development of DAQ for TITUS***
  - Adapt HK DAQ design and trigger algorithms for use in TITUS
  - Investigate use of LAPPDs
  - Study effect of Gd-doping - advantageous if HK Gd doped

# UK DAQ interests



- ***Participation in 1 ktonne prototype***
  - Following meeting on Saturday, interest registered
  - Currently under discussion
- ***Data transfer and storage***
  - Investigate methods for data transfer and storage
  - Ensure sufficient local capacity in the event of a supernova

# Event readout + triggering

- ***Main trigger strategy – like Super-K: Nhits***
  - Good enough for atmospheric events, proton decay, beam neutrinos
- ***Dominated by dark noise coincidences***
  - Limits threshold for low energy physics
  - Important to consider for gadolinium physics
- ***Additional “smarter” trigger to separate low energy physics events from random dark noise coincidences***
  - Very important for gadolinium
  - Important to attempt to reduce solar neutrino threshold
  - Helps with supernova physics

# Data rates

## *Important to consider rate in full detector volume*

- Background rates based on SK levels
- 10 kHz dark noise per PMT
- Assume 12 bytes per PMT hit, 100,000 PMTs in the detector
- Assume  $^{238}\text{U}$ ,  $^{232}\text{Th}$  and  $^{222}\text{Rn}$  events have 10 hits per event

Event class	(estimated) rate (Hz)	Estimated data rate
PMT noise	$10 \times 10^3$ (per PMT)	12 GB/s
$^{238}\text{U}$ chain	158	20 MB/s
$^{232}\text{Th}$ chain	475	57 MB/s
$^{222}\text{Rn}$	2772	332 MB/s

**External events have been ignored**

**Dark noise may be more optimistic**

# Super Kamiokande



## ***SK achieved a threshold of 3.5 MeV***

- Read out most data
- Analysis selected events based on solar zenith angle distribution
- Background was flat

***Aim to keep and if possible improve the very low energy threshold achieved by SuperK***



# Hyper K/TITUS

***TITUS will use Gd for neutron capture***

Neutrons have a flat distribution for solar zenith angle

Intrinsic backgrounds have flat distribution

***Need something more sophisticated for threshold!***

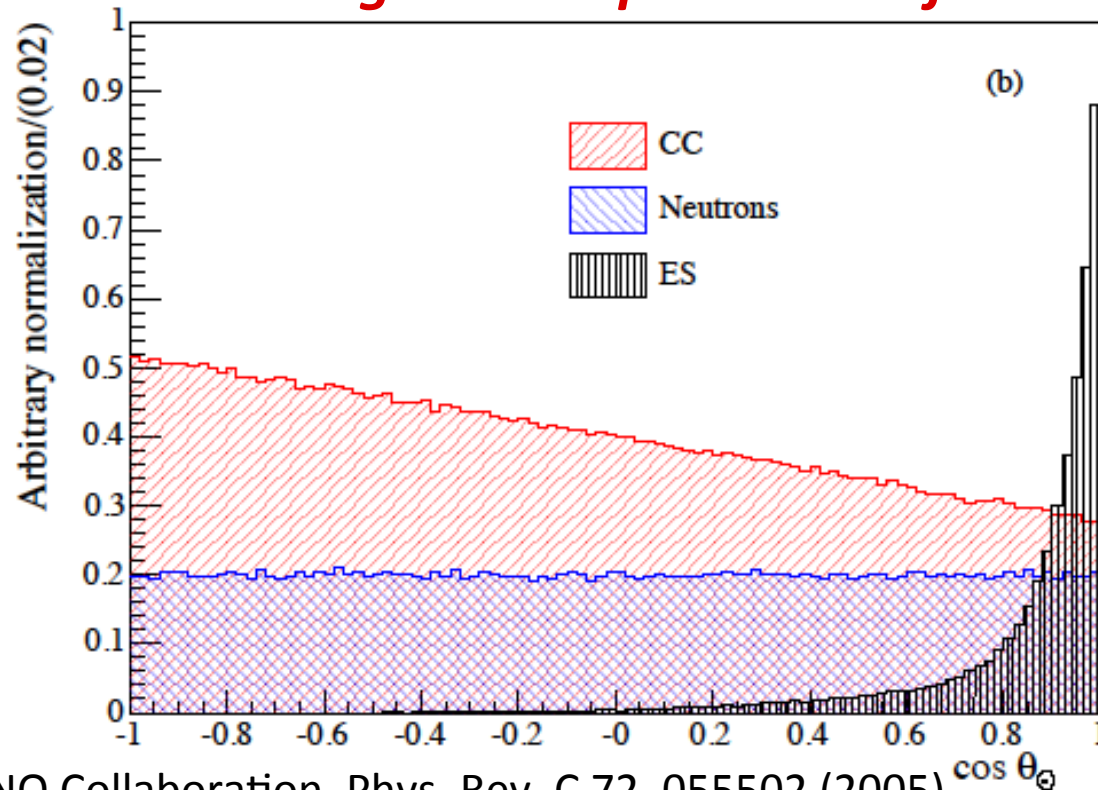
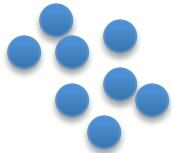


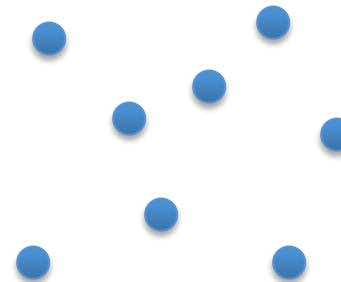
Figure from: SNO Collaboration, Phys. Rev. C 72, 055502 (2005)

# Possible trigger variables

- ***Could use following***
  - Timing - dark noise hits are random within a trigger window
  - Charge
  - Angular distributions – dark noise more isotropic in detector (experience from SNO)



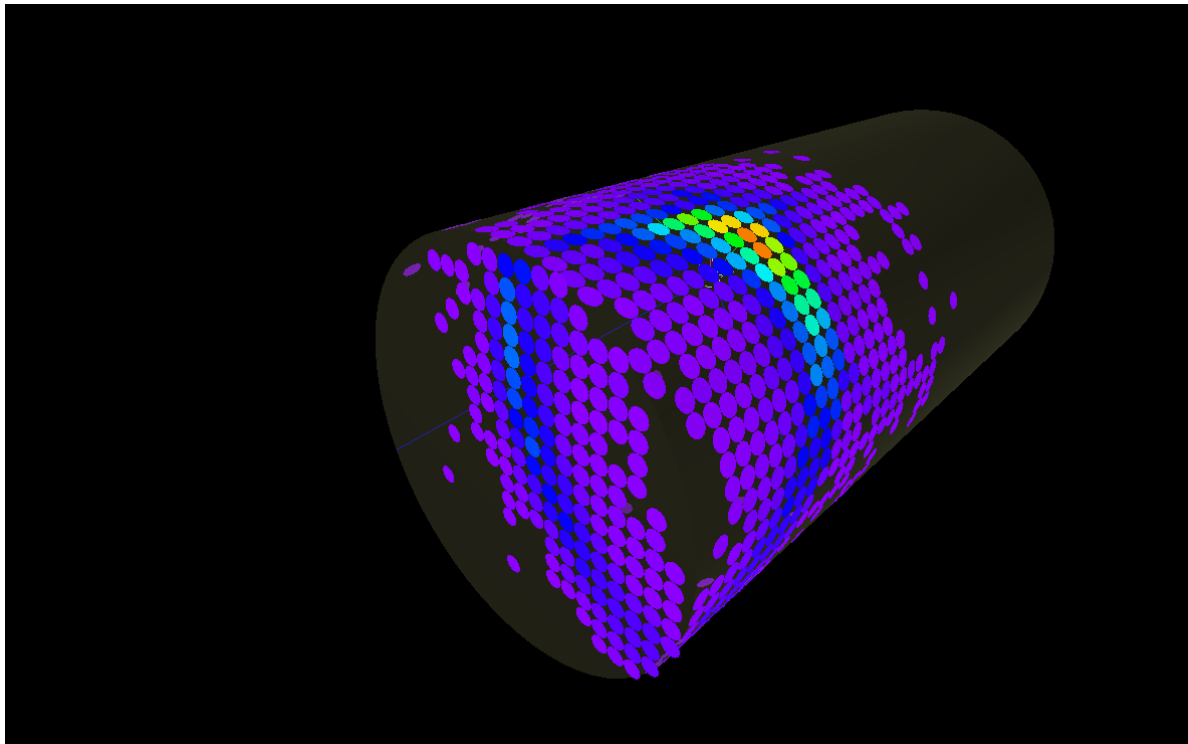
Low E event  
Average angle between hits is small



Noise "event"  
Average angle between hits is larger

# Initial physics studies

- **Event display**
  - Look for differences in Gd and non-Gd events
  - Suspect event isotropy will be a strong indicator of event type

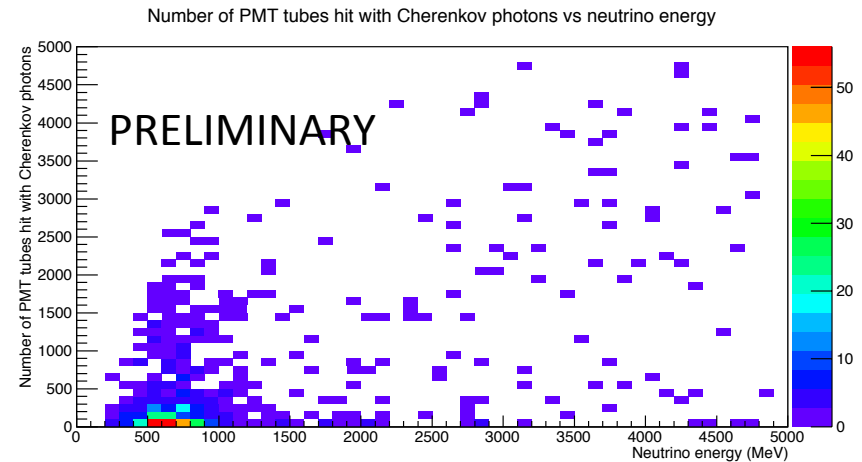
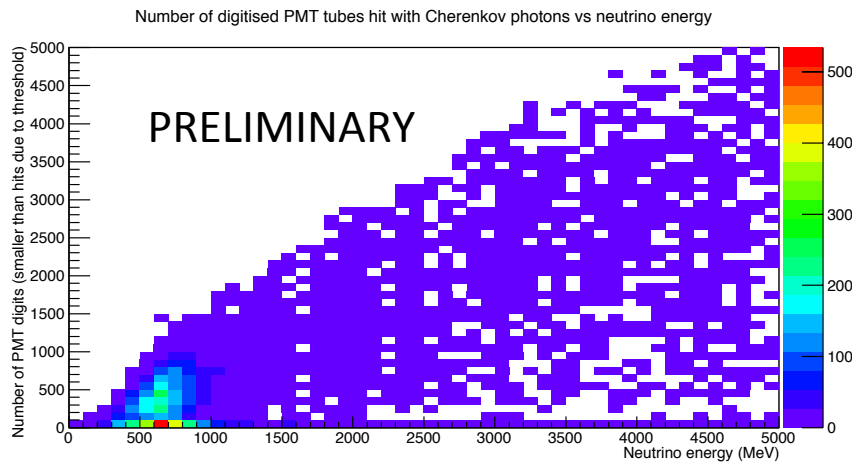


Example event display, using  
output from WCSim  
*A. Finch, Lancaster*

# Initial physics studies

- **Threshold studies**

- Look at relationship between Nhits and energy
- Idea of energy scale and threshold effects



Plots made using output from beam simulation and WCSim

Left = HyperK, Right = TITUS

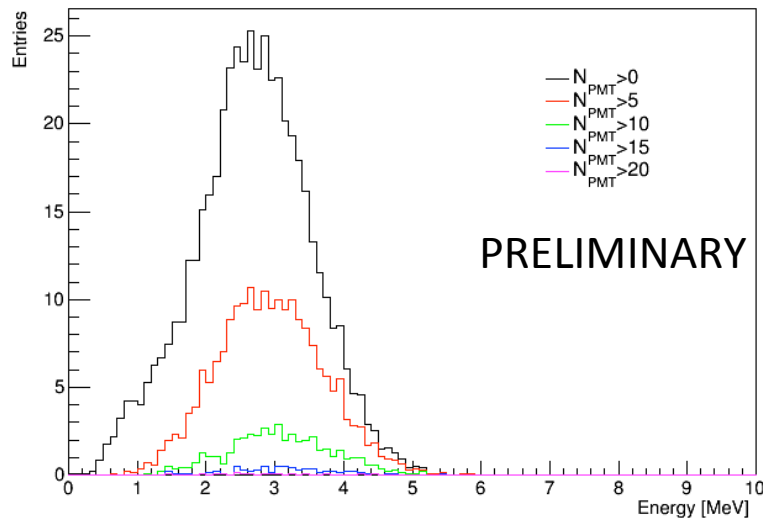
*S. Short, QMUL*

# Initial physics studies

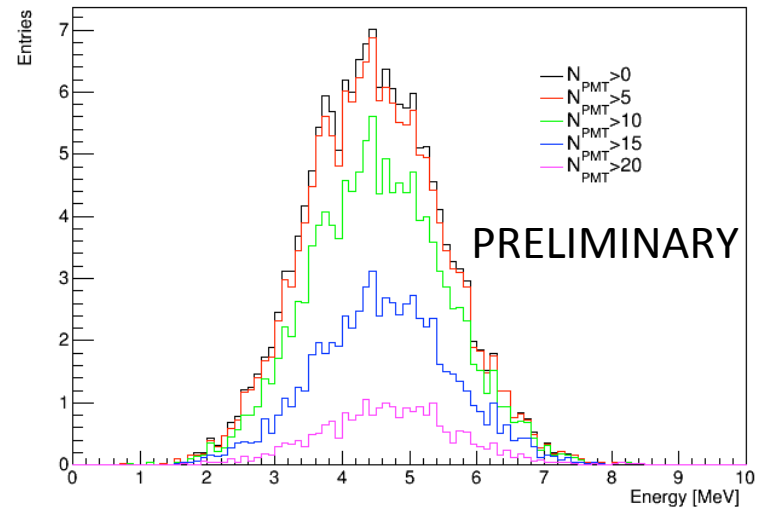
- **Threshold studies**

- $^{208}\text{Tl}$  and  $^{214}\text{Bi}$  decays now simulated and processed through WCSIM
- Look at effect of threshold on low energy events

Energy spectrum

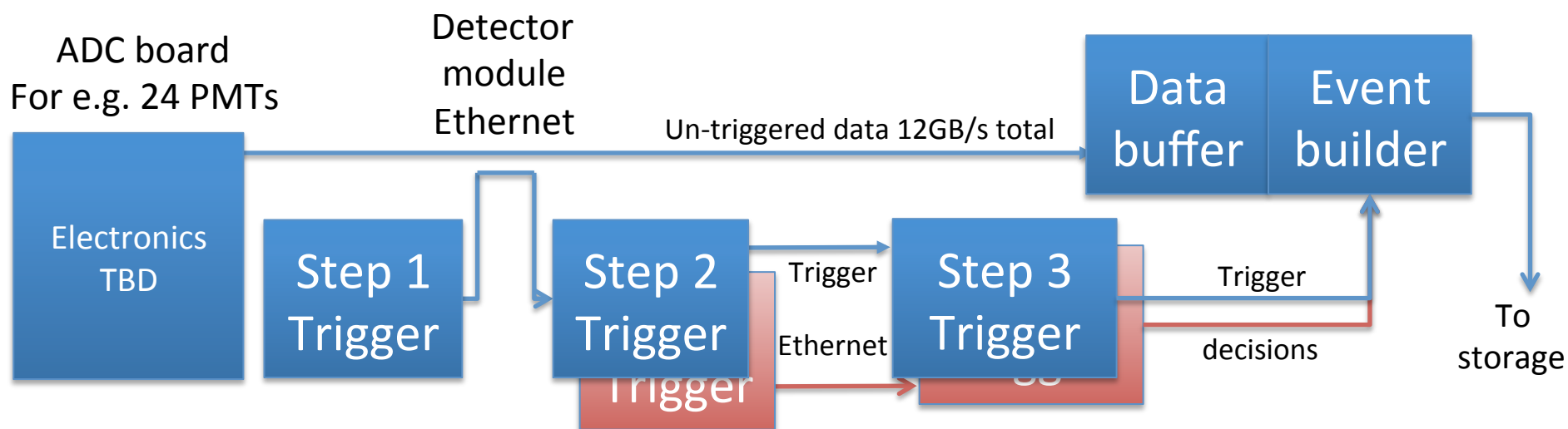


Energy spectrum



Effect of Nhits cuts on (true) energy spectrum  
*T. Stewart, STFC-RAL*

# Event readout + Triggering



## **Step 1: On Board Coincidence (OBC)**

Trigger processor attached to each readout board

## **Step 2: Regional Processing Node (RPN)**

Rearrange trigger info into 'pads'

## **Step 3: Trigger Algorithm Node (TAN)**

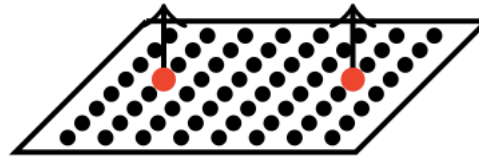
Decisions in farm: Each node sees all data for a given time window

Un-triggered data buffered to wait for trigger decision to build events

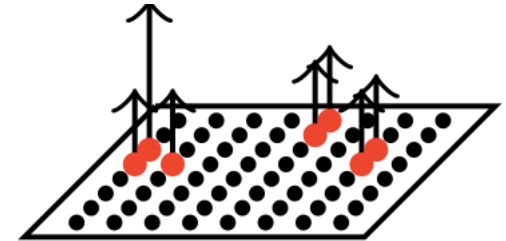
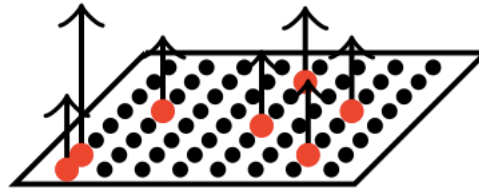
**Data buffer could be extended to store Super Nova Cached data: 1 hour = 400TB**

# Step 1: On Board Coincidence (OBC)

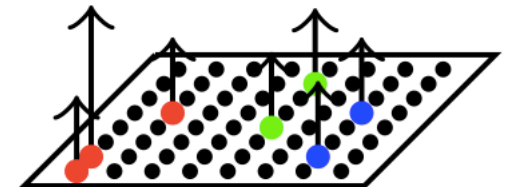
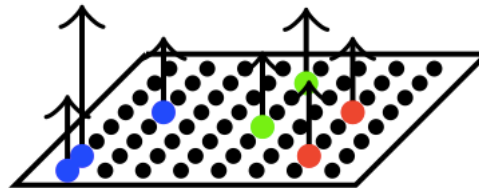
Nhits



Spatial moments



Timing



Compute for each local pad, for time bins of  $O(100\text{ns})$ .

Send local-pad#, overall time, overall PH, Nhits, x and y spatial moment, x and y time moment to trigger



## Step 2: Regional Processing Node (RPN)



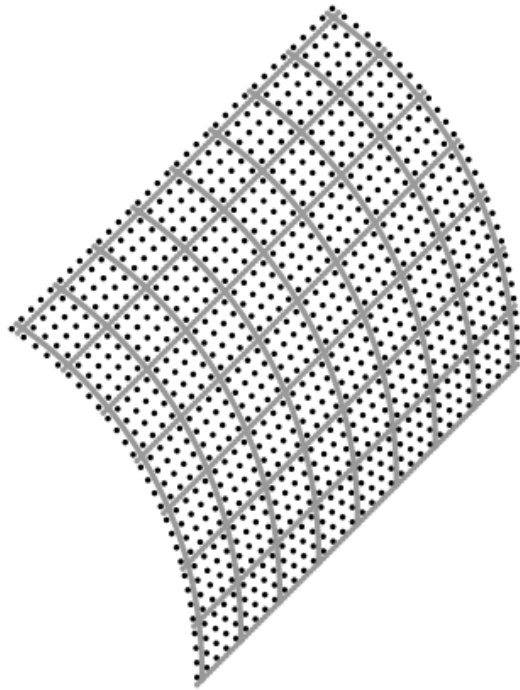
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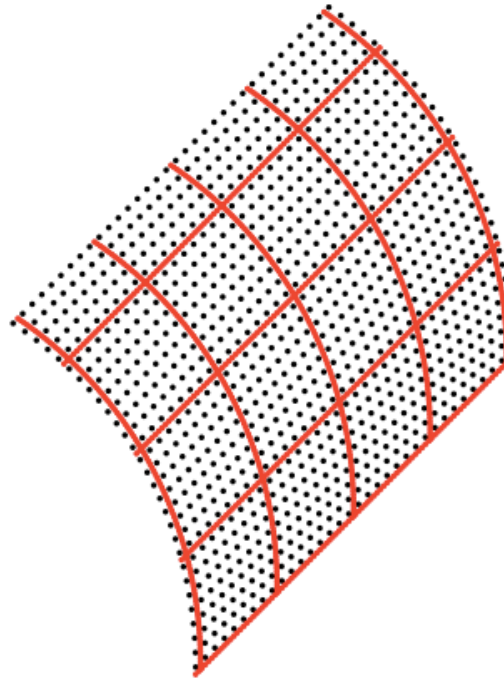
LANCASTER  
UNIVERSITY



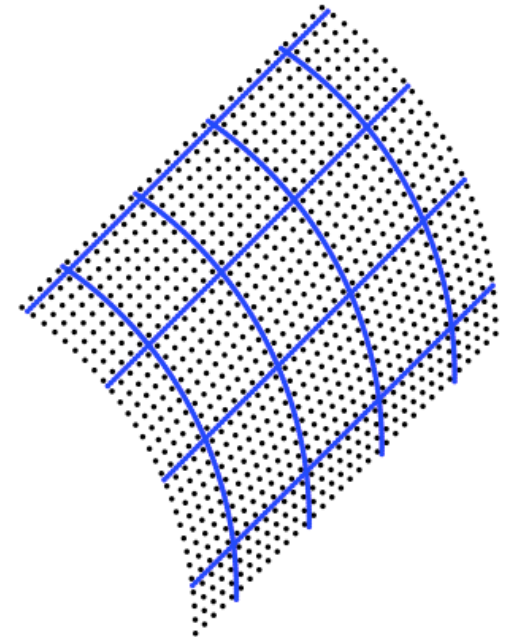
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Local Pads from step 1



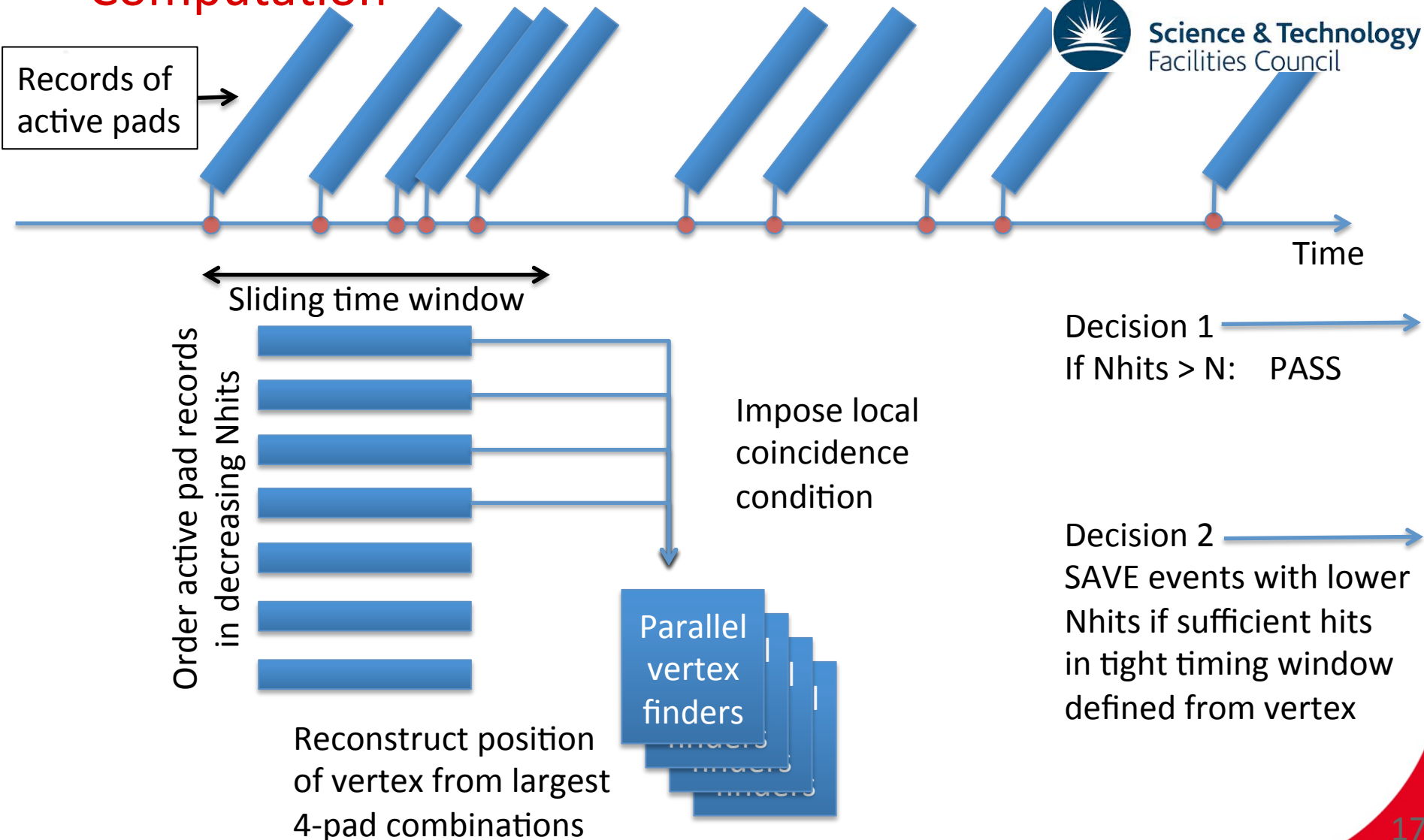
Pads for step 3



Displaced pads for step 3



## Step 3: Trigger Algorithm Node (TAN) Computation





## Step 3: Trigger Algorithm Node (TAN)

- Processor assigned for each 10usec time interval.
  - Include data from last 0.5usec of previous time interval to avoid problems with time boundaries.
- **Events passing Nhits criteria always pass**
- Collect additional low-energy events with cuts to select clusters and not random noise combinations
- Sliding window in time:
  - Impose local coincidence requirement
  - Sort pads by NHITS starting with highest
  - Use parallel processing to consider best pad combinatorics
    - Reconstruct vertex with 4 big pads, consider if other pads are consistent

**Remember: We don't need to consider the most complicated combinations - they are accepted by the simple Nhits trigger**



# Event readout + Triggering

## Stage 1: On Board Coincidence (OBC)

Collect hits from 24 channels

Nhits	Time	$\vartheta$ -X	$\vartheta$ -Y	X	Y		
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Approximately 420 of these OBCs (number determined by channels read out on electronics board)



## Stage 2: Regional Processing Node (RPN)

Combine information from 4 x 24 channels (OBCs)

Nhits	Time	$\vartheta$ -X	$\vartheta$ -Y	X	Y		
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Combine data from 4 OBCs. Approximately 105 RPNs + 105 RPNs from shifted configuration. 210 RPNs in total



## Stage 3: Trigger Algorithm Node (TAN)

Combine information from RPNs and divide data into time slices.

Data from RPN sent to TAN. Approximately 210 nodes required.

# Conclusions



- Significant fraction of HK UK institutes are interested in developing DAQ systems.
- Small amount of money to spend on technical support between Jan. and Sept. 2014.
- Awaiting decision from STFC about 3 year R&D funding
- Focus on design of data readout systems and triggering, i.e. “Backend” DAQ systems
- Physics studies are underway
- Participation in 1kT prototype is anticipated and is under discussion

# Backup slides





# Nhits trigger overview

Step 1	<ul style="list-style-type: none"> <li>Calculate quantities in local pad</li> <li>e.g. <math>6 \times 4 = 24</math> PMT or <math>8 \times 8 = 64</math> PMT (depending on readout board)</li> <li>Linear (additive) variables, simple to compute</li> </ul>	<ul style="list-style-type: none"> <li>Close coupled to readout, handshake <math>\approx 1\mu\text{sec}</math></li> <li>Ideal for FPGA design</li> </ul>
Step 2	<ul style="list-style-type: none"> <li>Aggregate local pads into pads</li> <li>"Displaced pads" concept <ul style="list-style-type: none"> <li>Duplicate steps 2 and 3 to avoid spatial boundary inefficiencies</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>Transfer step 1 to step 2 over Ethernet. Canadian redundant path idea.</li> <li>Algorithm easy if step 1 quantities are additive</li> </ul>
Step 3	<ul style="list-style-type: none"> <li>Now have <math>\approx 50</math>-200 pads in each compartment of HK</li> <li>Physics motivated cuts:</li> <li>Always accept if <math>N_{\text{hits}} &gt; N</math></li> <li>Accept more events with low energy signatures <ul style="list-style-type: none"> <li>Local coincidence</li> <li>Trilateration reconstruction, localize vertex and reduce time coincidence window</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>Step 2 to step 3 over separate Ethernet network,</li> <li>Parallel processing farm</li> <li>Designated node for each <math>10\mu\text{sec}</math> window in time (<math>+0.5\mu\text{sec}</math> for overlap)</li> <li>Trilateration may be suitable for SIMD or GPU</li> </ul>

# Event readout + Triggering

