

# Electronics Simulations for the nuPRISM detector

Marcin Ziembicki

*Warsaw University of Technology  
Institute of Radioelectronics*

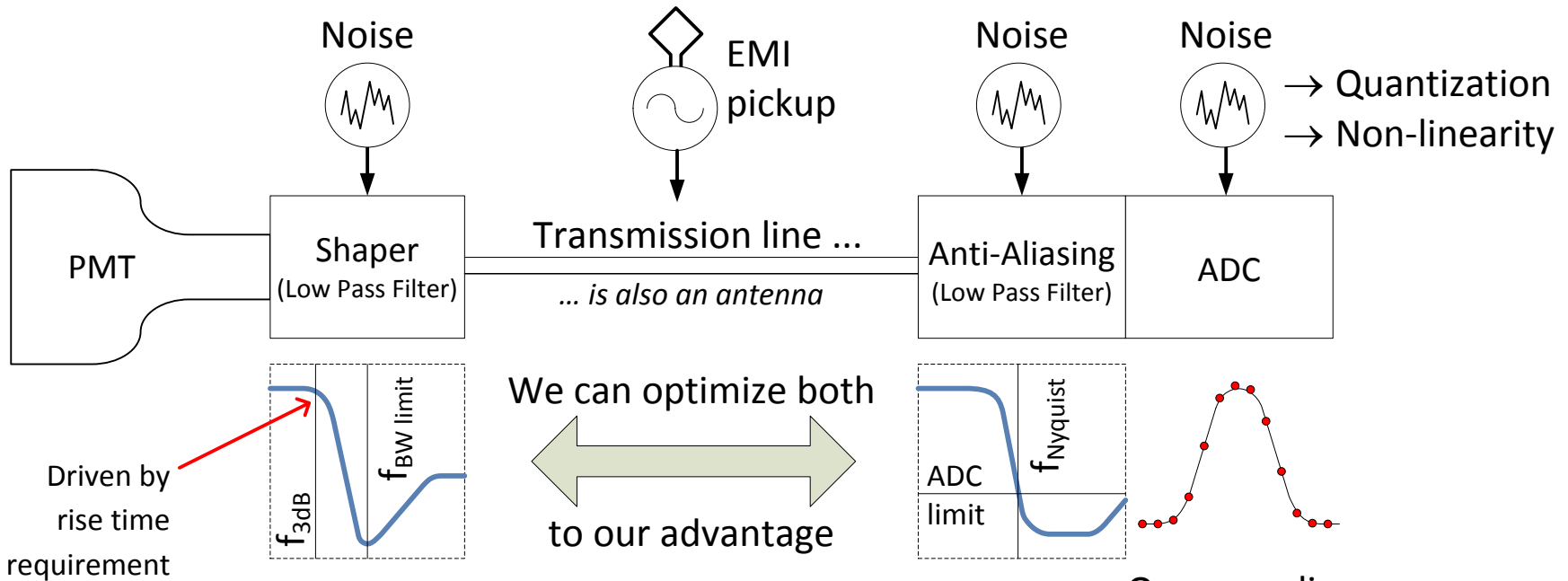
# Requirements for the vPRISM

- Electronics with no dead-time.
- Standard commercial ADC + pulse shaping.
- FPGA processing to find PMT hits and calculate pulse time and charge.
- **0.1-1250 p.e. dynamic range (challenging).**
- Distinguish hits that differ by 10s of ns.
- Keep the costs low:
  - Avoid split-gain system.
  - Use slowest & least precise ADC that will do the job.

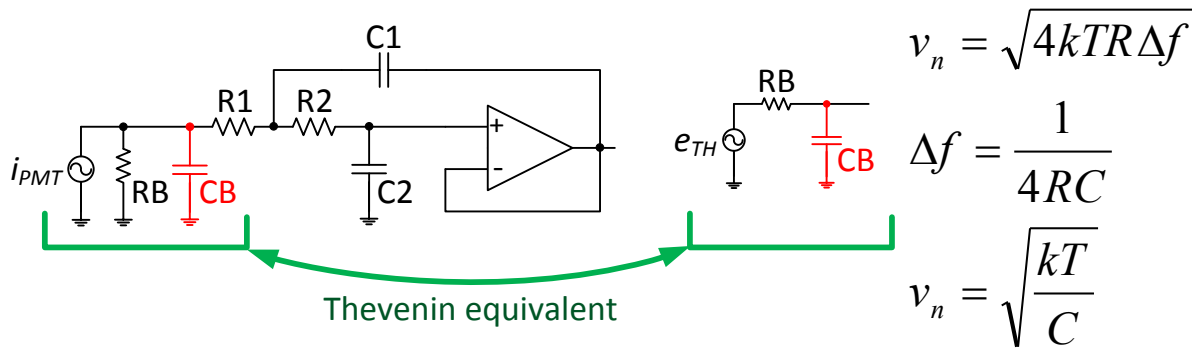
# Simulation Purpose

- Check system performance with various shapers, ADCs ( $F_S$  and  $N_{\text{Bits}}$ ) and signal processing algorithms.
- Parameters of interest:
  - **Time resolution**
  - Charge resolution
  - Ability to distinguish piled-up pulsed
- Develop reliable electronics models:
  - Make informed decisions concerning electronics design.
  - Later, include the models into the simulation of the full detector.

# Signal Chain

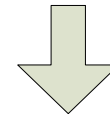


## Dynamic range issue



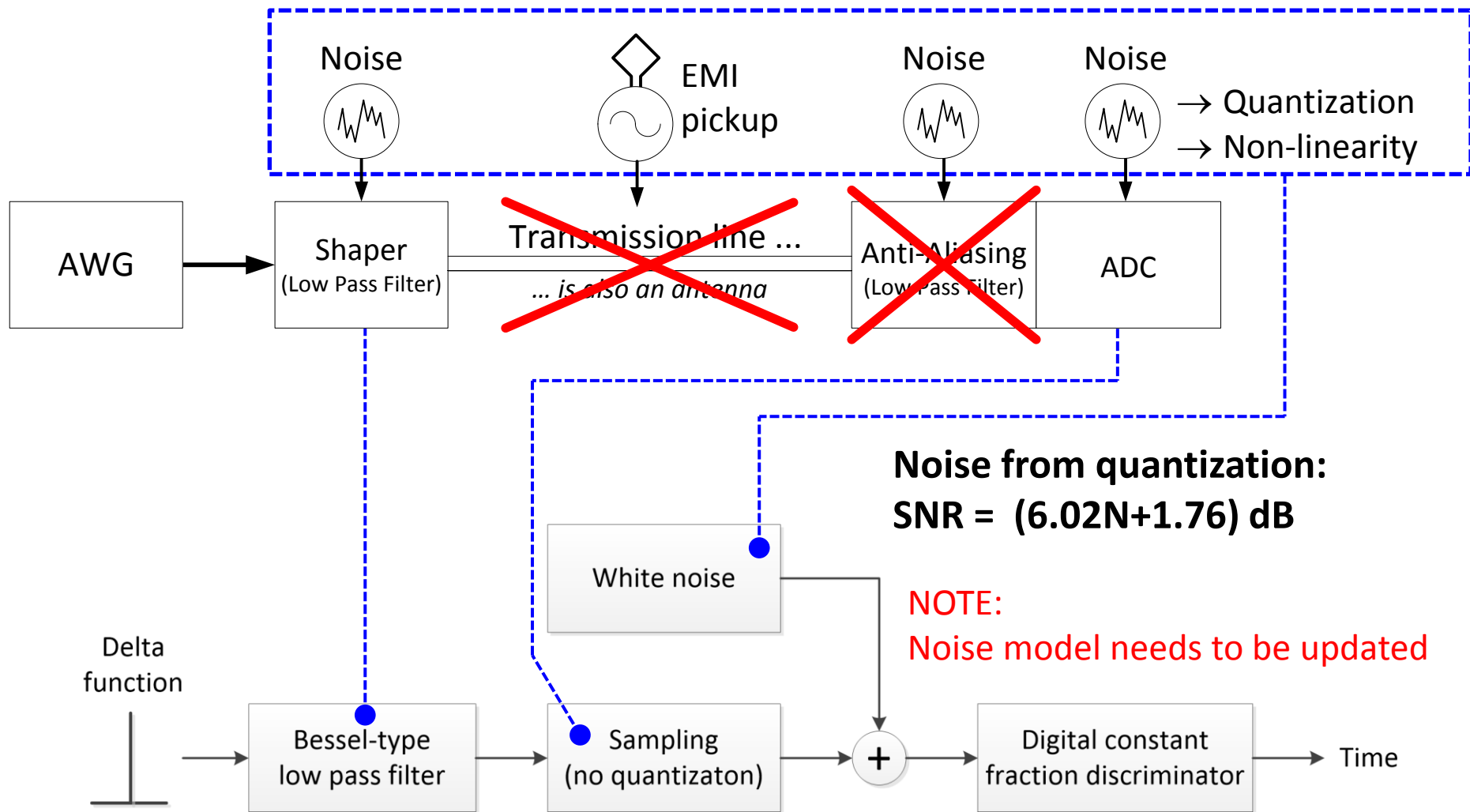
## Oversampling

+  
Known output  
from the shaper



Use digital low-pass  
filtering to remove  
unwanted signals

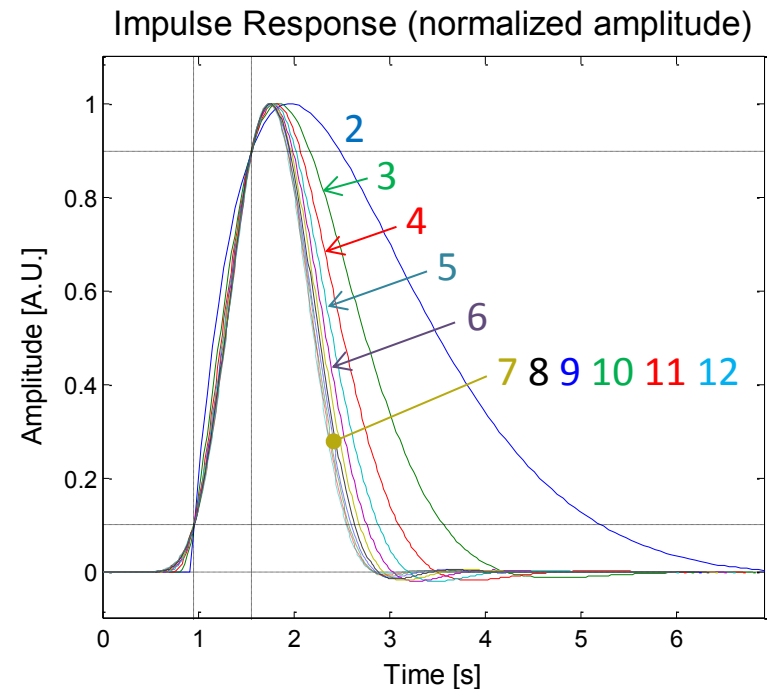
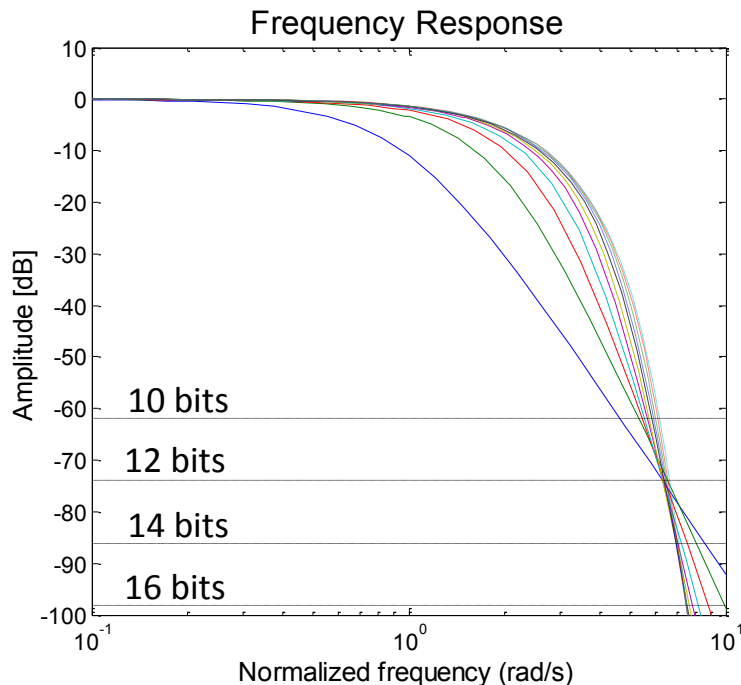
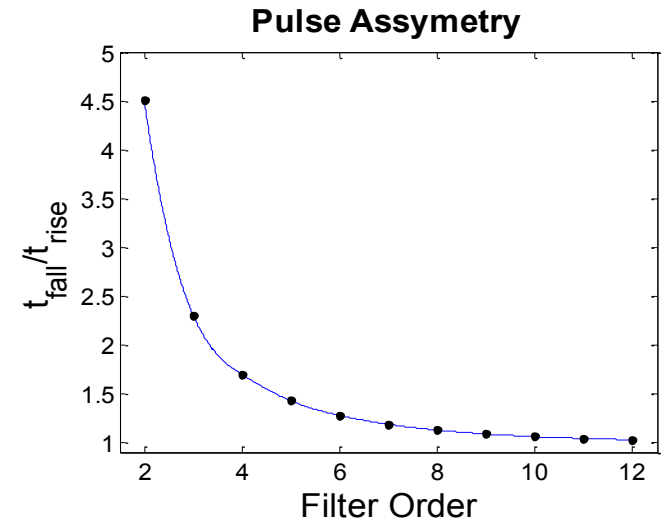
# Simulation Model - Simplified Approach



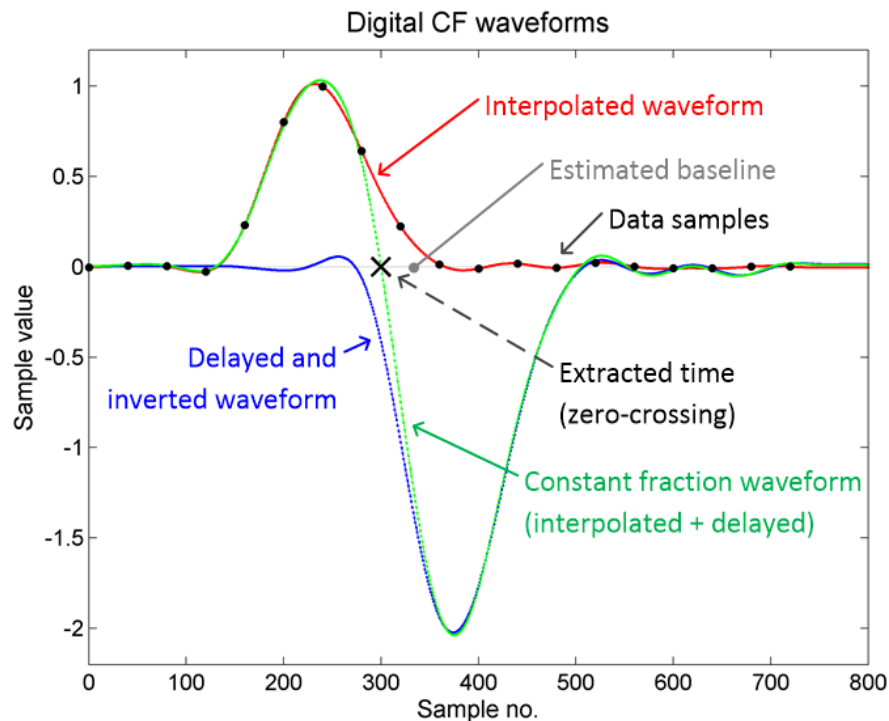
# Shaper Design

## Design aids (MATLAB code)

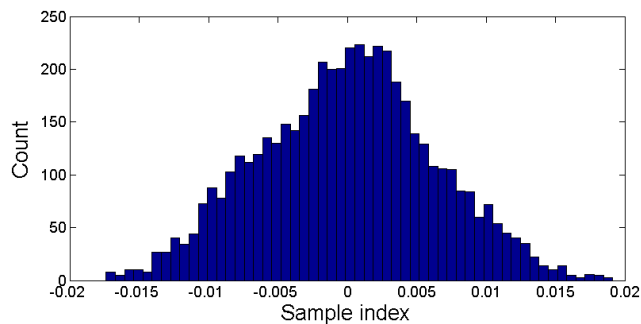
- Calculate filter cutoff frequency:
  - Input parameters: filter order, sampling frequency, rise time (in samples).
- Determine requirements for the amplifier:
  - Bandwidth, slew rate, noise
- Use existing design tools from IC manufacturers to prepare circuit designs.



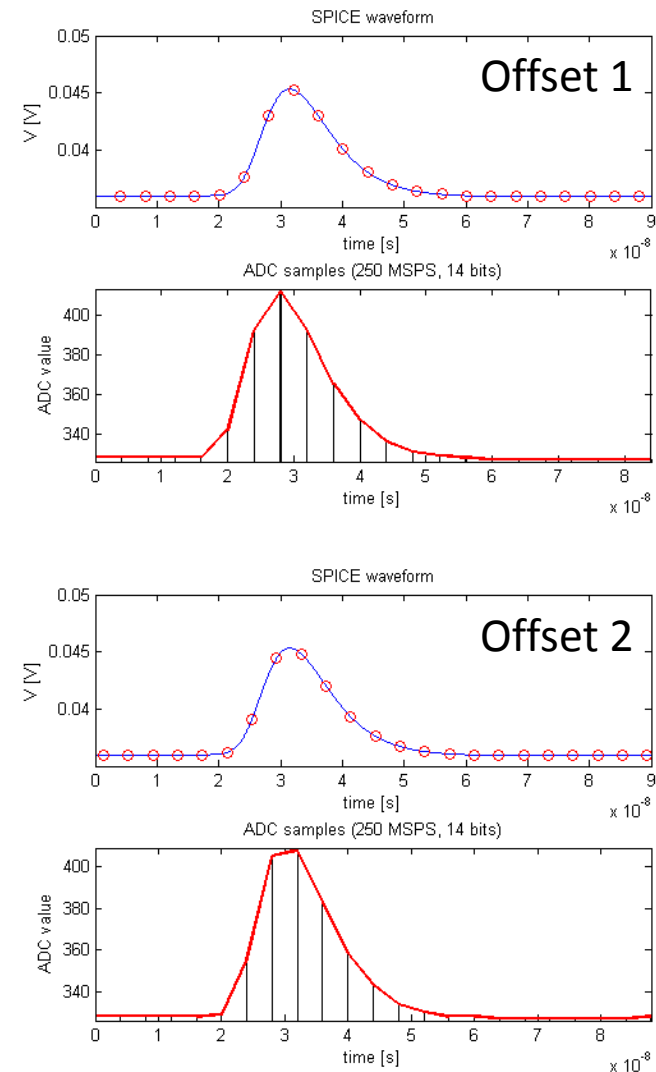
# Time Extraction – Digital CFD



Error distribution due to the time offset

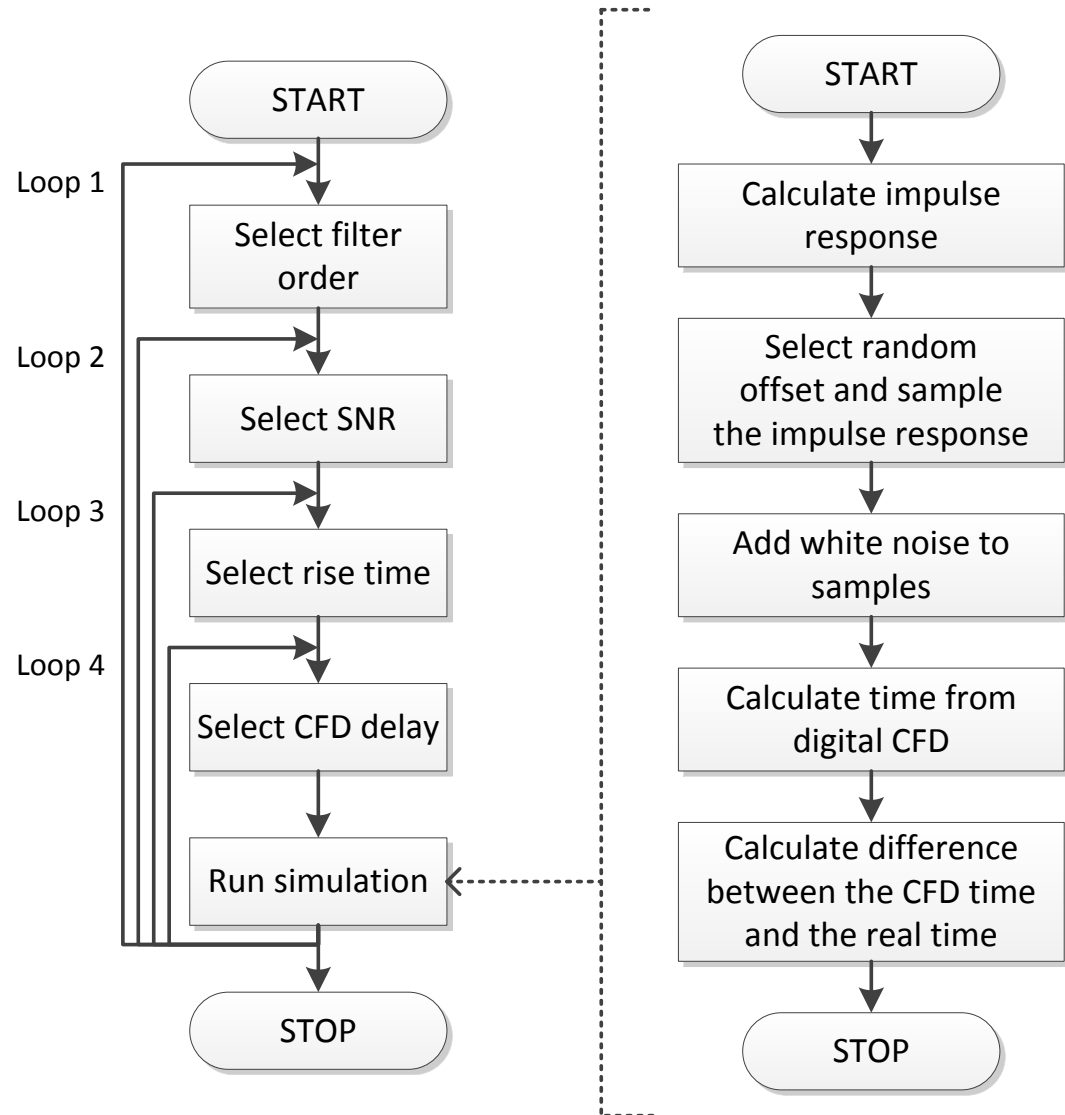


Error due to random time offset between sampling clock and the leading edge



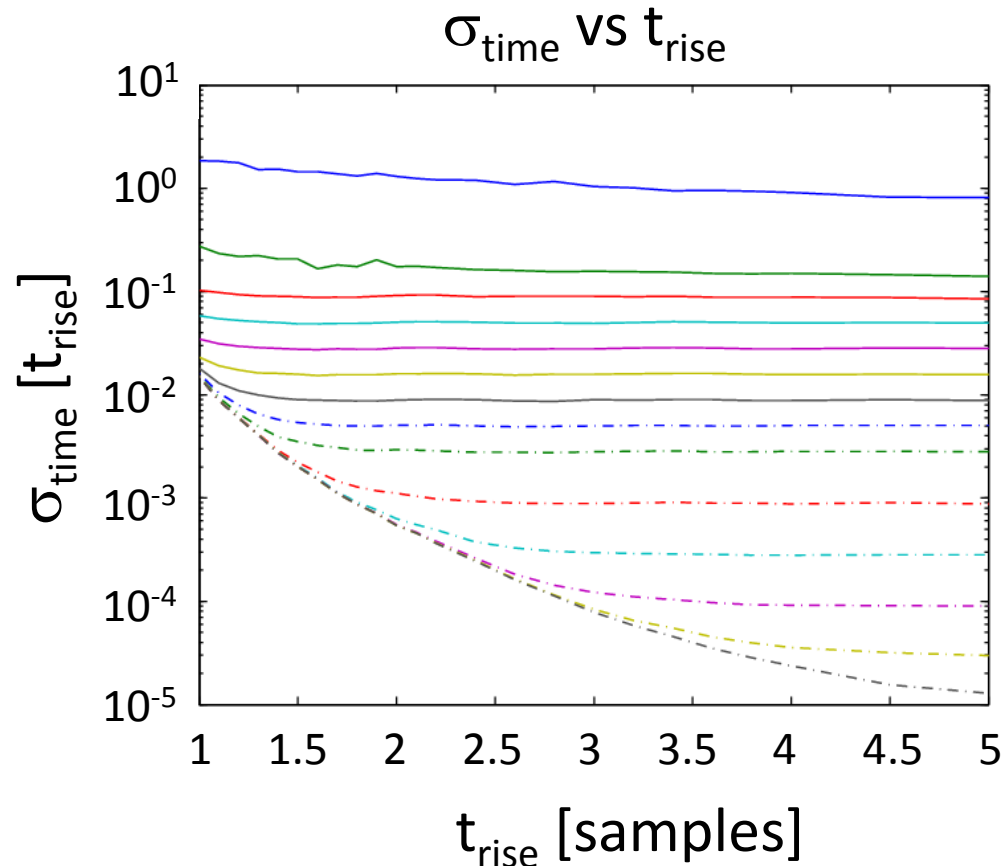
# Algorithm

- No PMT randomization
- Signal-level simulation only
  - Savings in computation time
- Generic approach
  - Express results as a function of SNR and shaper's pulse rise time (in samples)
  - Results valid for various ADCs ( $F_S$  and  $N_{BITS}$ )
- Parameter set:
  - Filter orders: 3 to 12
  - Pulse rise time: 1.0 to 5.0 samples
  - SNR: 10 dB to 100 dB
- For a given SNR and rise time, choose CFD delay that allows for the best time resolution

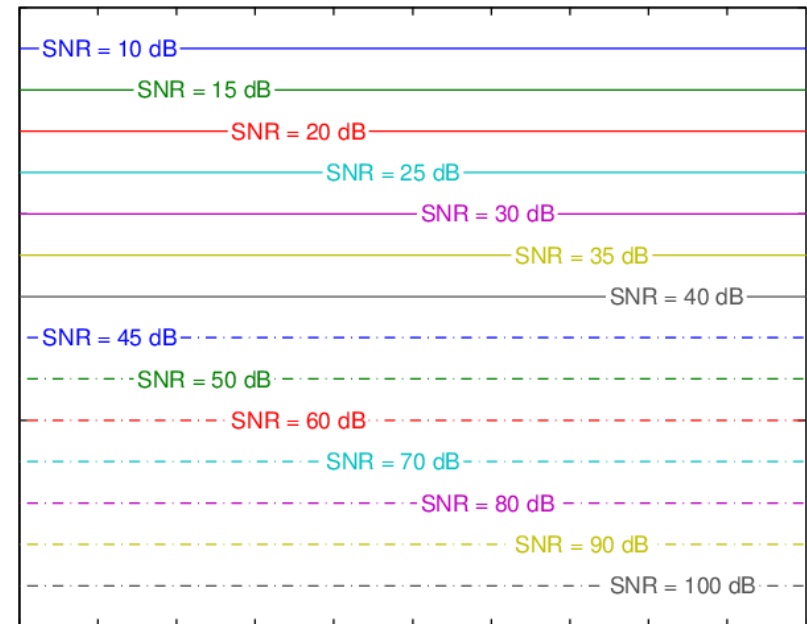


# Results (5-th order Bessel filter) - 1/4

*If I expect certain SNR and fix rise time of the shaper's pulse, then how would my time resolution depend on the sampling frequency?*



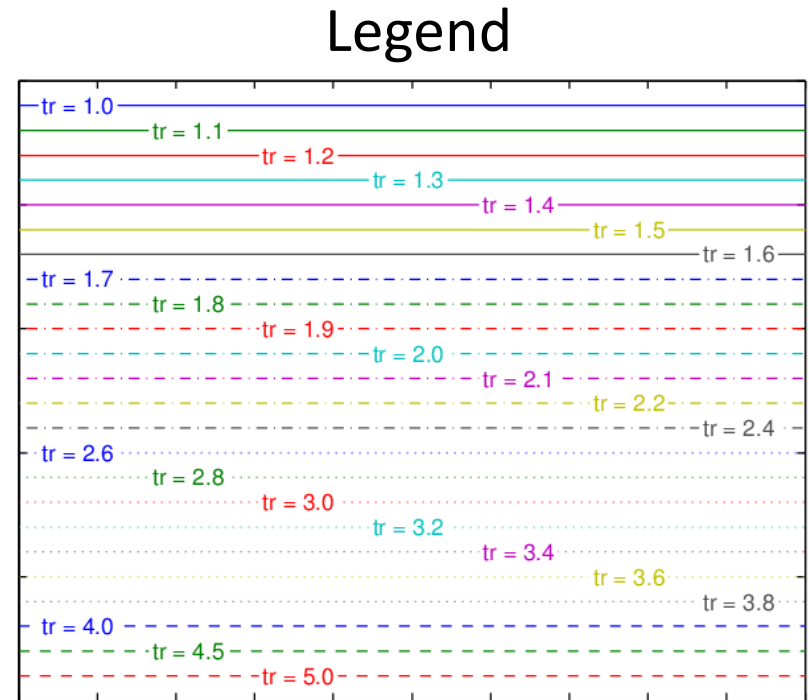
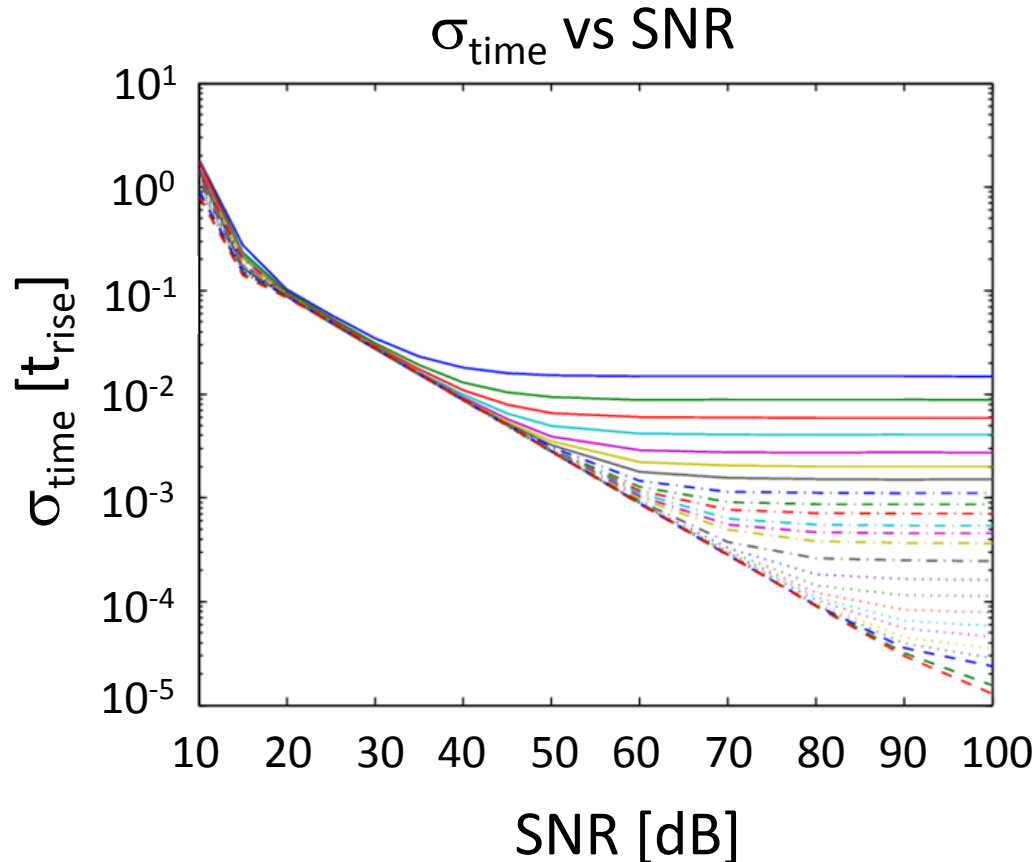
## Legend



| $N_{\text{BITS}}$ (real) | 10   | 12   | 14   | 16   |
|--------------------------|------|------|------|------|
| SNR (1250 p.e.) [dB]     | 62   | 74   | 86   | 98   |
| noise (p.e.)             | 1,00 | 0,25 | 0,06 | 0,02 |
| SNR (1 p.e.) [dB]        | 0    | 12   | 24   | 36   |
| N p.e. for SNR = 20 dB   | 10,0 | 2,5  | 0,6  | 0,2  |
| N p.e. for SNR = 40 dB   | 99,7 | 24,9 | 6,2  | 1,6  |

# Results (5-th order Bessel filter) - 2/4

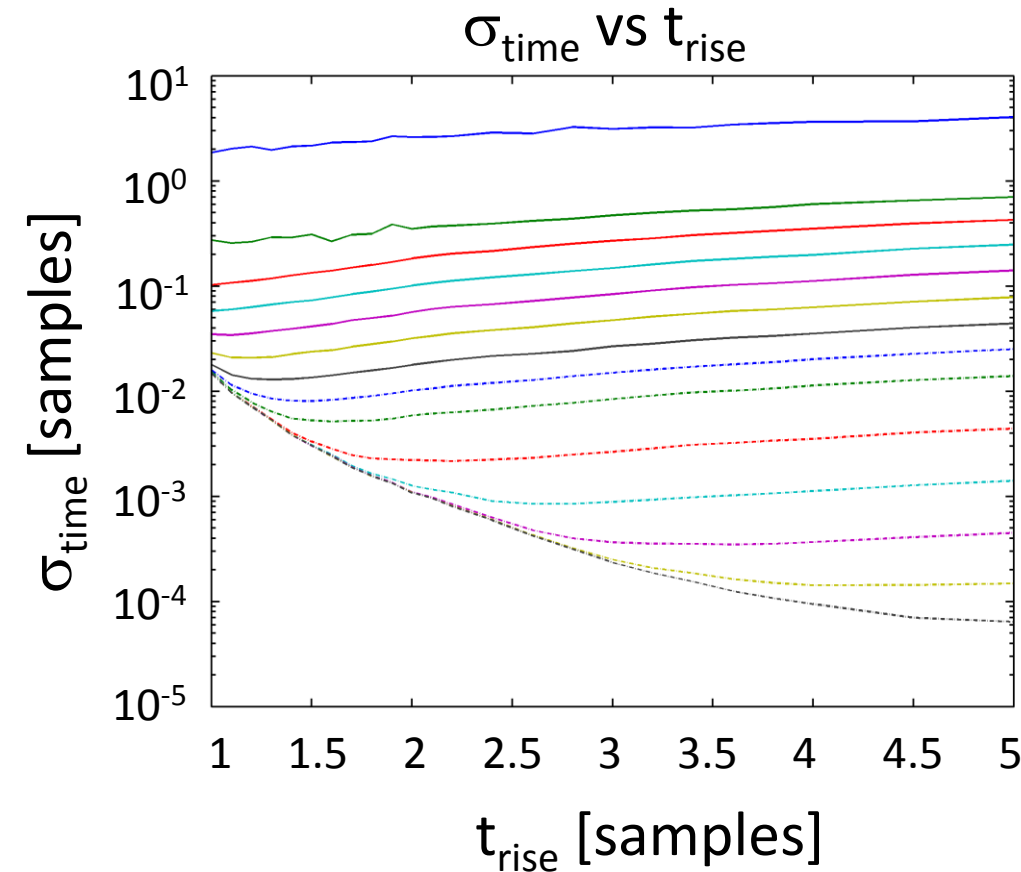
*If I fix pulse rise time of the shaper's pulse and sampling frequency of the ADC, then how would my time resolution depend on the SNR?*



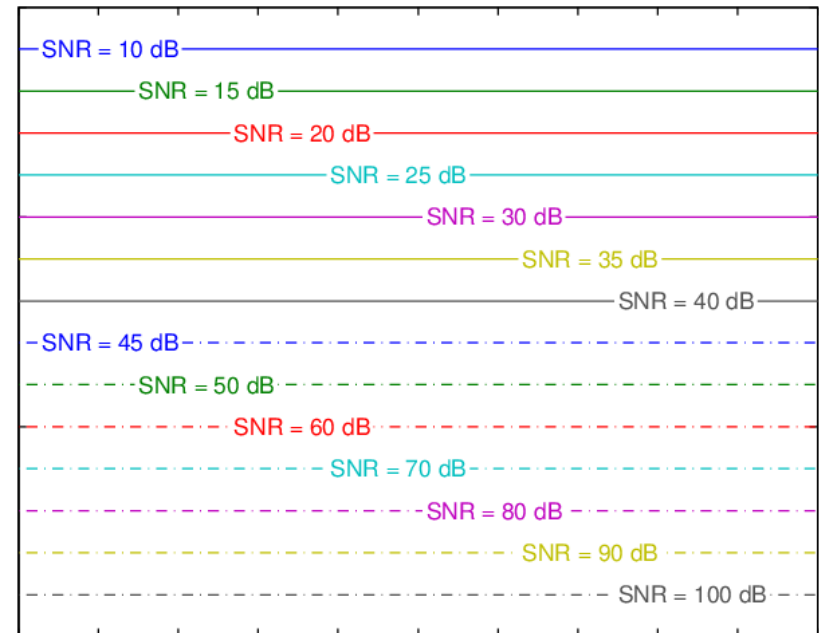
| $N_{\text{BITS}}$ (real) | 10   | 12   | 14   | 16   |
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| SNR (1250 p.e.) [dB]     | 62   | 74   | 86   | 98   |
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| N p.e. for SNR = 40 dB   | 99,7 | 24,9 | 6,2  | 1,6  |

# Results (5-th order Bessel filter) - 3/4

*If I expect certain SNR and already have an ADC, then how would the time resolution depend on the rise time of the shaper's pulse?*



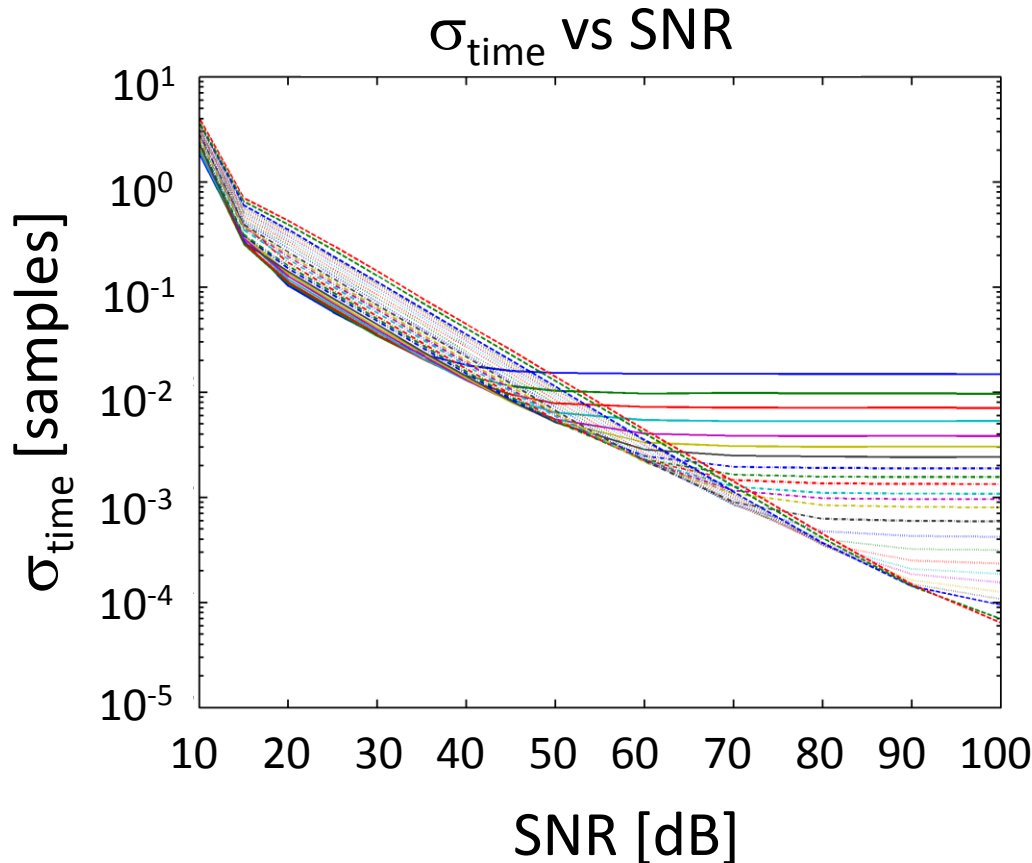
## Legend



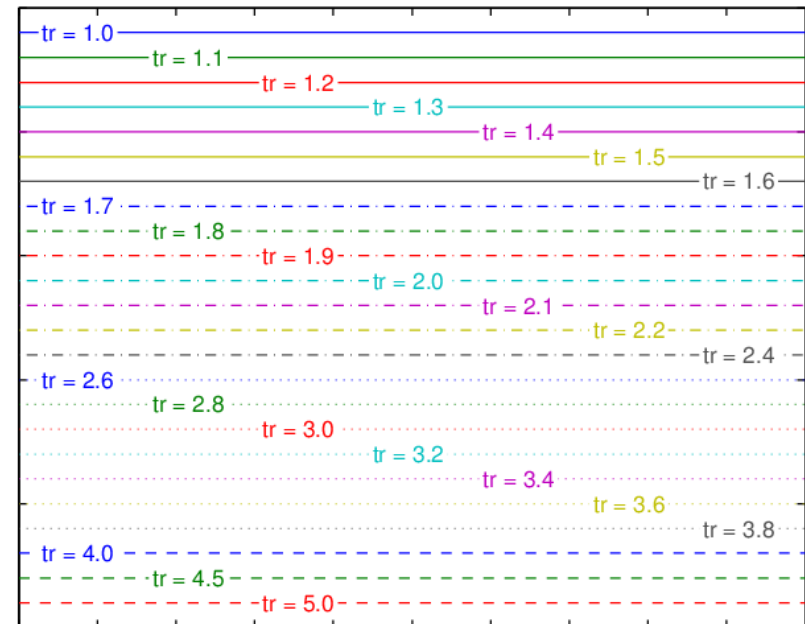
| $N_{\text{BITS}}$ (real) | 10   | 12   | 14   | 16   |
|--------------------------|------|------|------|------|
| SNR (1250 p.e.) [dB]     | 62   | 74   | 86   | 98   |
| noise (p.e.)             | 1,00 | 0,25 | 0,06 | 0,02 |
| SNR (1 p.e.) [dB]        | 0    | 12   | 24   | 36   |
| N p.e. for SNR = 20 dB   | 10,0 | 2,5  | 0,6  | 0,2  |
| N p.e. for SNR = 40 dB   | 99,7 | 24,9 | 6,2  | 1,6  |

# Results (5-th order Bessel filter) - 4/4

*If I already have an ADC, how would my time resolution depend on the SNR and the rise time of the shaper's pulse?*

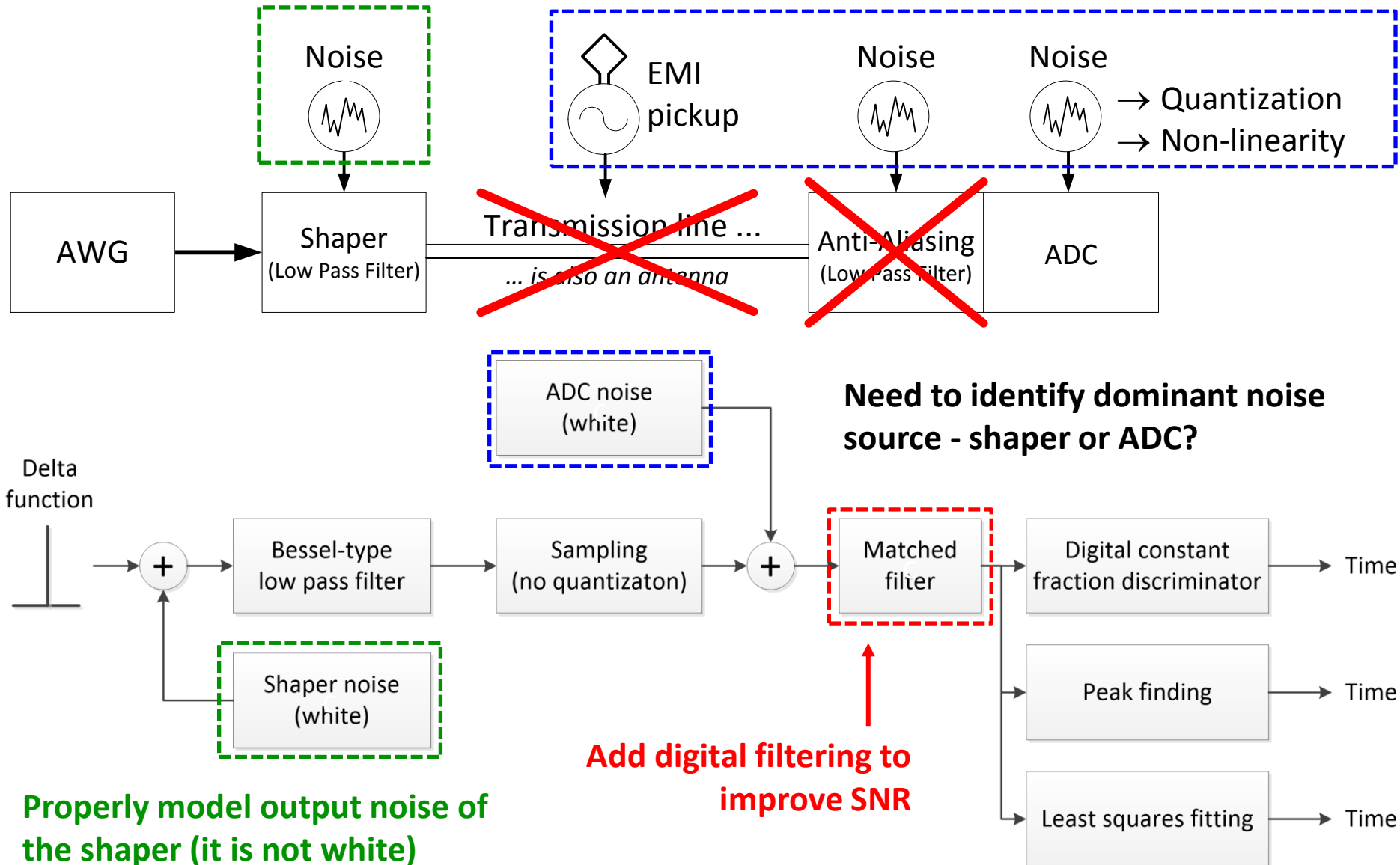


Legend



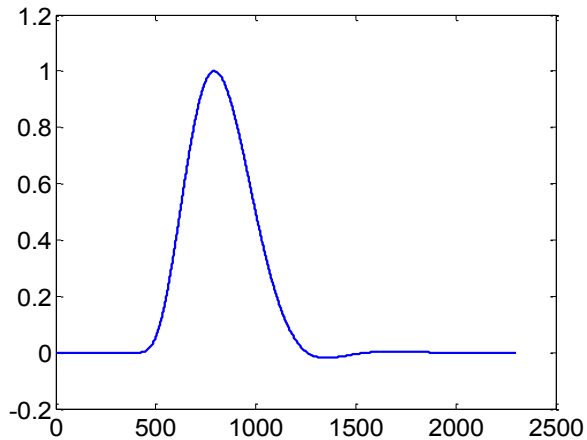
| $N_{\text{BITS}}$ (real) | 10   | 12   | 14   | 16   |
|--------------------------|------|------|------|------|
| SNR (1250 p.e.) [dB]     | 62   | 74   | 86   | 98   |
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| N p.e. for SNR = 40 dB   | 99,7 | 24,9 | 6,2  | 1,6  |

# Next Steps – Revised Model

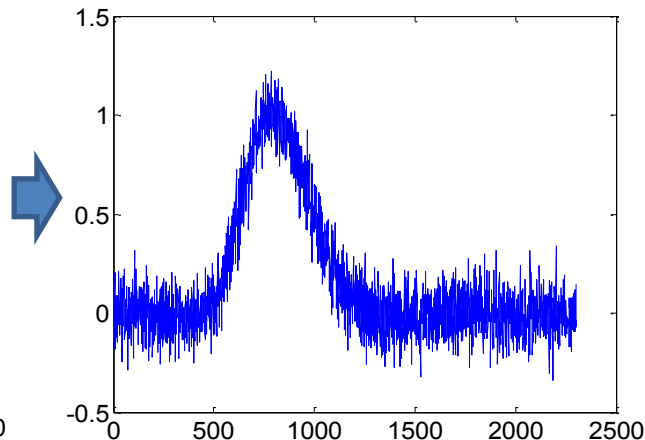


# Next Steps - Matched Filtering (1/2)

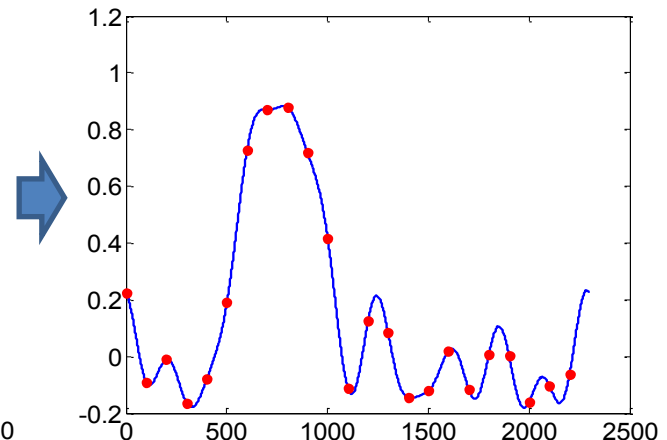
Signal



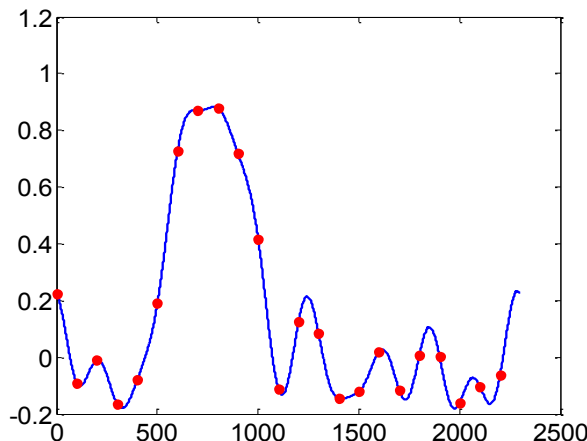
Noisy signal (SNR = 20 dB)



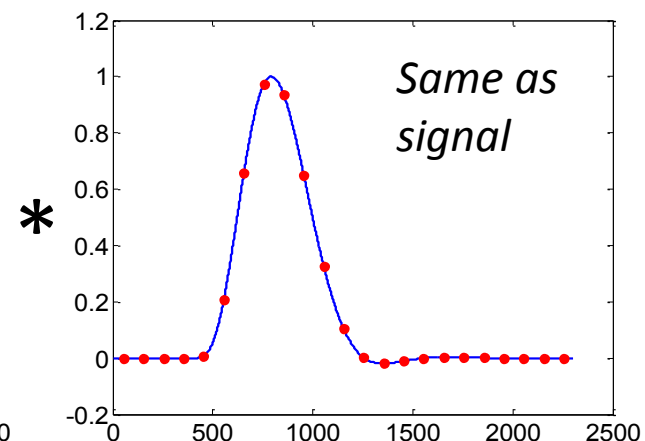
Sampled noisy signal



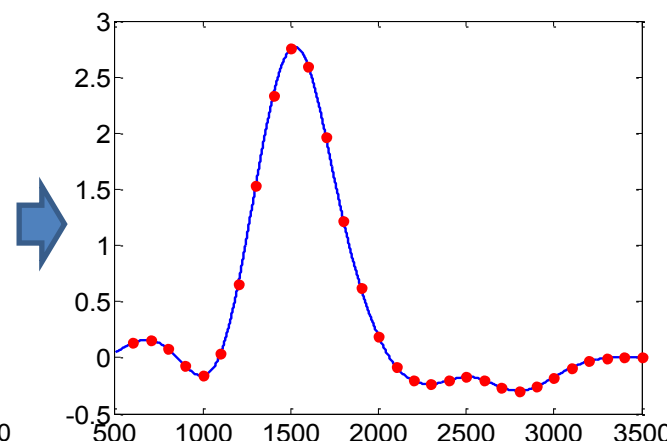
Sampled noisy signal



Filter impulse response

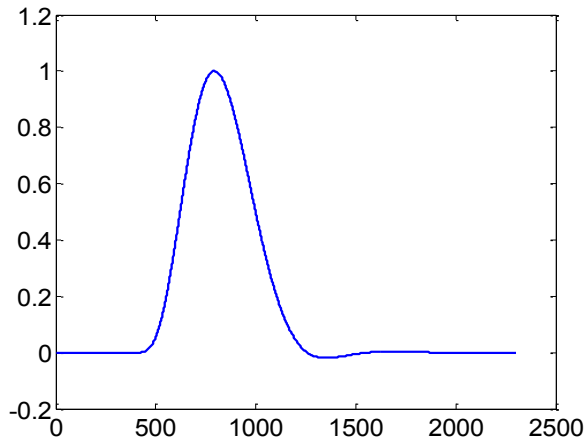


Result

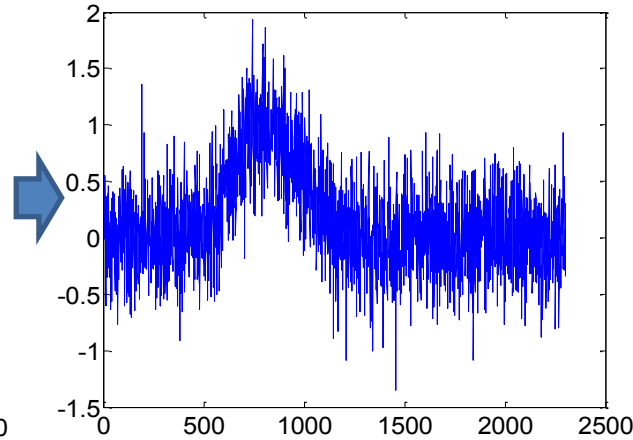


# Next Steps - Matched Filtering (2/2)

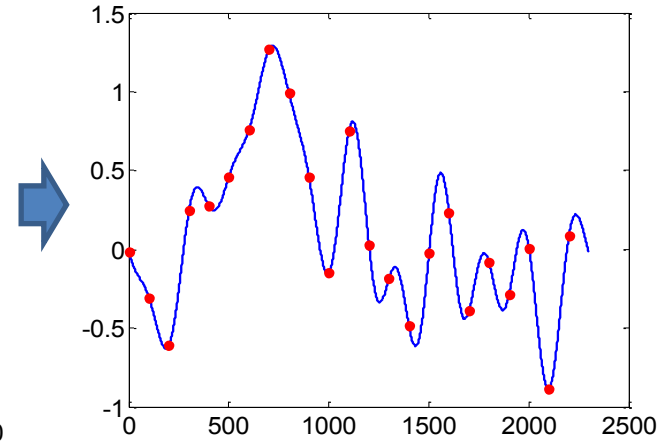
Signal



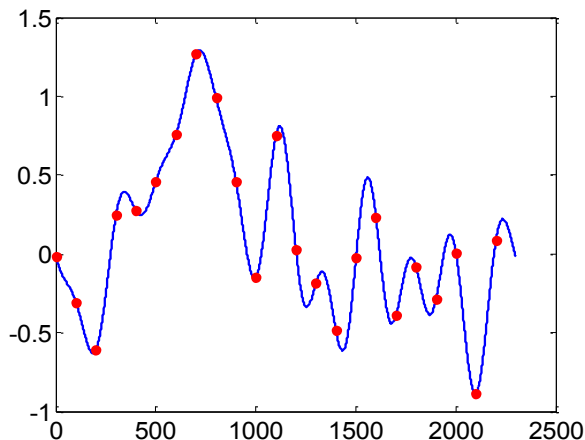
Noisy signal (SNR = 10 dB)



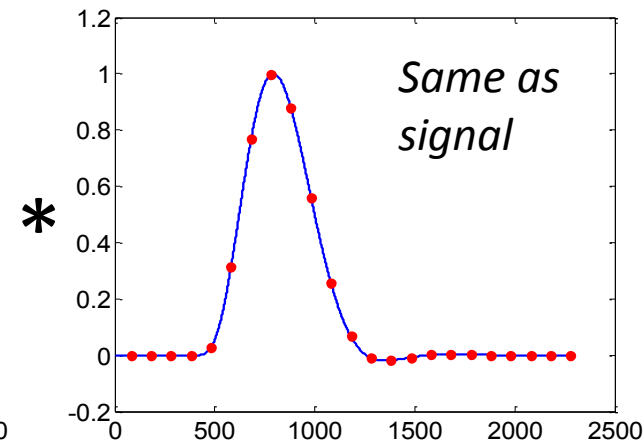
Sampled noisy signal



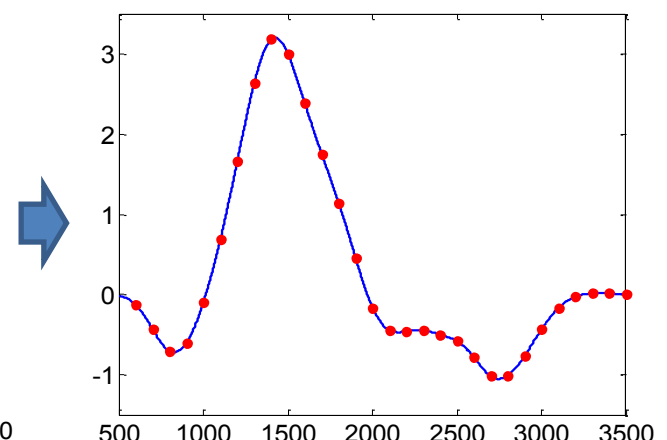
Sampled noisy signal



Filter impulse response



Result



# Summary

- Design aids for shaper construction are ready
  - 4<sup>th</sup> or 5<sup>th</sup> order Bessel low-pass filter should be OK – it can be implemented using two amplifiers.
- Finalized analysis of digital constant fraction approach
  - Algorithm is extremely sensitive to SNR.
  - Relatively short pulses (1.5 sample at the rising edge) give better results at low SNR.
  - Algorithm is nice (because it is simple), but with pure CFD approach we will not achieve the required dynamic range and time resolution.
- New shaper designs done – for 100 MHz, 250 MHz and 500 MHz; 1.5, 2.0 and 3.0 samples at the rising edge.
- Prototypes assembled by TRIUMF, first data taken.
- Nest steps
  - Update noise models
  - Implement matched filtering into the simulation
  - Tune model to match experimental data taken at TRIUMF
- Need waveform-level modeling of the PMT response
  - Already have an algorithm (tested with H8711-10 & published)
  - Needs some tweaking