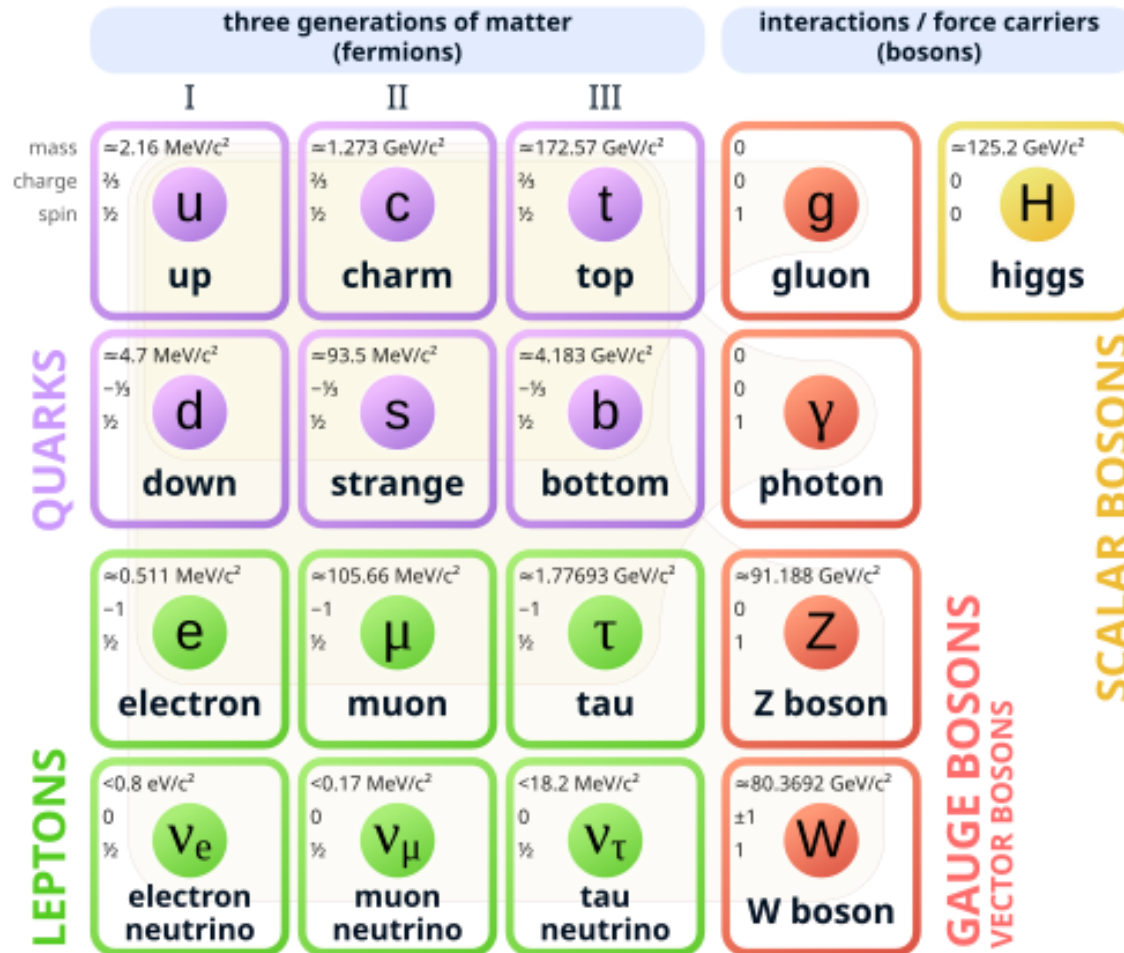


An Efficient Framework for Lattice Gauge Theories with Fermions in 3+1d

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York U.

Quantum Crossroads, August 7

Standard Model of Particle Physics

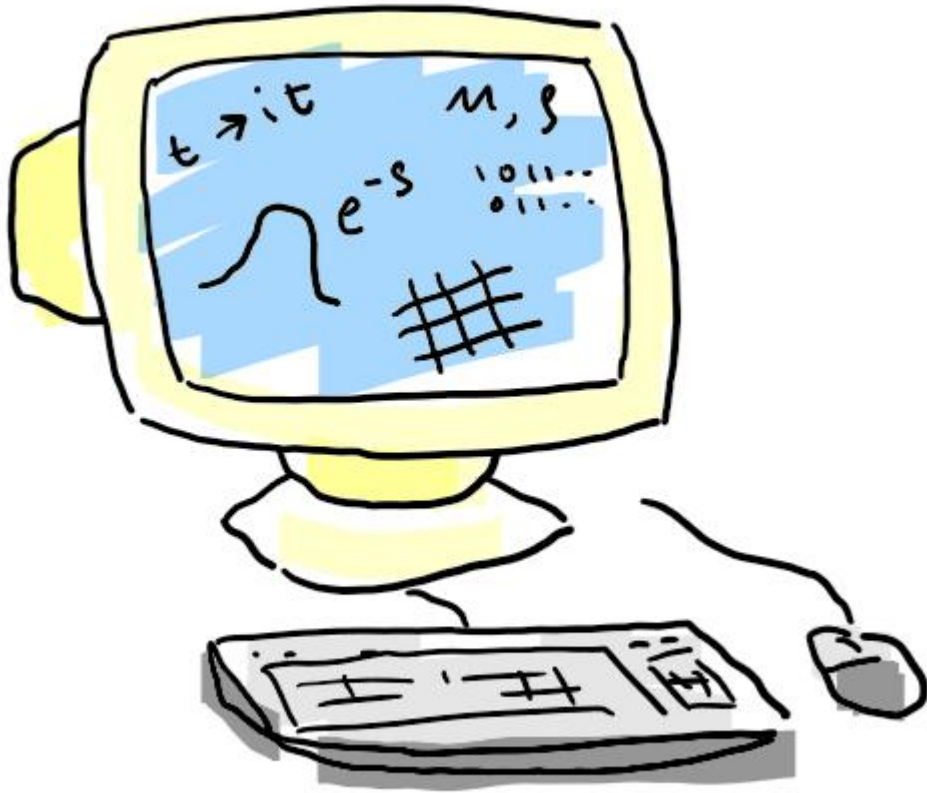


Fermions vs Bosons

Matter vs interaction mediator

FD vs BE statistics

QC for QCD

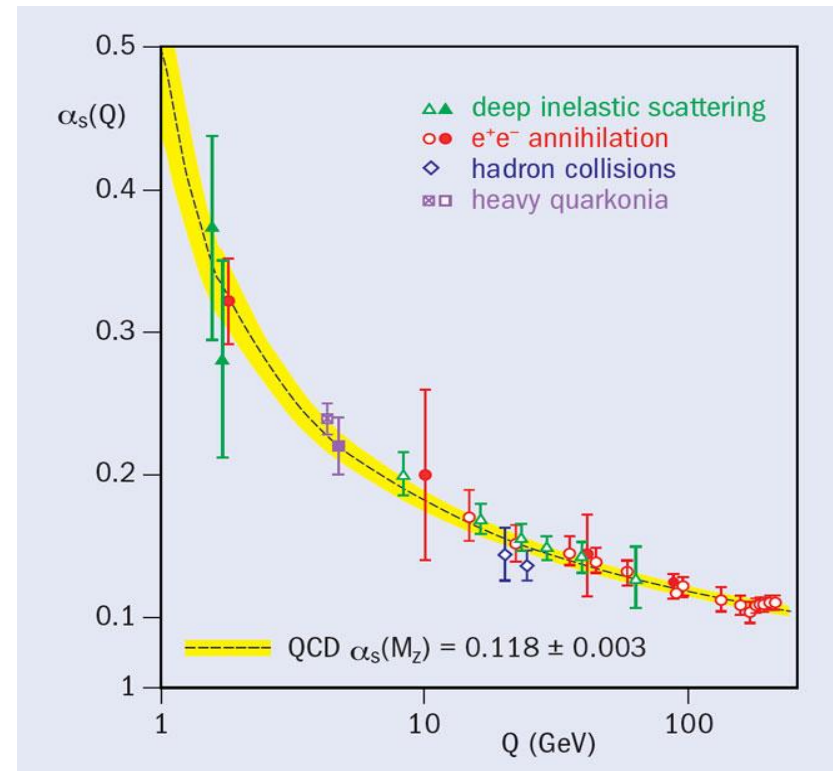


QCD : quarks + gluons : non-perturbative at low E

Discretize + imag. time + Monte Carlo

Fails for real time, finite density, osc. phase

QC : Hamiltonian, real time, no sign problem



Gauss Law

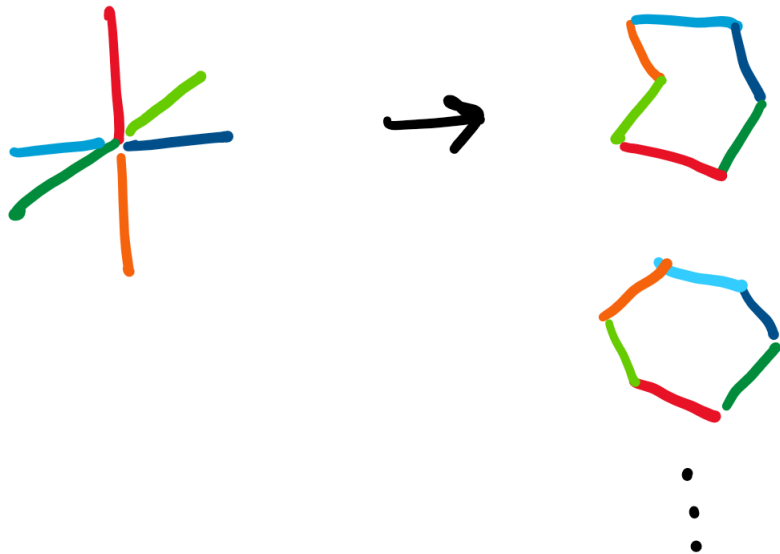


Gauging SU(2) Color – non-Abelian, easier than SU(3)

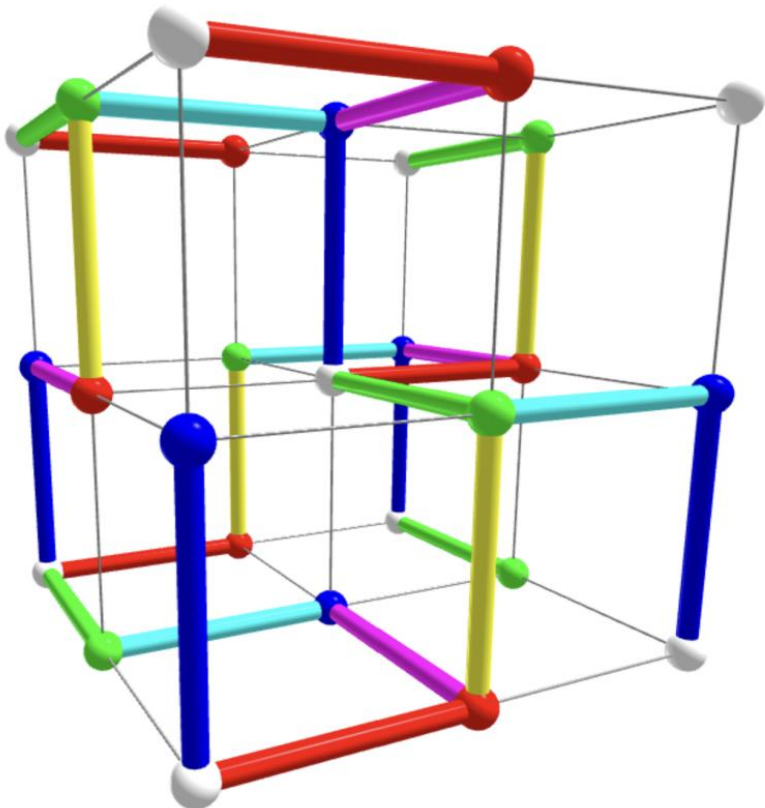
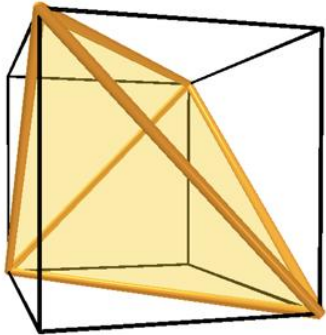
Problem : #qubits, connectivity

$j = 0, \frac{1}{2}, 1, \dots$ imposing maximal truncation

Trivalent vertex : unique singlet, minimal #qubits



Semi-simple cubic lattice



Delete half of the links in simple cubic

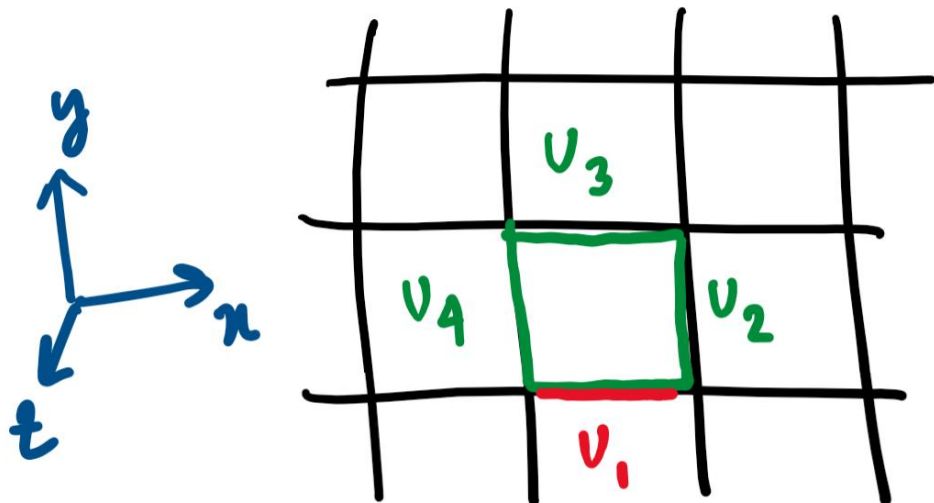
Topologically equivalent to K_4 lattice

Screw symmetry, 3-fold symm about body diagonal : $I2_1 3$

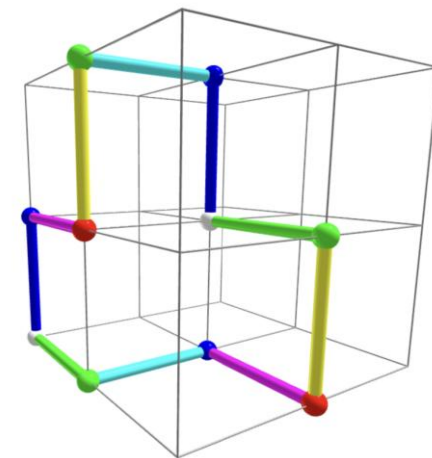
Enough symmetry to classify states by angular momentum quantum #

ℓ	0	1	2	3	4	5	6	7
A	1	0	0	1	1	0	2	1
E_+	0	0	1	0	1	1	1	1
E_-	0	0	1	0	1	1	1	1
T	0	1	1	2	2	3	3	4

Pure Gauge Hamiltonian



$$U_1 \sim e^{iaA_x}$$



Electric + Magnetic contribution

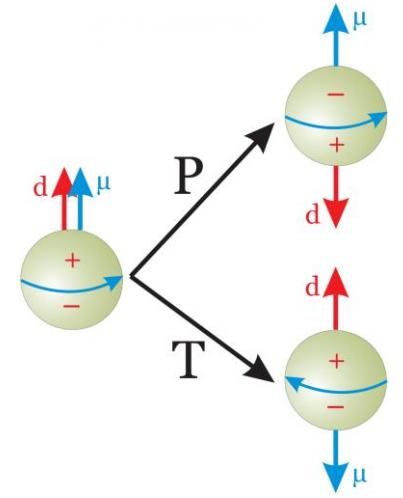
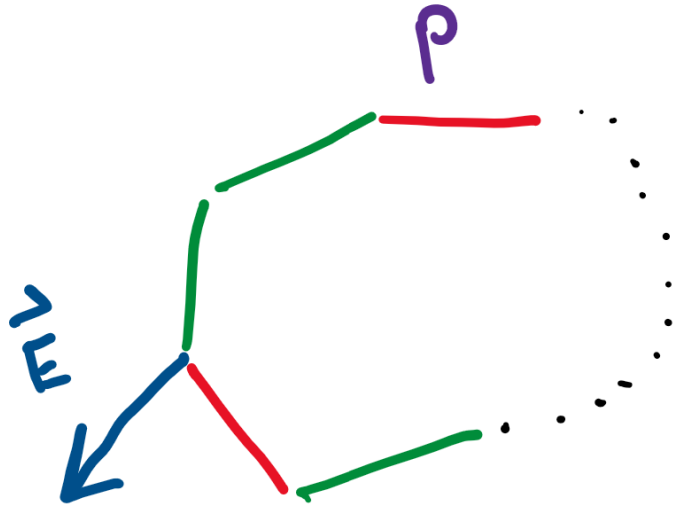
Gauge fields live on links

Magnetic contribution in closed loops

$$H \sim E^2 + B^2$$

$$P_{xy} = \text{Tr}(U_1 U_2 U_3^\dagger U_4^\dagger) \sim \text{Tr}(I) - cB_z^2$$

Θ term



Strong CP problem of QCD

Topological : total derivative, EOMs unchanged

Conventional LGT has a sign problem : $e^{iQ\Theta}$

Tool to study TQFT : SPT, anomalies, ...

$$\mathcal{L}(\vec{n}) = \frac{g^2 \theta}{8\pi^2 a^2} \epsilon^{ijk} \text{Tr} (E_i(\vec{n}) F_{jk}(\vec{n}))$$

$$\sim \theta \vec{E} \cdot \vec{B}$$

Qubit Encoding

$$H_E = \frac{3g^2}{8} \sum_{n=\text{link}} \left(\frac{1 - Z_n}{2} \right)$$

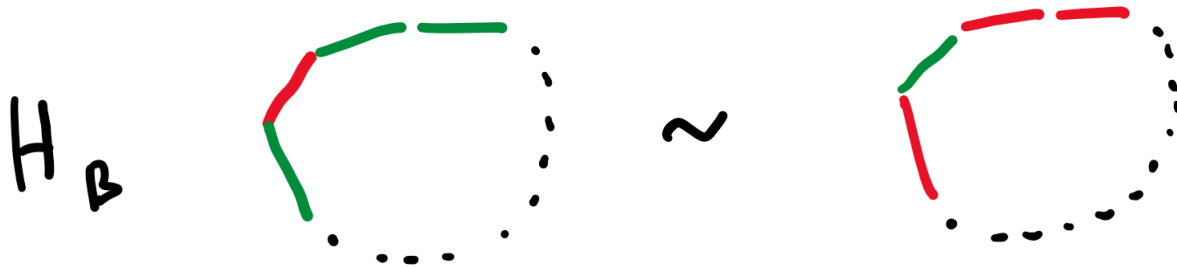
$$H_E \sim j(j+1)$$

$j=0 : |0\rangle$

$j=1/2 : |1\rangle$

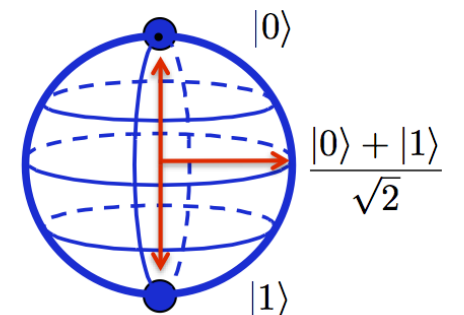
Use Pauli gates (X, Z) to construct the Hamiltonian

e^{-iHt} : time evolution



● 0

● 1



The Dirac Equation



$$\Psi \sim \begin{pmatrix} p_{\uparrow} \\ p_{\downarrow} \\ \bar{p}_{\uparrow} \\ \bar{p}_{\downarrow} \end{pmatrix}$$

Relativity + Quantum Mechanics

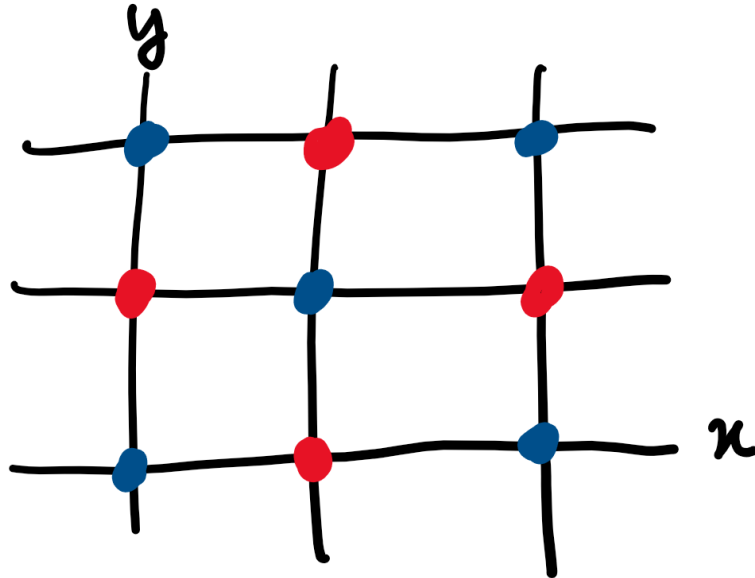
Describes matter

4 component spinor : particle/anti-particle and spin up/down

Dirac Gamma matrices

$$\{\gamma^{\mu}, \gamma^{\nu}\} = \gamma^{\mu} \gamma^{\nu} + \gamma^{\nu} \gamma^{\mu} = 2\eta^{\mu\nu} I_4$$

Hamiltonian Description



χ^+ : P ~~P̃~~
 χ : ~~P̃~~ P̄

$$\Psi(x) = (\gamma_0 \gamma_i)^x \chi(x)$$

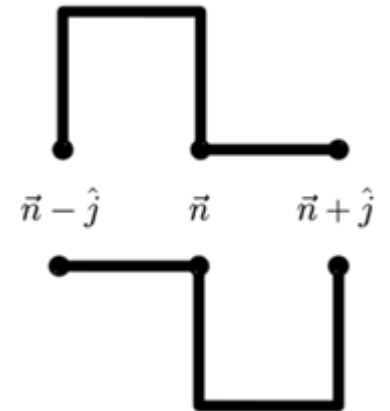
$$H = \underbrace{\sum_{x,i} i\eta_i (\chi^\dagger(x) \chi(x+i) + h.c.)}_{\text{Kinetic}} + \underbrace{m \sum_x \epsilon(x) \chi^\dagger(x) \chi(x)}_{\text{Mass}}$$

Staggering : easier handling on a QC

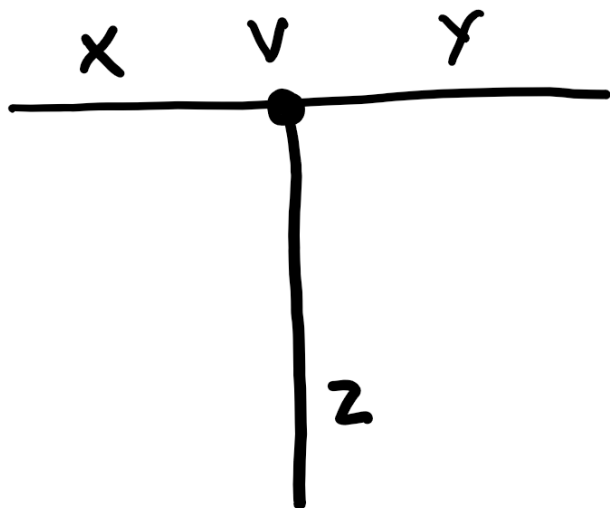
Particle vs anti-particle : even vs odd sites

Spin structure in phases

Pair creation/destruction



Gauss Law



Links On	Vertex Fermions
0 or 2	0 or 2
1 or 3	1

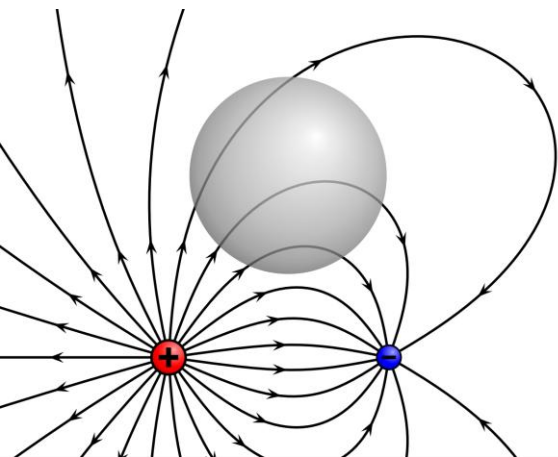
Truncated SU(2) : $j = 0, \frac{1}{2}$

Links : gauge field interactions

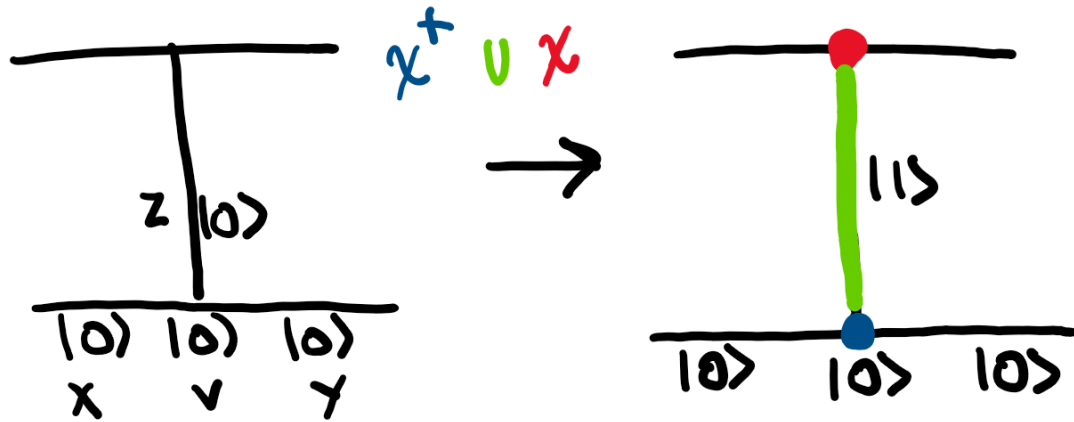
Sites : fermion/anti-fermion

Trivalent vertex + staggering : qubits ↓

$$\frac{1}{2} \otimes \frac{1}{2} = 1 \oplus 0$$



Qubit mapping



Projectors : links and vertex

Allowed and forbidden transitions : Gauss law

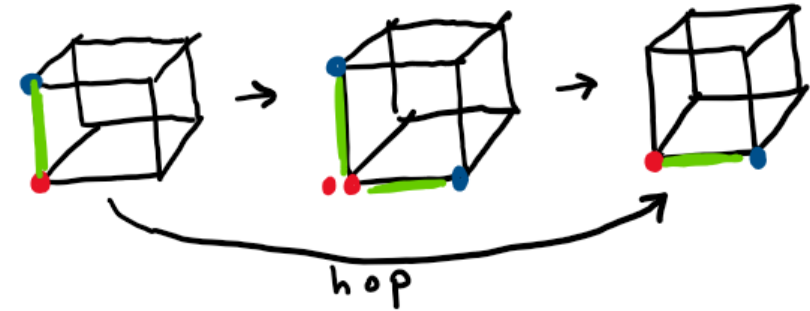
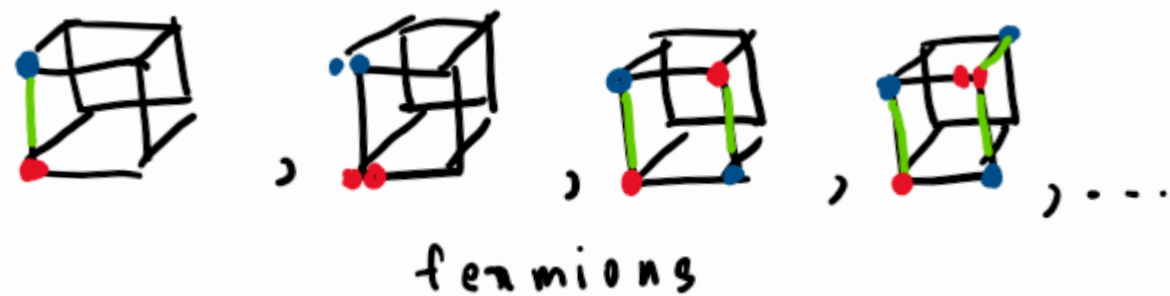
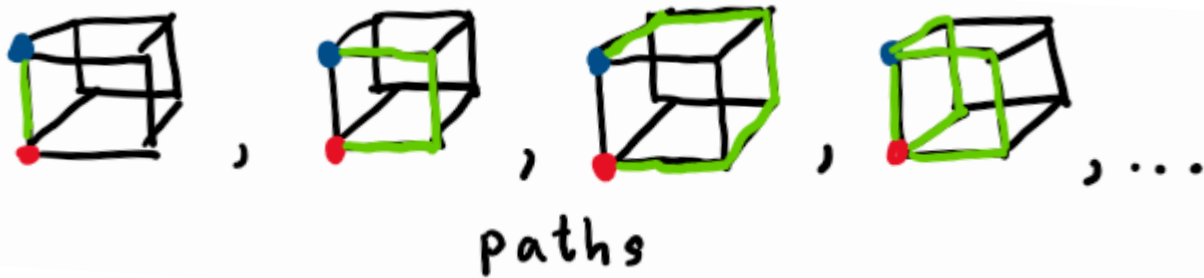
Paulis : $X |0\rangle = |1\rangle$, $Z |1\rangle = -|1\rangle$

No need for Jordan-Wigner

$$(H_k)_z = \sum_{z \text{ links}} (-1)^{n_x + n_y} D_{\vec{n}}^\dagger X_z D_{\vec{n} + \hat{z}},$$

$$D = \frac{1}{4} (1 + Z_v) (1 + X_v - (1 - X_v) Z_x Z_y Z_z)$$

Examples

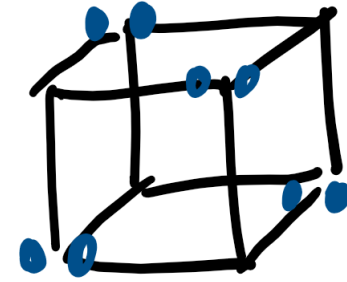


Basis states : N_f, N_g, N_v

Time evolution : $e^{-iHt} |\Psi\rangle$

Particles identified by their symmetries

Resource Requirements

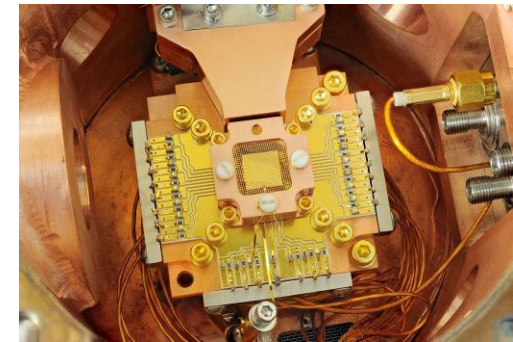


B	N_f	N_g	N_v	N_B
4	1	32	0	32
3	36	32	528	1680
2	266	32	7026	15538
1	784	32	27120	52208
0	1107	32	41637	77061
-1	784	32	27120	52208
-2	266	32	7026	15538
-3	36	32	528	1680
-4	1	32	0	32
total	3281	32	110915	215977

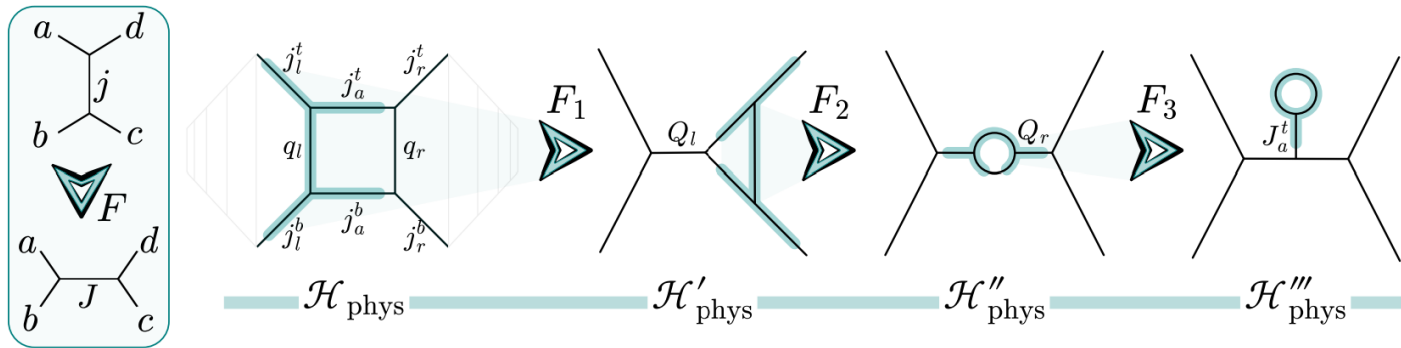
Baryon number classification

Pure gauge vs fermions

20 (12 + 8) : 18 qubits



What's next?



Putting it on a quantum hardware:
connectivity

Higher j : q -deformations ($SU(2)_q$),
consistently transforming plaquette
variables

Noise : use unphysical states for error
correction

2511.13721 Yao

2605.15076 Webb-Mack, Klco

2304.02527 Zache, Gonzalez-Cuadra, Zoller

Takeaway

Thank you!

LGT on classical computer : limited phenomenology

QC : real time dynamics, finite number density, no sign problem

Non-Abelian gauge th. with fermions : hard

Staggering + trivalent geometry : qubits ↓

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